



# Multivariable feedback control of radiative loss-processes using multi-spectral imaging

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**Supported by: K. Verhaegh, B. Dudson, L. van Leeuwen, G.L. Derks, J. Caballero, L. Martinelli, E. Huett**

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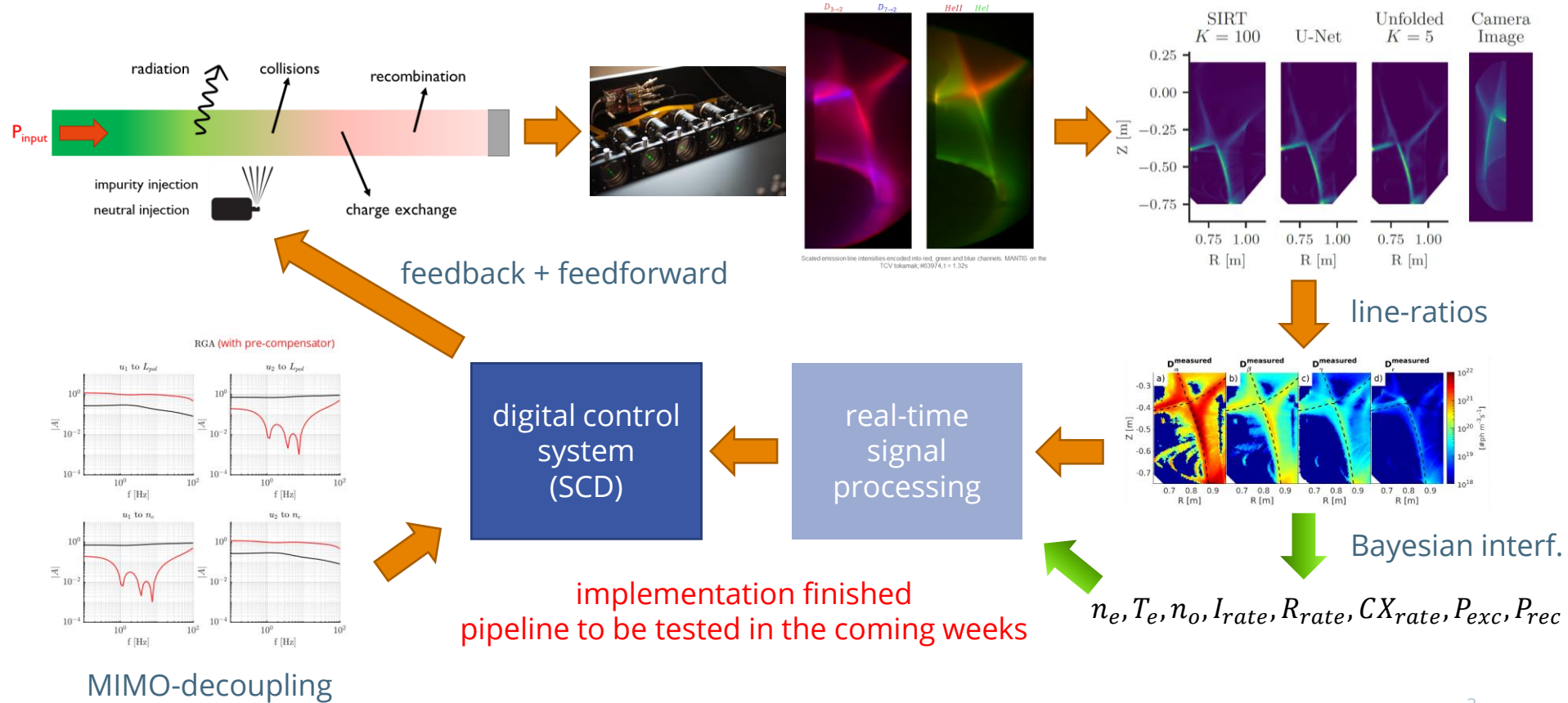
<sup>4</sup>University of Strathclyde, Glasgow, United Kingdom

\*See author list of S. Coda et al. 2019 Nucl. Fusion 59 112023



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# Project overview (and status)



# Journal publications

First Author	Initials	Title of work	Journal / Conference	Pinboard ID
Koenders	J.T.W.	Systematic design of a decoupled multi-input multi-output controller: a demonstration on TCV using multi-species gas injection	Nuclear fusion	34993
Derks	G.L.	Development of real-time density feedback control on MAST-U in L-mode	Fusion Engineering and design (2nd review)	36329
Derks	G.L.	Multi-machine benchmark of the self-consistent 1D scrape-off layer model DIV1D from stagnation point to target with SOLPS-ITER	Plasma Physics and Controller Fusion (2nd review)	36331
Derks	G.L.	Benchmark of a self-consistent dynamic 1D divertor model DIV1D using the 2D SOLPS-ITER code	Plasma Physics and Controller Fusion	32773
Koenders	J.T.W.	Systematic extraction of a control-oriented model from perturbative experiments and SOLPS-ITER for emission front control in TCV	Nuclear fusion	31120
Koenders	J.T.W.	Model-based impurity emission front control using deuterium fueling and nitrogen seeding in TCV	Nuclear fusion	32797
Perek	A.	Quantitative Balmer line analysis of multispectral imaging data to infer 2D maps of edge plasma parameters in TCV	Nuclear Fusion	29903

# Hardware and software implementation for real-time analysis

Does the GPU Direct Memory Access work?

