



# Reversible random number generators for adjoint Monte Carlo

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## Adjoint-based optimization

- ▶ PDE-constrained optimization

$$\min_{\hat{\Omega}} \hat{\mathcal{J}}(\hat{q}, \hat{\Omega}), \quad \text{subject to} \quad \hat{\mathcal{B}}(\hat{q}; \hat{\Omega}) = 0$$

- ▶ Naive application of chain rule using  $\hat{q}' = \hat{q}(\hat{\Omega})$

$$\frac{d\hat{\mathcal{J}}}{d\hat{\Omega}}(\hat{q}', \hat{\Omega}) = \frac{\partial \hat{\mathcal{J}}}{\partial \hat{\Omega}}(\hat{q}', \hat{\Omega}) + \frac{\partial \hat{\mathcal{J}}}{\partial \hat{q}}(\hat{q}', \hat{\Omega}) \frac{d\hat{q}}{d\hat{\Omega}}(\hat{\Omega})$$

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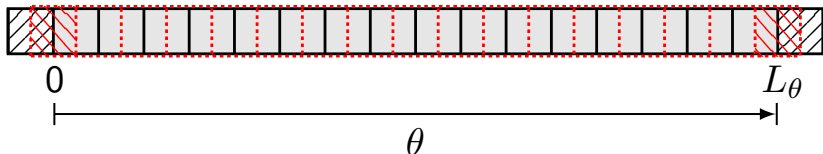
- ▶ Solution: Lagrangian  $\mathcal{L}(\hat{q}, \hat{q}^*, \hat{\Omega}) = \hat{\mathcal{J}}(\hat{q}, \hat{\Omega}) + \hat{q}^{*\top} \hat{\mathcal{B}}(\hat{q}, \hat{\Omega})$

$$\hat{\mathcal{B}}(\hat{q}, \hat{\Omega}) \approx \hat{\mathcal{B}}(\hat{q}', \hat{\Omega}) + \frac{\partial \hat{\mathcal{B}}}{\partial \hat{q}}(\hat{q}', \hat{\Omega})(\hat{q} - \hat{q}') = 0 \quad \text{State equation}$$

$$\frac{\partial \hat{\mathcal{J}}}{\partial \hat{q}}{}^{\top}(\hat{q}, \hat{\Omega}) + \frac{\partial \hat{\mathcal{B}}}{\partial \hat{q}}{}^{\top}(\hat{q}, \hat{\Omega})\hat{q}^* = 0 \quad \text{Adjoint equation}$$

$$\frac{\partial \hat{\mathcal{J}}}{\partial \hat{\Omega}}{}^{\top}(\hat{q}, \hat{\Omega}) + \frac{\partial \hat{\mathcal{B}}}{\partial \hat{\Omega}}{}^{\top}(\hat{q}, \hat{\Omega})\hat{q}^* = 0 \quad \text{Design equation}$$

## Domain length optimization<sup>1</sup>



$$\mathcal{J}(q, L_\theta) = \frac{1}{2} \left( n_i b_\theta u_{\parallel} - \Gamma_d \right)^2 \Big|_{L_\theta} + \frac{\kappa}{2} (L_\theta - L_0)^2$$

$$q = \left( n_i, u_{\parallel}, f_n \right)^\top$$

- $n_i$  plasma density
- $u_{\parallel}$  plasma velocity
- $f_n$  neutral position-velocity

1: W. Dekeyser, *Optimal Plasma Edge Configurations for Next-Step Fusion Reactors*. PhD thesis (2014)

## Plasma edge model

- ▶ Plasma  $\Rightarrow$  Finite volume

$$\frac{\partial}{\partial \theta} \left( n_{\mathbf{i}} b_{\theta} u_{\parallel} \right) = S_{n_{\mathbf{i}}} - K_{\mathbf{d}} n_{\mathbf{i}}$$
$$\frac{\partial}{\partial \theta} \left( m n_{\mathbf{i}} b_{\theta} u_{\parallel}^2 - \nu_{\mathbf{d}} \frac{\partial u_{\parallel}}{\partial \theta} \right) = S_{u_{\parallel}} - b_{\theta} \frac{\partial p}{\partial \theta}$$

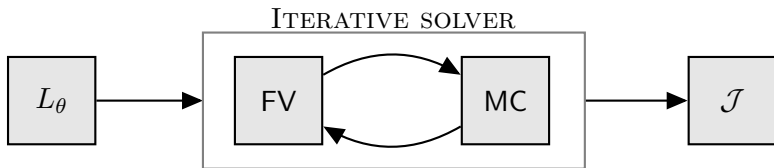
$$S_{\psi} = \int f_{\mathbf{n}}(\theta, v) \Psi(\theta, v) dv, \quad \psi \in \{n_{\mathbf{i}}/u_{\parallel}\} \quad \Rightarrow \quad \text{Low-dimensional}$$

