

ORB5 Memory optimisation Re-using Larmor marker arrays

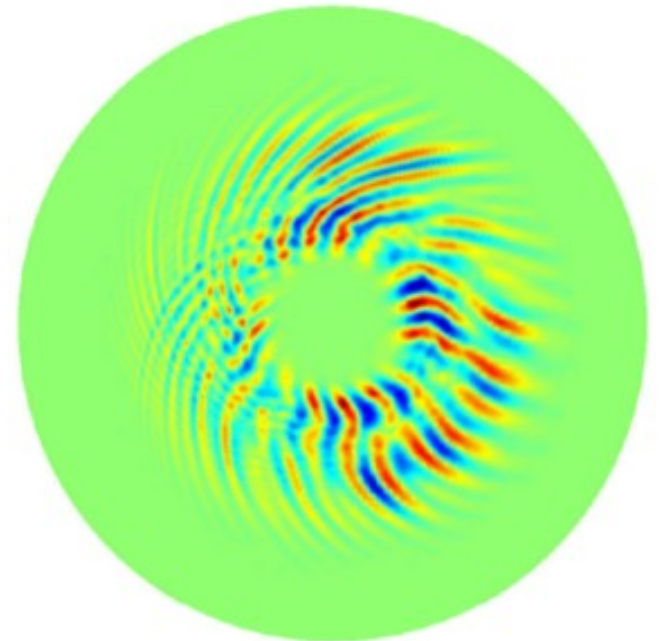
Huw Leggate

Dublin City University/Advanced Computing Hub - Garching

ORB5

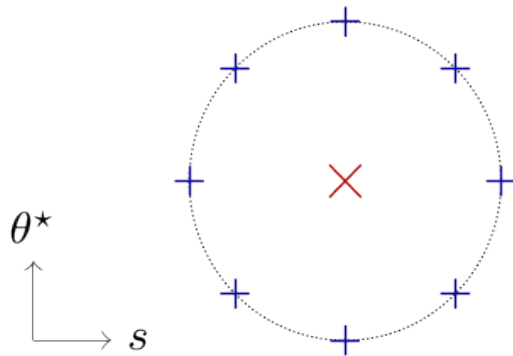
“ORB5: a global electromagnetic gyrokinetic code using the PIC approach in toroidal geometry” [for details, see Lanti 2020]

- δ -f modified distribution function discretized with PIC
- Fields solved using finite elements
- Global electromagnetic (EM) simulations
- Adiabatic, hybrid, or kinetic electrons, EM drift-kinetic electrons (or fluid)
- Previously used for turbulence studies

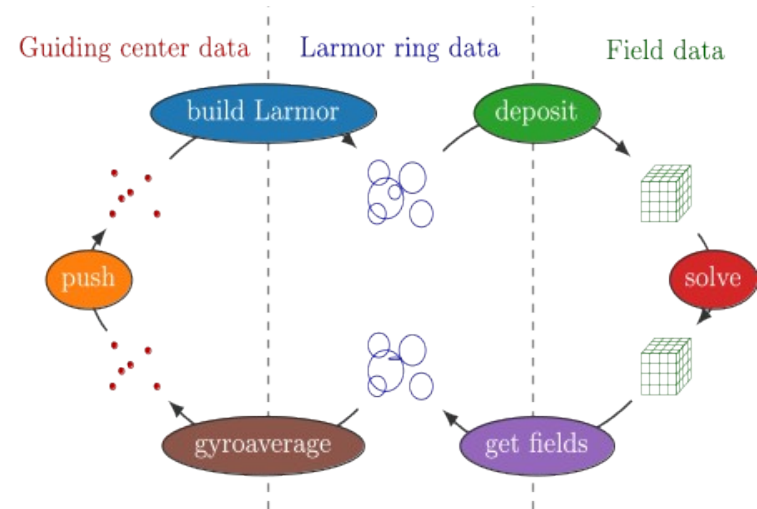


ORB5 memory optimisation

- Simple test case – 10^7 particles, deuterium 4 markers, electrons
 - Memory footprint ~20 GB – (Larmor points - 8 GB...)
- Optimisation reuses reduced size Larmor points arrays