- Yes, I tested it on Mantis2b PC.



Can we perform the real-time tomographic inversion?



Can we perform the real-time parameter inference?



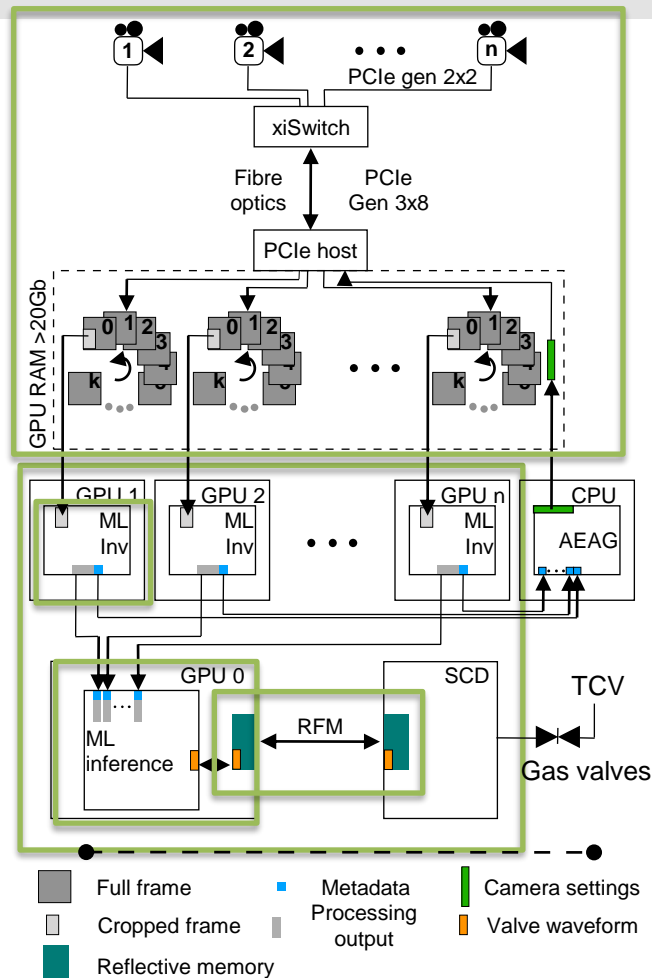
Can we setup parallel processing streams on the GPU using Multi-Instance GPU?



Can we perform operations within a <1ms jitter to ensure real-time performance?



There are no known obstacles to performing integration for real-time control.



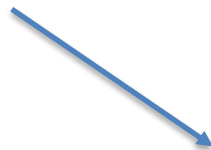
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Further tests of data manipulation:

- Image copy between CPU RAM and GPU RAM (100-200us), calibration (30us), preprocessing (30us) etc. are practically negligible!

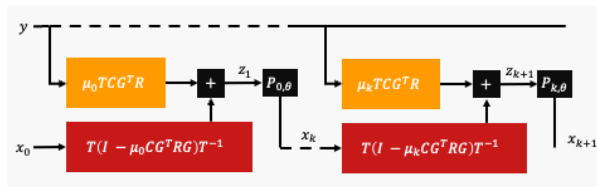
Previously reported tomographic inversion timings were faulty!

- Reported 2ms -> measured 40-60ms.
- Upon close inspection, the inverted data was up to 40% off when forward-modelled.
- A few more things came out upon close inspection...

There were no known obstacles to performing integration for real-time control.