- ▶ Neutrals  $\Rightarrow$  Monte Carlo

$$v \frac{\partial}{\partial \theta} f_{\mathbf{n}}(\theta, v) + K_{\mathbf{i}} f_{\mathbf{n}}(\theta, v) = S_{f_{\mathbf{n}}}(n_{\mathbf{i}}, u_{\parallel}) + K_{\mathbf{cx}} \left( n_{\mathbf{n}} \mathcal{V}(v; u_{\parallel}) - f_{\mathbf{n}}(\theta, v) \right)$$

$$n_{\mathbf{n}} = \int f_{\mathbf{n}}(\theta, v) dv$$

## Coupled discretization

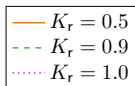
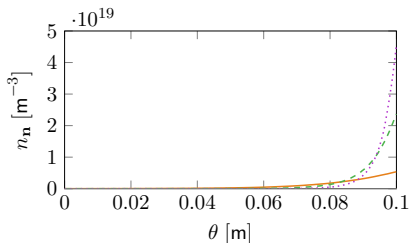
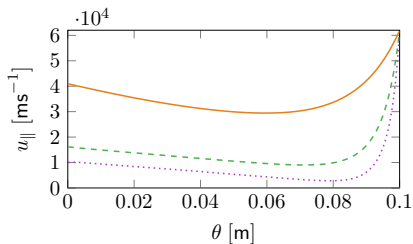
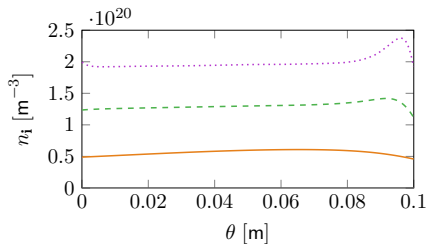


$$\hat{q} = \begin{bmatrix} \hat{n}_i \\ \hat{u}_{\parallel} \\ \hat{S}_{n_i} \\ \hat{S}_{u_{\parallel}} \\ Q \end{bmatrix}$$

For all particles  $p$ , time steps  $n$ :