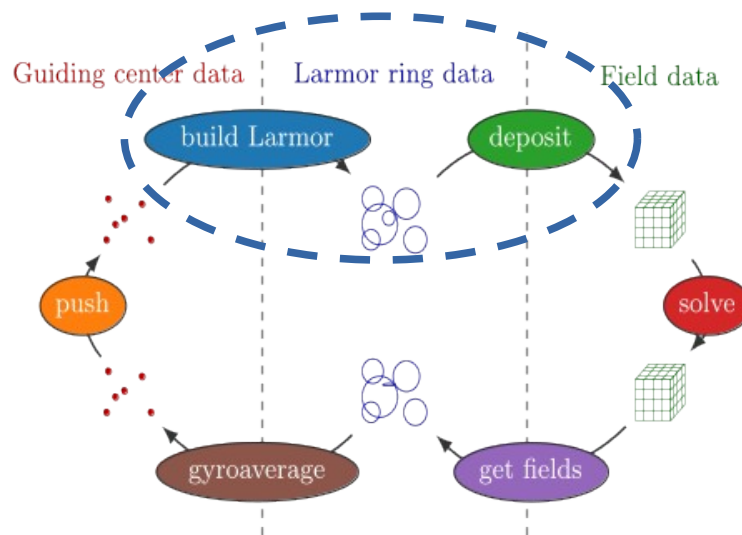
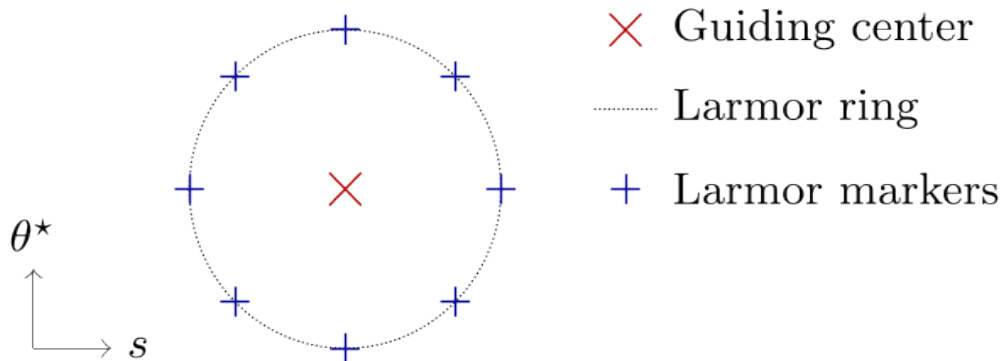


- × Guiding center
- Larmor ring
- + Larmor markers



ORB5 memory optimisation

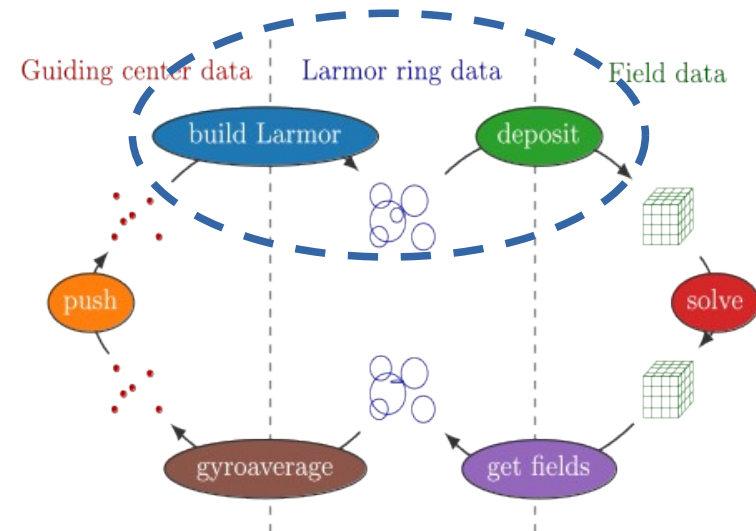
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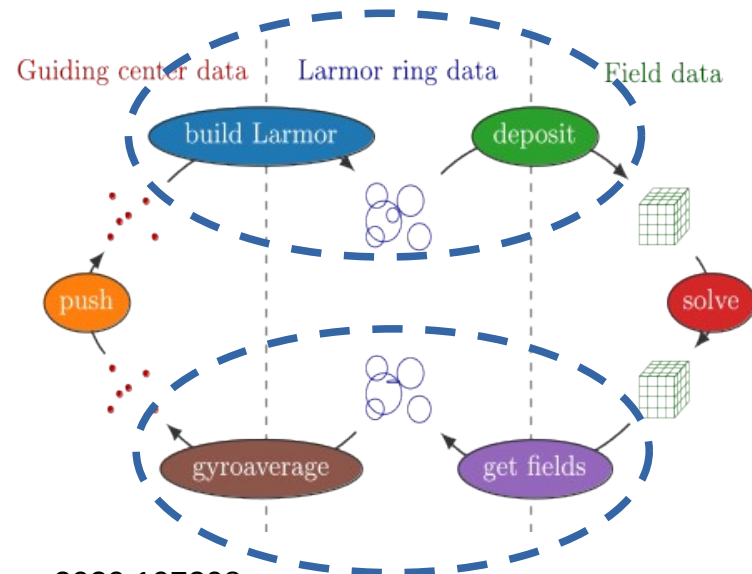
1) Charge & current deposition