# Neural network: timing

## Network Architecture: Unfolded



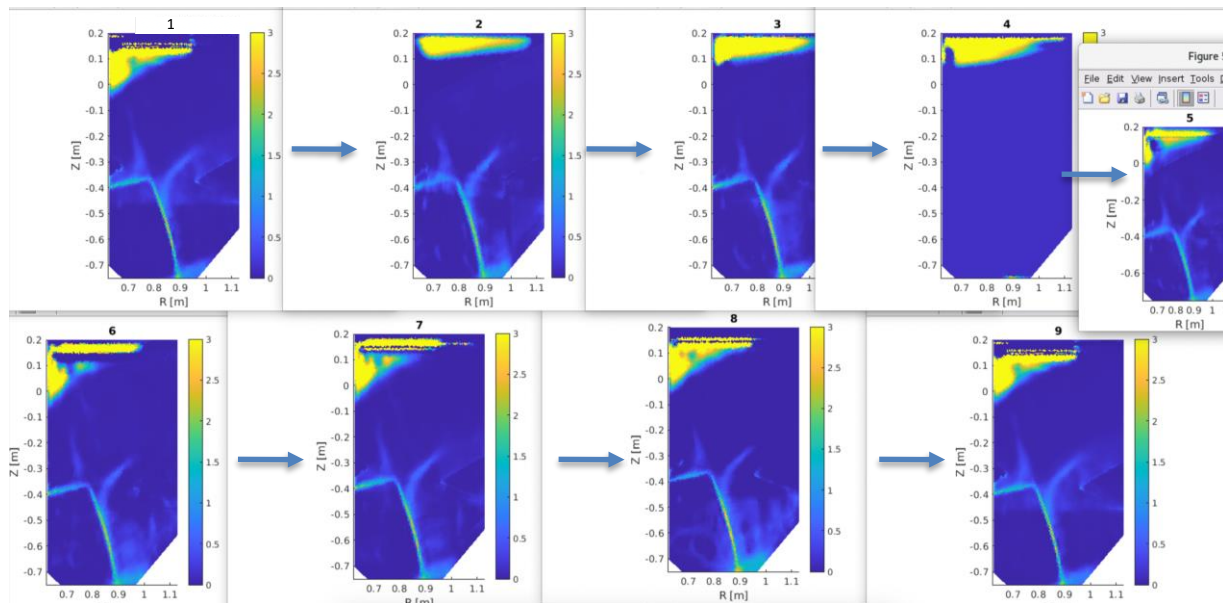
We used 3 (40ms to 60ms) or 5 unfolds.

How many do we need?  
The target is 5ms!



The results did not improve with multiple unfolds: use only one unfold (~23ms)

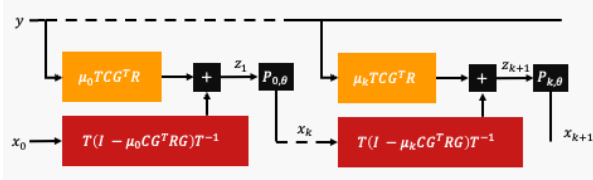
## Output after each unfold of a 9-fold network:



Output of the first and last unfold were within 2%!

# Solution: Neural network: timing for 1 frame

## Network Architecture: Unfolded



One unfold ( $\sim 23\text{ms}$ )

Decrease the input by 2x binning  
and a region of interest from  
 $1032 \times 772\text{px}$  to  $345 \times 205\text{px}$  ( $\sim 17\text{ms}$ )

Decrease the output to  $128 \times 128$   
instead of  $256 \times 256$  ( $\sim 6\text{ms}$ )

Compile with tensorRT:

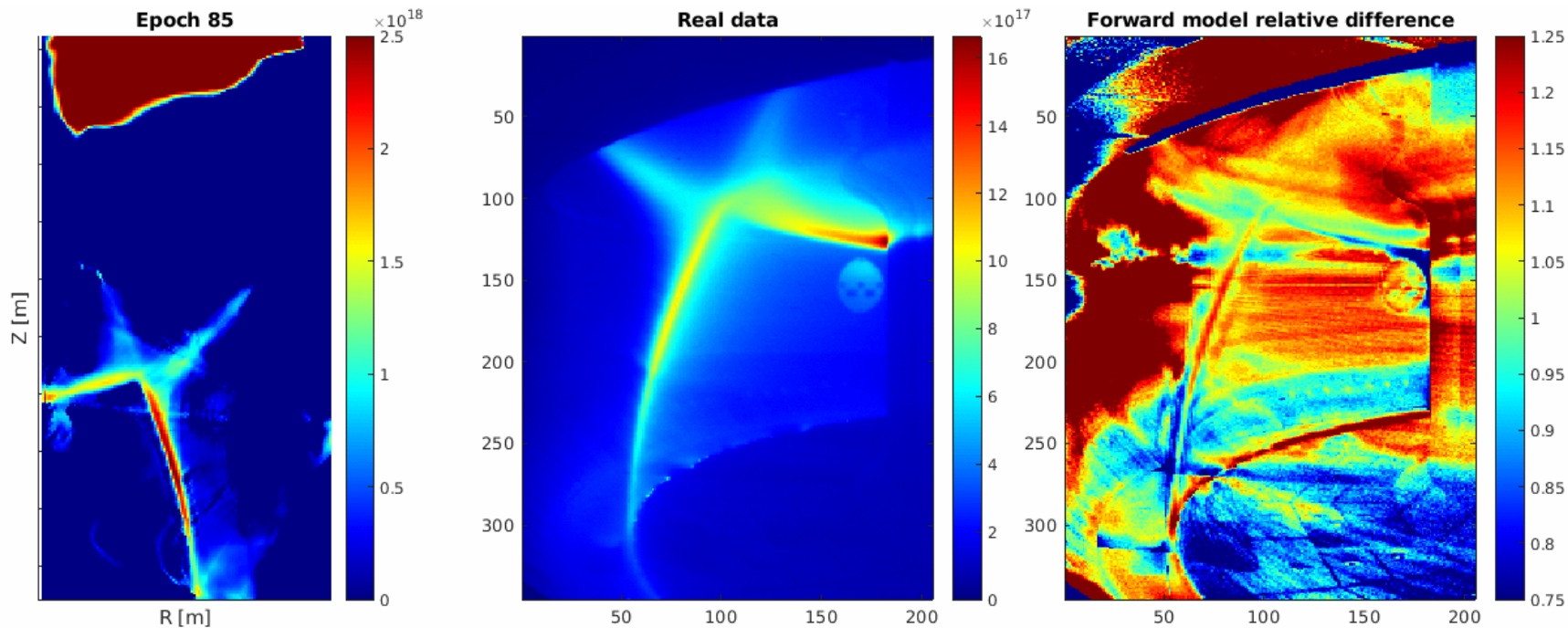
- Full precision (5ms)
- Half precision (4.3ms)