$$Q_{p,n} = \begin{bmatrix} X_{p,n} \\ V_{p,n} \\ W_{p,n} \end{bmatrix}$$

## Reference simulation results







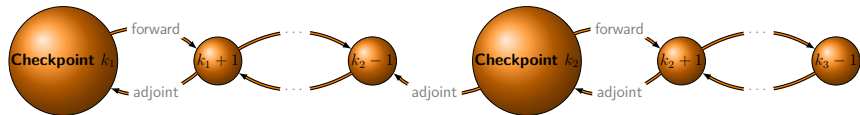
## Monte Carlo adjoint

$$\frac{\partial \hat{\mathcal{B}}}{\partial \hat{\mathbf{q}}_{\text{MC}}} = \begin{bmatrix} \frac{\partial \hat{\mathcal{B}}_{n_{\mathbf{i}}}}{\partial \hat{n}_{\mathbf{i}}} & \frac{\partial \hat{\mathcal{B}}_{n_{\mathbf{i}}}}{\partial \hat{u}_{\parallel}} & \frac{\partial \hat{\mathcal{B}}_{n_{\mathbf{i}}}}{\partial \hat{S}_{n_{\mathbf{i}}}} & \frac{\partial \hat{\mathcal{B}}_{n_{\mathbf{i}}}}{\partial \hat{S}_{u_{\parallel}}} & \frac{\partial \hat{\mathcal{B}}_{n_{\mathbf{i}}}}{\partial Q} \\ \frac{\partial \hat{\mathcal{B}}_{u_{\parallel}}}{\partial \hat{n}_{\mathbf{i}}} & \frac{\partial \hat{\mathcal{B}}_{u_{\parallel}}}{\partial \hat{u}_{\parallel}} & \frac{\partial \hat{\mathcal{B}}_{u_{\parallel}}}{\partial \hat{S}_{n_{\mathbf{i}}}} & \frac{\partial \hat{\mathcal{B}}_{u_{\parallel}}}{\partial \hat{S}_{u_{\parallel}}} & \frac{\partial \hat{\mathcal{B}}_{u_{\parallel}}}{\partial Q} \\ \frac{\partial \hat{\mathcal{B}}_{S_{n_{\mathbf{i}}}}}{\partial \hat{n}_{\mathbf{i}}} & \frac{\partial \hat{\mathcal{B}}_{S_{n_{\mathbf{i}}}}}{\partial \hat{u}_{\parallel}} & \frac{\partial \hat{\mathcal{B}}_{S_{n_{\mathbf{i}}}}}{\partial \hat{S}_{n_{\mathbf{i}}}} & \frac{\partial \hat{\mathcal{B}}_{S_{n_{\mathbf{i}}}}}{\partial \hat{S}_{u_{\parallel}}} & \frac{\partial \hat{\mathcal{B}}_{S_{n_{\mathbf{i}}}}}{\partial Q} \\ \frac{\partial \hat{\mathcal{B}}_{\hat{S}_{u_{\parallel}}}}{\partial \hat{n}_{\mathbf{i}}} & \frac{\partial \hat{\mathcal{B}}_{\hat{S}_{u_{\parallel}}}}{\partial \hat{u}_{\parallel}} & \frac{\partial \hat{\mathcal{B}}_{\hat{S}_{u_{\parallel}}}}{\partial \hat{S}_{n_{\mathbf{i}}}} & \frac{\partial \hat{\mathcal{B}}_{\hat{S}_{u_{\parallel}}}}{\partial \hat{S}_{u_{\parallel}}} & \frac{\partial \hat{\mathcal{B}}_{\hat{S}_{u_{\parallel}}}}{\partial Q} \\ \frac{\partial \hat{\mathcal{B}}_Q}{\partial \hat{n}_{\mathbf{i}}} & \frac{\partial \hat{\mathcal{B}}_Q}{\partial \hat{u}_{\parallel}} & \frac{\partial \hat{\mathcal{B}}_Q}{\partial \hat{S}_{n_{\mathbf{i}}}} & \frac{\partial \hat{\mathcal{B}}_Q}{\partial \hat{S}_{u_{\parallel}}} & \frac{\partial \hat{\mathcal{B}}_Q}{\partial Q} \end{bmatrix} \hat{\mathbf{q}}^* = \begin{bmatrix} \hat{n}_{\mathbf{i}}^* \\ \hat{u}_{\parallel}^* \\ \hat{S}_{n_{\mathbf{i}}}^* \\ \hat{S}_{u_{\parallel}}^* \\ Q^* \end{bmatrix}$$

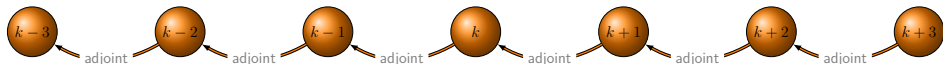
$$W_{p,n}^* = \exp(-\Delta t R_i Z_i \hat{n}_{\mathbf{i}}(X_{p,n})) W_{p,n+1}^* + \frac{\partial \hat{\mathcal{B}}_{S_{n_{\mathbf{i}}}}}{\partial W_{p,n}}{}^{\top} \hat{n}_{\mathbf{i}}^* + \frac{\partial \hat{\mathcal{B}}_{\hat{S}_{u_{\parallel}}}}{\partial W_{p,n}}{}^{\top} \hat{u}_{\parallel}^*.$$

# Matching forward and adjoint simulations

- ▶ Same paths in forward/backward simulation
- ▶ Challenge:  $P \times T$  large
- ▶ Solutions:
  - Checkpointing: 2 forward simulations + backward simulation



- Generating the paths in reverse (this work)



## Reversing a random number generator

- ▶ PCG: permuted congruential generator<sup>2</sup>
  - internal state  $\zeta_z$  and constant vectors  $a, c, Z$

$$\zeta_{z+1} = a\zeta_z + c \pmod Z,$$

- 1-way (permutation) function generates output from  $\zeta_z$
  - Passes TestU01 with flying colors
- ▶ Reversing modular operations  $\rightarrow$  reversed uniform sequence

$$\zeta_z = a^{-1}(\zeta_{z+1} - c) \pmod Z,$$

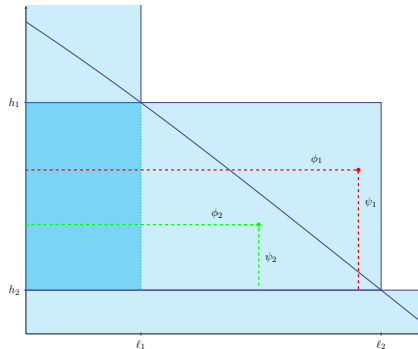
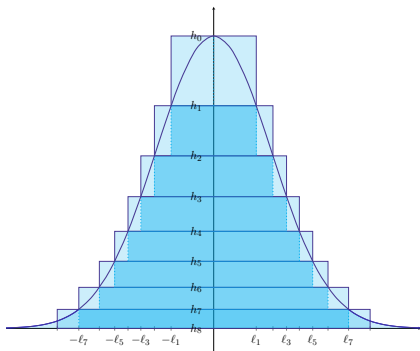
$$a^{-1} \equiv a^{m-2} \pmod Z$$