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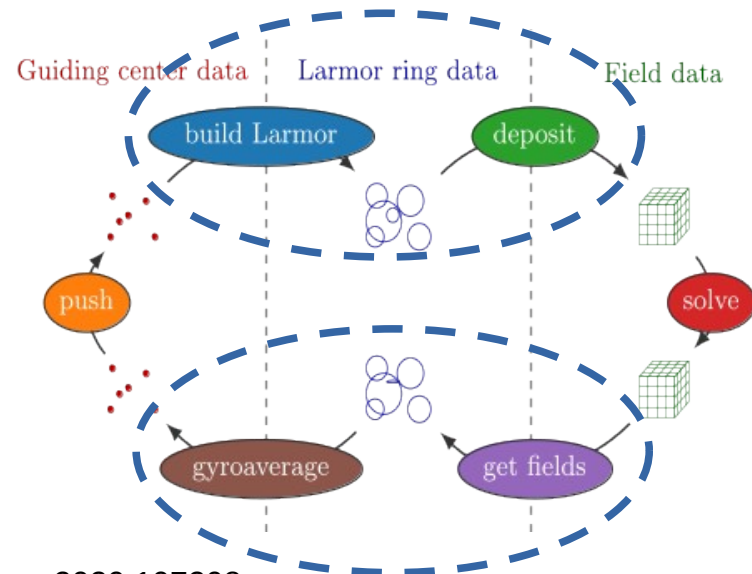


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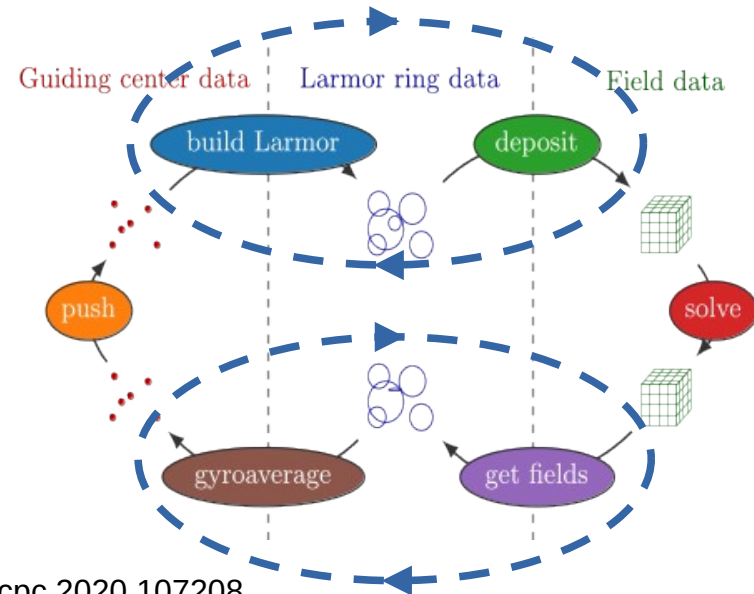
2) Field calculation & gyro-averaging