Replace the triangular grid with a square one: Full precision (3ms); half precision (2.6ms) with  $256 \times 128$  output

## Current network architecture:

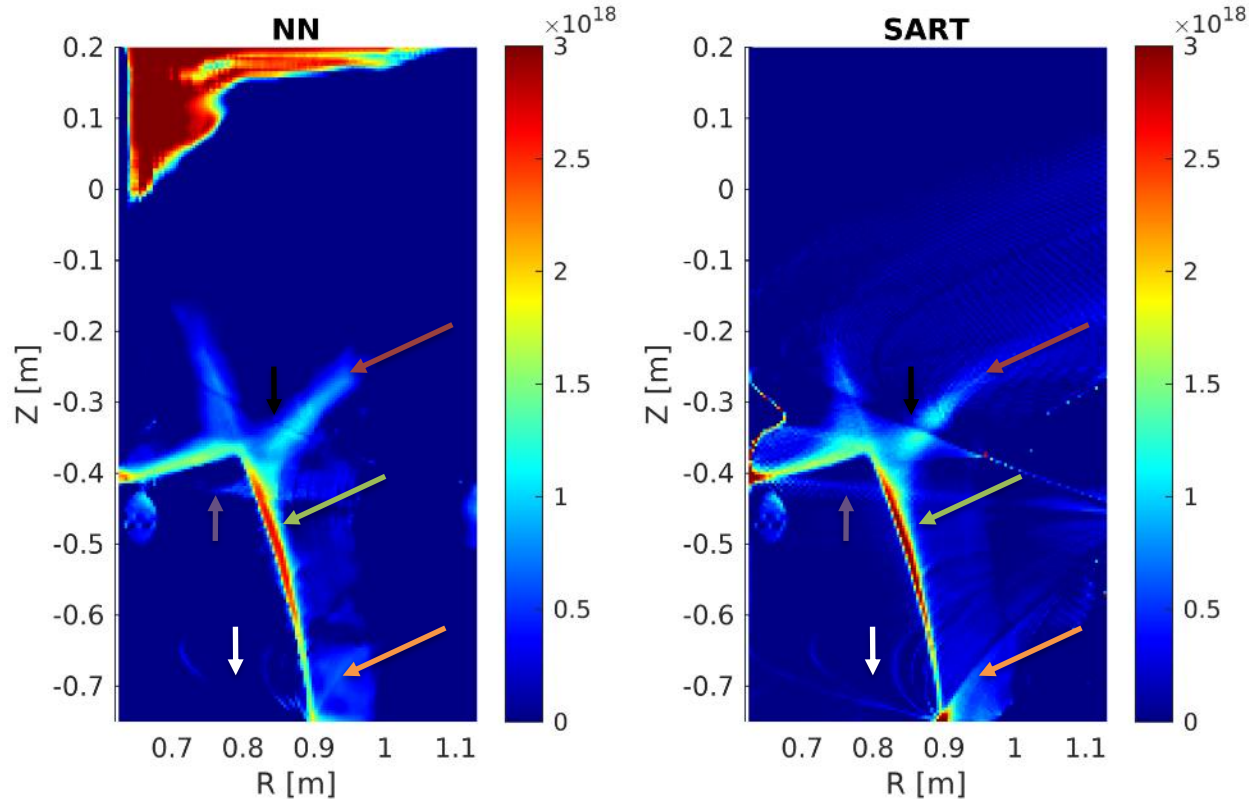
	Name	Type	# Parameters	Output Shape
●	input_1	InputLayer	0	,345,205,1
●	flatten	Flatten	0	None, 70725
●	batch_sparse_dense_matmul_2	BatchSparseDenseMatmul	0	None, 32768
●	tf.zeros_like	TFOpLambda	0	None, 32768
●	square_sirt_block_square	SquareSirtBlock_Square	1	None, 32768
●	sequential	Sequential	278241	None, 256, 128, 1
●	instance_normalization_16	InstanceNormalization	2	None, 256, 128, 1
●	flatten_1	Flatten	0	None, 32768
●	reshape_1	Reshape	0	None, 256, 128, 1
●	inversion	Conv2D	10	None, 256, 128, 1

