

WP PWIE-SP D.D2 T008 Review and Planning Meeting 2022-10-19 Udo v. Toussaint



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Motivation & Overview



• Task: (Fast) Erosion modelling considering roughness and morphology for PWI

- Which code basis to use?
- Accelerated modelling using surrogate models : beyond impact angle approximation
- Gyromotion- and Lattice-structure Effects



• SRIM

- Based on open-source TRIM-code family (BCA-approximation) and free but is itself **closed-source**
- Stopping data-base maintained by Ziegler
- Code is easy to use (GUI, windows), static targets only
- 1-d targets
- Code results were considered as reliable \rightarrow SRIM almost de-facto standard: results are used also in this meeting

• SDTrimSP-family

- Based on open-source TRIM-code family (BCA-approximation) and free and **open-source**
- Developed & maintained mainly by W. Möller, W. Eckstein, A. Mutzke
- Code is text-file oriented, parallelized (UNIX), static and **dynamic** targets
- 1-d, 2-d, 3-d target structure

Both are mature, are used almost interchangeable in the fusion community, (see e.g. this meeting) - but our results did not match...



• ,Verification' challenging

- Comparison between SRIM-2013 and SDTrimSP: Differences were obvious but :
 - Could be due to already known problems (e.g. lack of energy conservation in full cascade mode of SRIM)
 - Difference does not ,prove' that SRIM is wrong: Could be due to either (or both) of
 - Algorithmic differences (e.g. when to subtract energy loss) or
 - Problems in SDTrimSP
- Many checks were impossible because output of SRIM is incomplete
 - All sub-threshold events are suppressed
 - Collision cascades do not have generation information (ie. assignment is virtually impossible)
 e.g. overflow failures occure silently
- Check for internal (physical) inconsistencies

• Simulation results

• Good agreement between SRIM and SDTrim depth profiles : stopping no issue

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- Discrepancy centered on **replacement** profiles
- Design test cases dedicated this aspect :

e.g. W \rightarrow W (homogenious case),

- $E_0 = 75 \text{ eV}$ initial energy (= 2*38 eV- 1 eV),
- $E_d = 38 \text{ eV}$ displacement energy,

Angle: 0 degrees

Projectile: interior start







SDTrim-6.05, W -> W 75 eV; Ed=38 eV, interior start Simulation results: SDTRIM 80 Vacancies Replacements 70 Some notworthy features: SDTrim-6.05 60 Minimum energy transfer L_primary recoil [eV] Gap in energy density 50 Bulk binding energy 40 Grazing touch 30 Interstituals 20 10 0 10 20 30 70 80 40 50 60 0 E_Projectile after collision [eV]





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• Simulation results: SRIM

Some notworthy features:

- Discrete structures
- Incomplete output
- Bulk binding energy ?

→ General agreement

• appears reasonable.







• p. 134-141 : Angular sputter distributions are wrong

SRIM

• Perpendicular emission for some ion-target comb. (Z<14)



0.3

-60

I) Code Basis : SRIM vs SDTrimSP

Hofsäss et al Appl. Surf Sci 310 (2014),



(a)

60

30

2 keV Cs on Si @ θ = 60° - SDTrimSP

-30

- Summary :
- Stopping (range) calculations do agree in the considered cases
- Some algorithmic differences between SDTrim and SRIM (when/how is energy loss accounted for)
- Output of SRIM-2013 with respect to damage is broken and unreliable and should not be used
- All present investigations yield systematic overestimation of amounts of vacancies by SRIM-2008 and SRIM-2013 (c.f. Agarwal, Lin, Li, Stoller, Zinkle, NIMB 503 (2021) p. 11-29 → use full-calculation and handedit output)
- Reason for provable wrong sputtering results unknown
- Contacted James Ziegler on that issue but communication stalled (Corona?)
- No internal problems with SDTrim 6.05+ have been found: consistent results, now also GUI available: see P. Szabo et al, NIMB 522, p. 47-53 (2022)





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II) Accelerated Modelling with Surrogates



- Dynamic Modelling with SDTrimSP-2D and SDTrim-3D
- Self-consistent dynamic surface evolution under sputtering processes
 - in 2D and 3D

1) Codes are validated against experimental results (predictive simulations!)