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- 1) Charge & current deposition
 - 2) Field calculation & gyro-averaging
- Iterate using same arrays



Code changes

- natts_iter added to basic namelist – default 1 - check on sorting
 - Defines number of iterations over Larmor points
- marker_type

```
type, public :: marker_type
```

```
integer
```

```
:: nmarkers
```

```
!< Number of markers
```

```
integer
```

```
:: nmarkers_max
```

```
!< Allocated number of markers
```

```
integer
```

```
:: atts_offset
```

```
!< Offset in particles for this atts
```

```
integer
```

```
:: atts_npart
```

```
!< Number of particles stored
```

```
real, dimension(:, :), allocatable :: atts
```

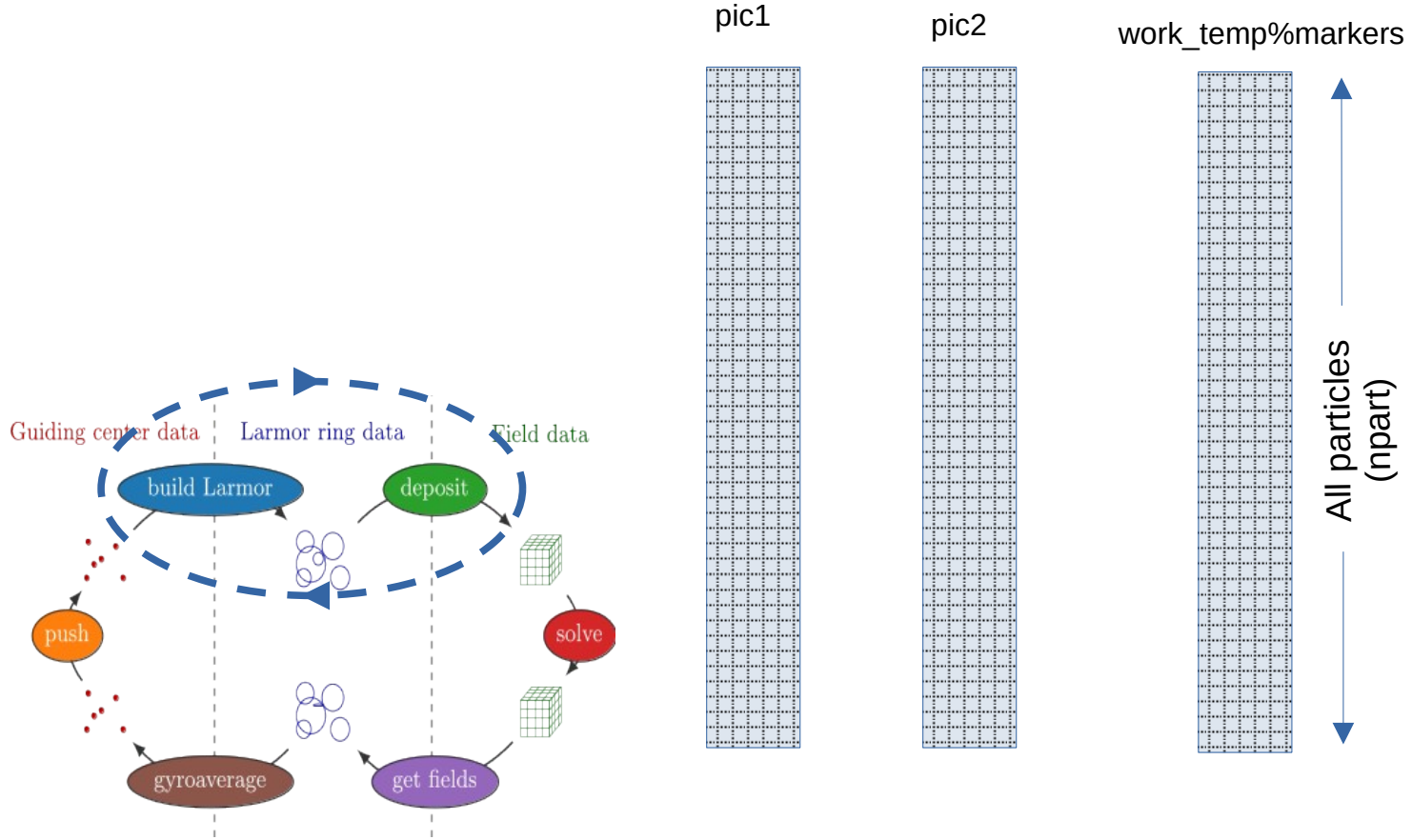
```
!< Marker attributes
```

```
real, dimension(:, :), allocatable :: atts_sorted
```

```
!< Sorted marker attributes
```