# Neural network: Training





# Neural network: Comparison to SART



Differences:

- Gradients
- Reconstruction limits
- Artefacts
- >1200Hz vs 5 Hz on a GPU

Next questions:

- Can it be taught that the data can be translated?
- What needs to be changed/added for the gradients to be recovered?

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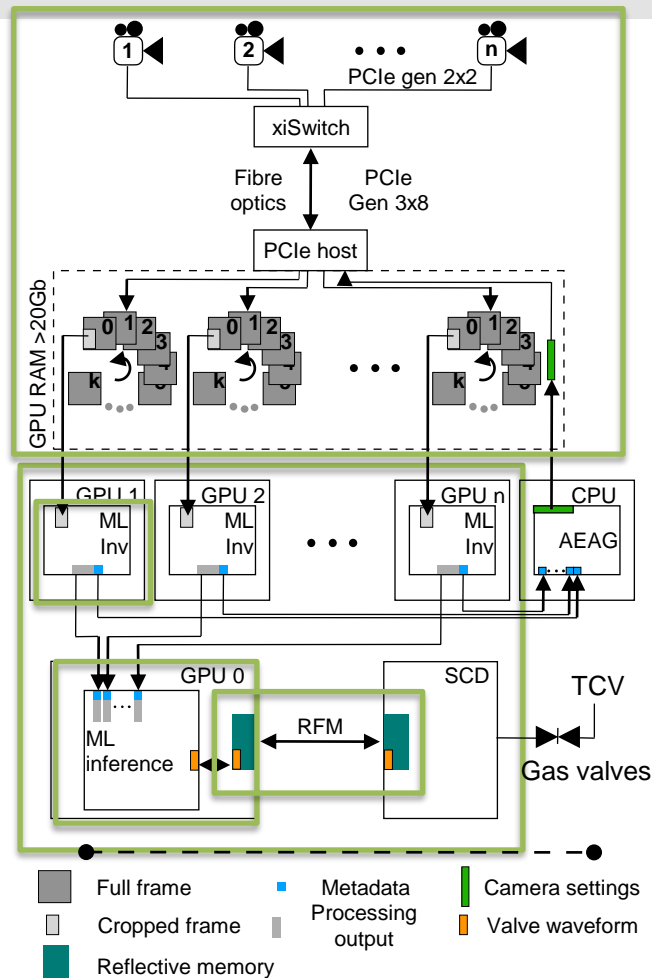
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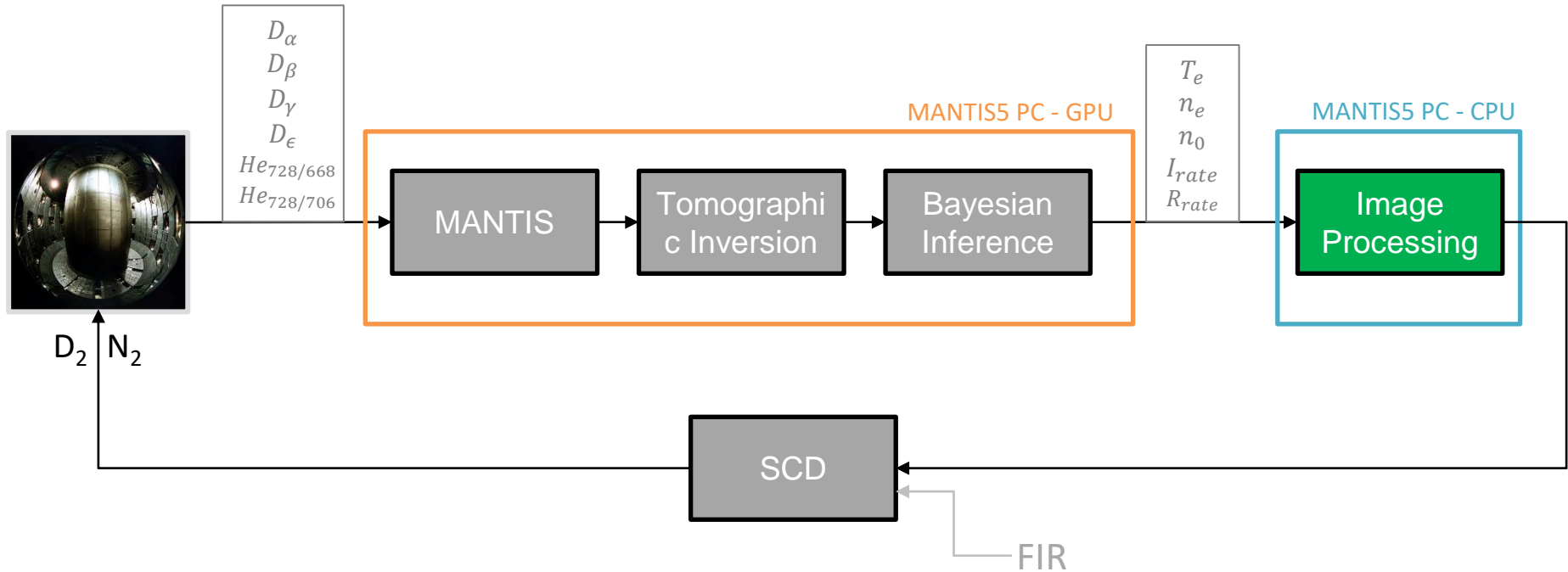
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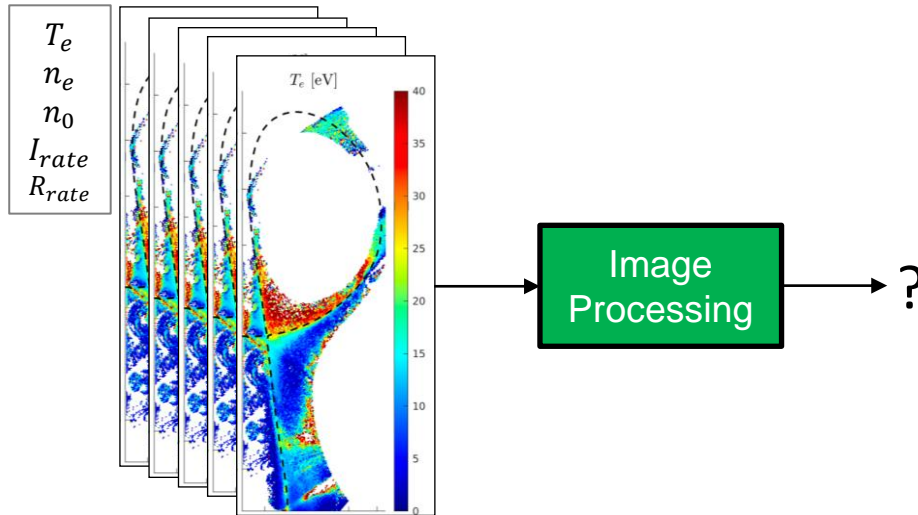
There are no known obstacles to performing integration for real-time control.