- ▶ Exponential distribution through inverse transform:

$$u \sim \mathcal{U}([0, 1]) \Rightarrow -\lambda \ln(1 - u) \sim \mathcal{E}(\lambda)$$

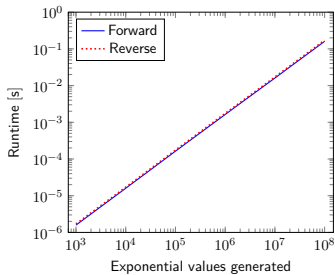
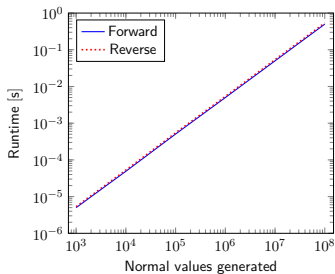
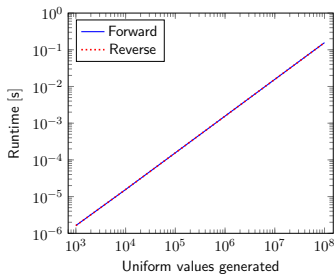
2: M.E. O'Neill, *PCG: A Family of Simple Fast Space-Efficient Statistically Good Algorithms for Random Number Generation*. Technical report HMC-CS-2014-0905, Harvey Mudd College (2014)

# Normal distribution through Ziggurat

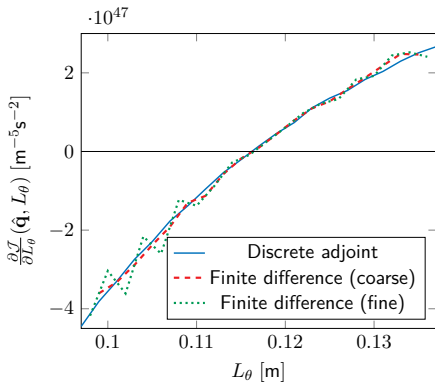
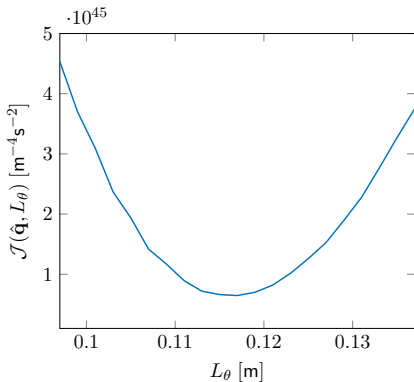


- ▶ Uses either 1, 2 or  $1 + 2i$ ,  $i = 1, 2, \dots$  uniform values
- ▶ How many depends on the first value
- ▶ Solution: Seed second generator

# Generator timings



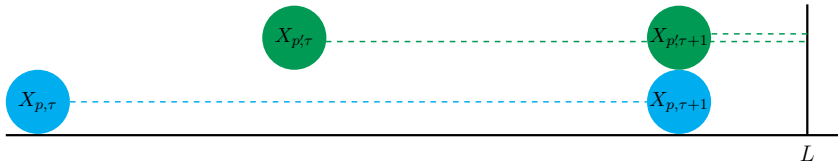
# Preliminary results



	$n_{\mathbf{i}}$ -solver	$u_{\parallel}$ -solver	Neutral solver
State	$3.5 \times 10^{-5}$ s	$4.1 \times 10^{-5}$ s	6.6 s
Adjoint	$3.1 \times 10^{-5}$ s	$3.6 \times 10^{-5}$ s	9.8 s

# Generality

- ▶ Works in principle for time stepping linear in  $\hat{q}$
- ▶ ... but adjoint can be tricky to implement, e.g.
  - Reflections
  - Collisions in batched simulations
- ▶ Combination with AD still open question



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Løvbak, E., Blondeel, F., Lee, A., Vanroye, L., Van Barel, A., Samaey, G., *Reversible random number generation for adjoint Monte Carlo simulation of the heat equation*. Monte Carlo and Quasi-Monte Carlo Methods - MCQMC 2022. Submitted (2023) *arXiv:2302.02778*

Løvbak, E., *Multilevel and adjoint Monte Carlo methods for plasma edge neutral particle models*. PhD thesis (2023)