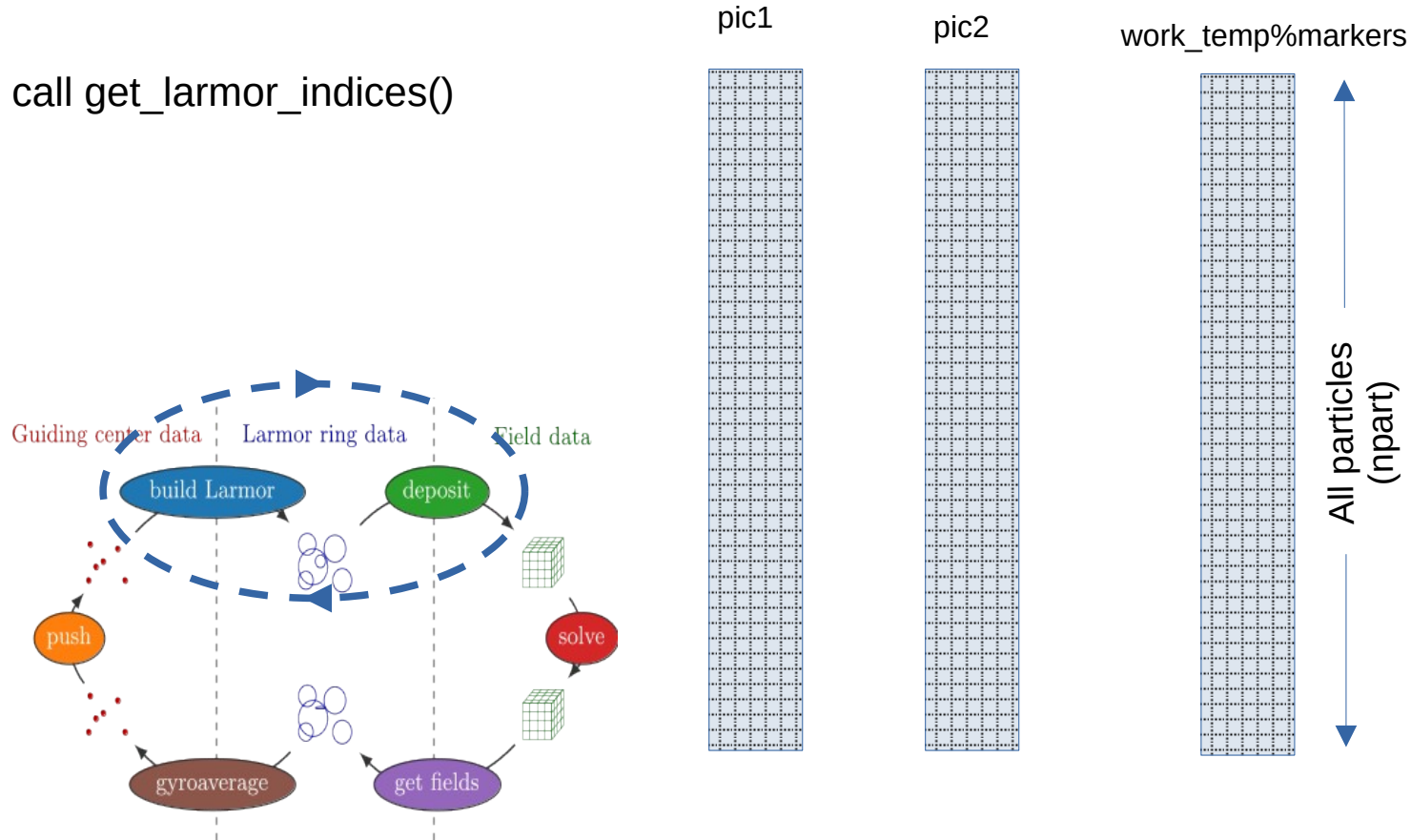
```
end type marker_type
```

Reusing Reduced ATT arrays - Deposition