# Exhaust control schematic



# Image processing (extracting control parameters)



For now, focus on

- Emission front (e.g. Hell)
- Total ionization rate
- Ionization front
- Total recombination rate
- Recombination front
- MARFE detection
- 2-point temperature gradient
- 2-point density gradient
- 2-point model;  $f_{mom}$   $f_{cool}$
- .....

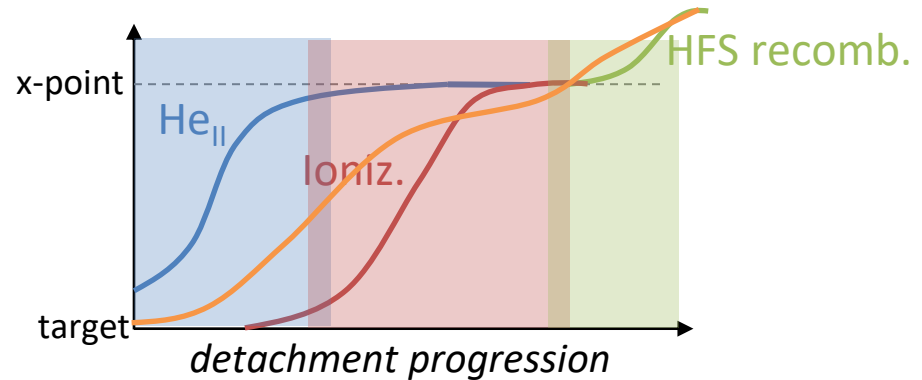
# Image processing (extracting control parameters)