I. Bizyukov, A. Mutzke, R. Schneider, J. Davis. Evolution of the 2D surface structure of a silicon pitch grating under argon ion bombardment: Experiment and modeling. NIM-B, 268 (2010)

Ta – 45° incidence, 15° rotation

SDTrimSP-3D Ta columns eroded by 5 keV Ar under 45° incidence, 15° rotation







Dynamic Modelling with SDTrimSP-2D and SDTrim-3D

Self-consistent dynamic surface evolution under sputtering processes in 2D and 3D Codes are validated against experimental results (predictive simulations!) Physics complete (within known limits) \rightarrow computation of reference solutions Task solved.... Drawback: long simulation times (N³-scaling)

Sputtering of rough surfaces: acceleration using surrogate models

- Well known key parameter: angle of ion incidence **α** [Sigmund, Phys Rev. 184, p. 383 (1969)]
- Many modelling approaches over several decades:
 - Self-similar surfaces: fractal-TRIM (D. Ruzic, NIMB 47, p. 118 (1990))
 - AFM or profilometer-data based angle-distributions, e.g.
 - 'The influence of surface roughness on the angular dependence of the sputter yield', NIMB 145, p. 320 (1998)
 - 'Sputtering of rough surfaces: a 3D simulation study', Physica Scripta T170:014056 (2017)
 - C. Cupak et al, Applied Surf. Sci 570(2021) p. 151204 (this Monday)
- General observation: **reduced** effective erosion, **smoothed** response to incidence angle variations

II) Accelerated Modelling with Surrogates



Limitations of impact angle distribution $Y(\alpha)$ as defining parameter

- Incomplete information,
 - e.g. three pillars with same impact angle distribution: which one sputters fastest? Need $p(\omega)$ and $p(\omega, \omega')$



Theory and Simulation suggest
 Y(α, α') instead, i.e.

local surface *curvature* affects sputter yield: crucial for dynamics

- P. Sigmund,

'A mechanism of surface micro-roughening by ion-bombardment, J. Mat. Sci. 8, p. 1545 (1973)

- M. Wagner et al, 'Simulation of the evolution of rough surfaces by sputtering', Rad. Effects and Defects in Solids 177, p. 1019 (2022)

SDTrimSP-surrogate (2D) (by R. Preuss):

- Fast ML-based predictor for large-fluence induced morphology changes:

- initial phase (slow):
 - large-scale cluster-based computation of database (i.e. $Y(\alpha_1, \alpha_2, \alpha_3)$ instead of $Y(\alpha)$)
 - Data from SDTrimSP-Simulations (2D)
- application (fast)
 - Dynamical iterative predictor for morphology evolution (matrix-vector multiplication)

- Validation of ML model against 2D-SDTrimSP (and assessment of limitations)

II) Accelerated Modelling: beyond impact angle models



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II) Accelerated Modelling: beyond impact angle models

SDTrimSP-surrogate :

Results

- non-linear effects are retained
- acceleration by a factor
 ~300 (non-optimized)
- deviation for α >80 degrees
- quantitative agreement with SDTrimSP-2D simulations

To Do: non-perpendicular impact







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Lattice-Structure Effects



• Sputtering depends on the local atomistic structure



images from PhD thesis Karsten Schlüter (2021)

- Available simulation tools are limited : MD, MARLOWE, ...
- Idea: Enhance SDTrimSP with lattice-capabilities



Lattice-Structure Effects



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• Sputtering depends on the local atomistic structure



images from PhD thesis Karsten Schlüter (2021)

- Available simulation tools are limited : MD, MARLOWE,
- Idea: Enhance SDTrimSP with lattice-capabilities Realization: Code presently in final testing stage





Gyromotion

• SDTrim-Gyro

• Influence of magnetic/electric fields on sputtering (re-ionization, gyro-orbits) B= 0 T B = 1.1 T

200 eV D on W/Fe sample (α =0 deg)

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Gyromotion

• SDTrim-Gyro

- Exposure of dedicated laser-structured sample (Rodrigo, Balden) : too rough
- *Piggyback* experiment at end of AUG-operation (M. Balden, K. Krieger et al):



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• Thank you very much – Questions?



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