## Control parameters

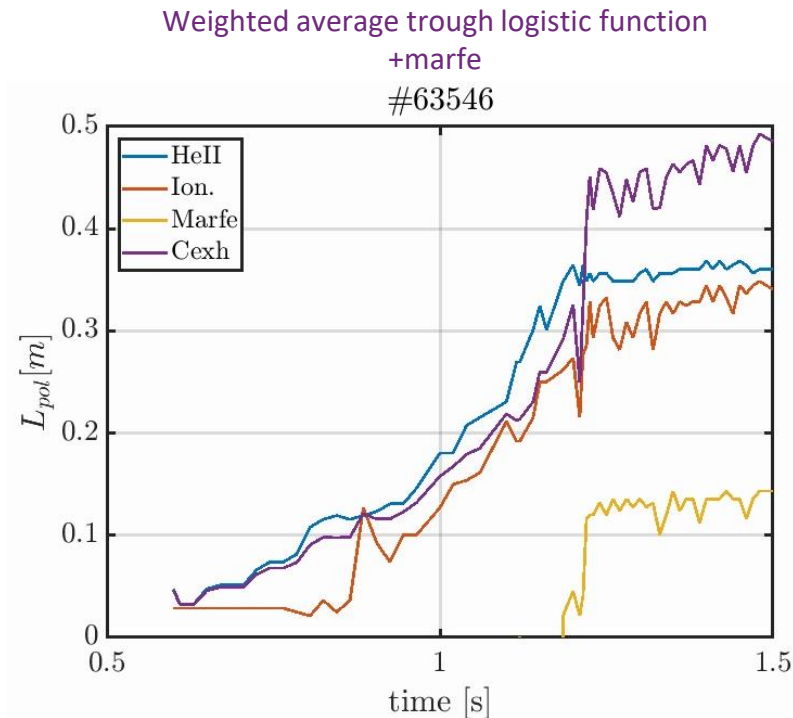
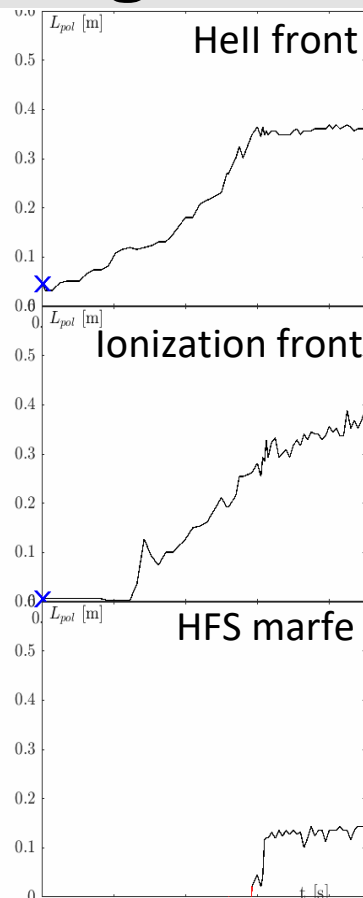
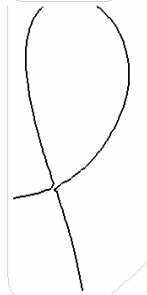
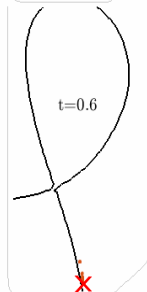
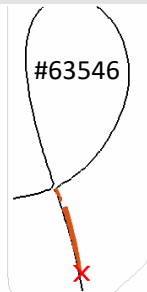
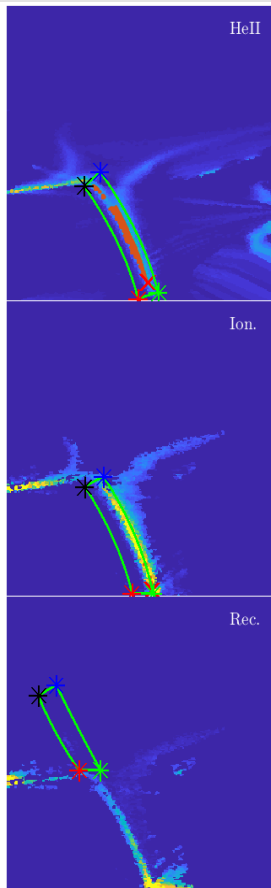
- Hell front
  - Ionization front
  - MARFE detection
- }  $C_{\text{exh}}$

- not expected to be decoupled
- complement each other in the operating space.

Density ramp cartoon

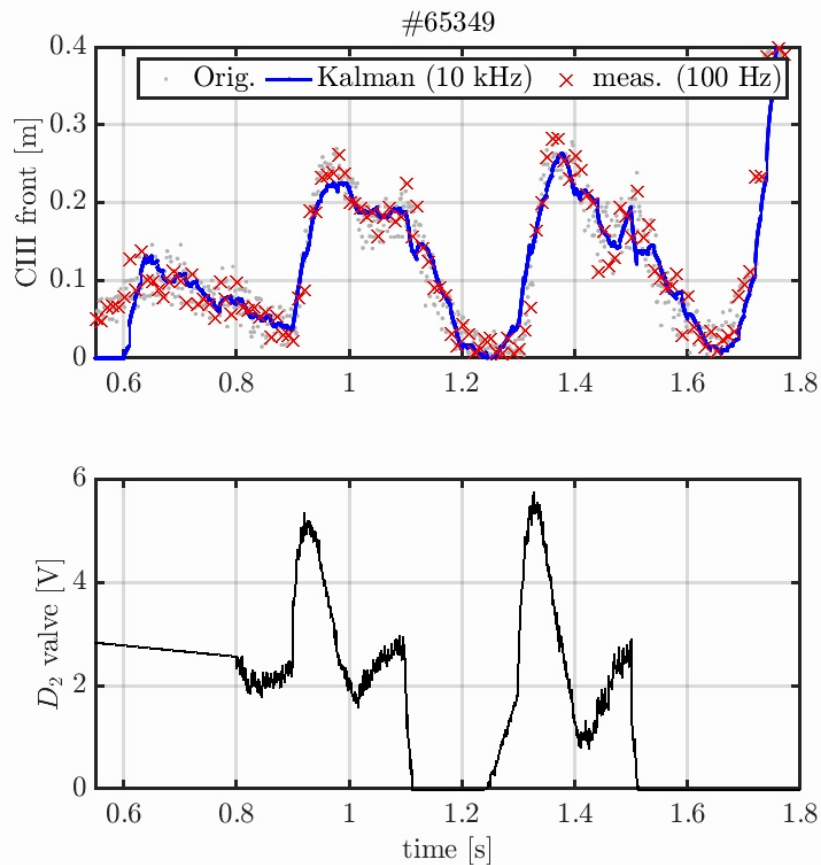


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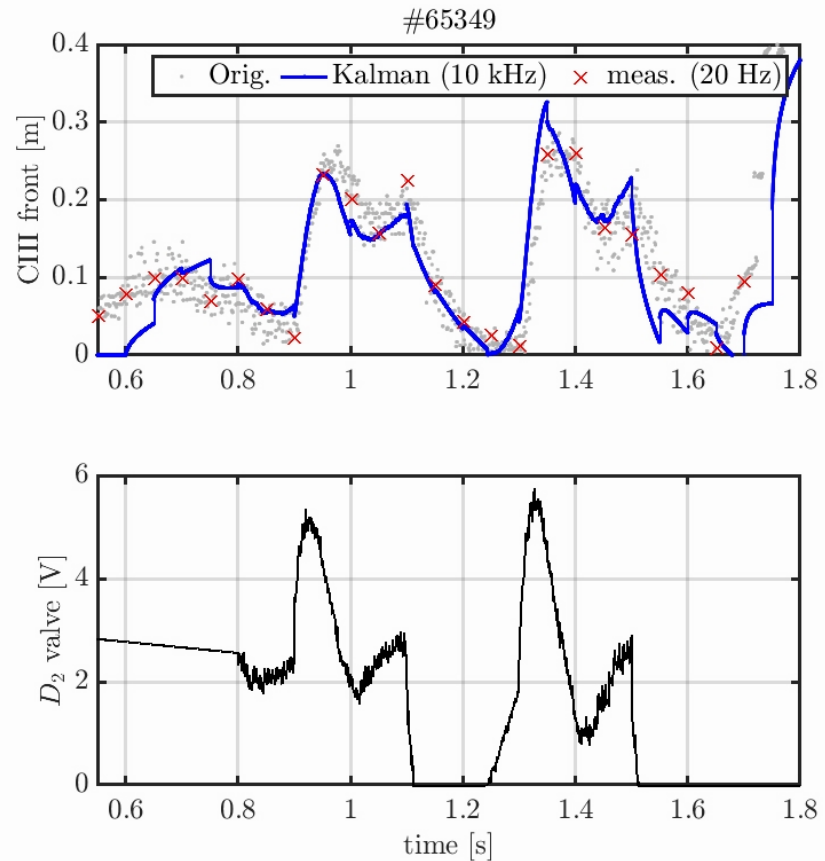
# SCD: model-based 'upsampling'

- Example: controlled discharge of CIII front position with D2 gas
- Prediction allows controller to 'see' result of its actions before waiting for the next measurements
- Prevents strong overshoot due to integral wind-up in low-sampling rate or high-delay cases



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# Focus experimental demonstration last half year

1. Establish/choose an L-mode PEX shape density ramp scenario
  - Check control variables through detachment progression
2. Deploy system-identification measurements around expected control bandwidth of 5-7 Hz.
3. Design and test Ionization front controller with ML in the loop
  - Deploy Kalman filter if needed
4. Design and test combined Hell, Ionisation, MARFE controller
  - Deploy Kalman filter if needed
5. Demonstrate multivariable control, including FIR measurement