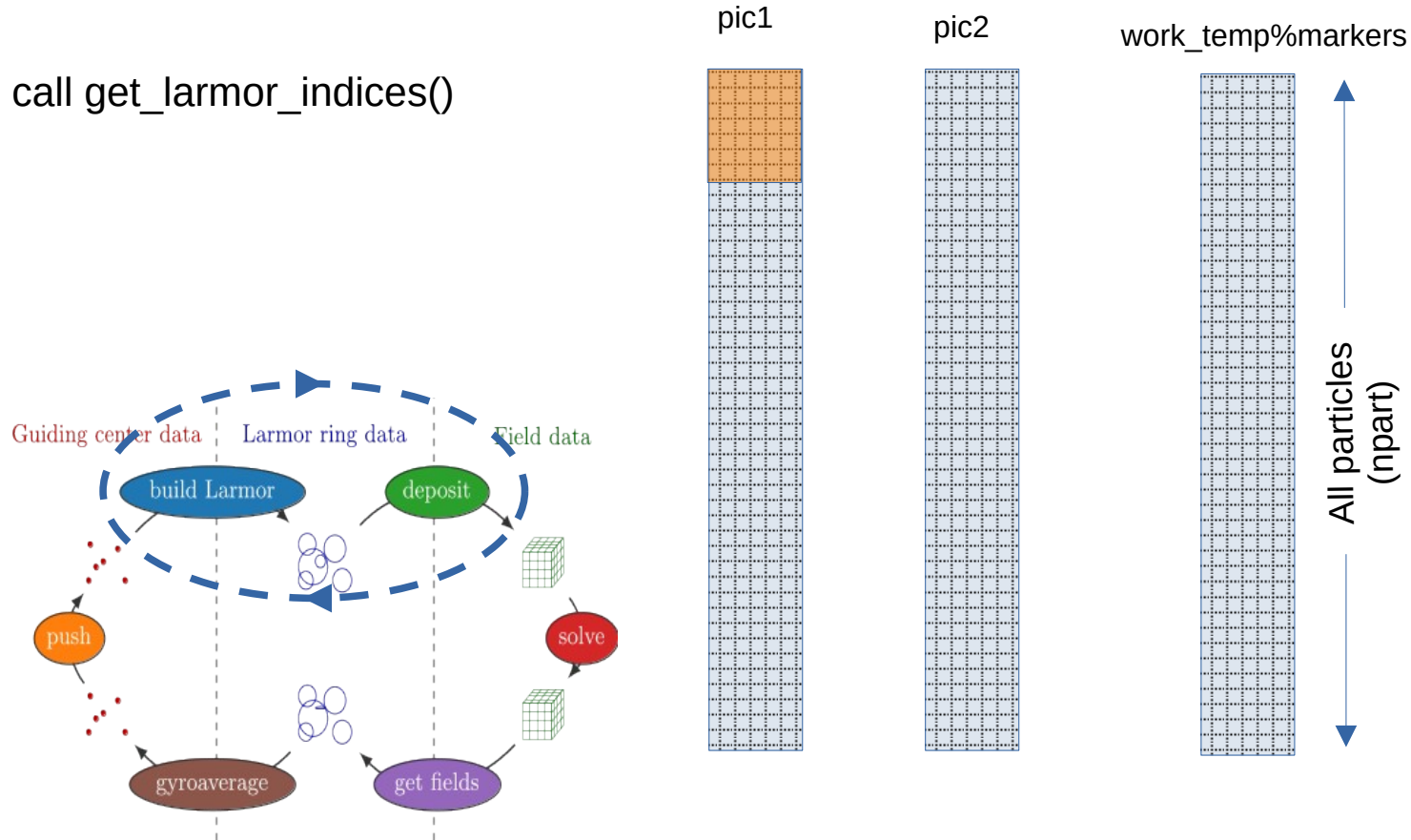
Reusing Reduced ATT arrays - Deposition

- call `get_larmor_indices()`



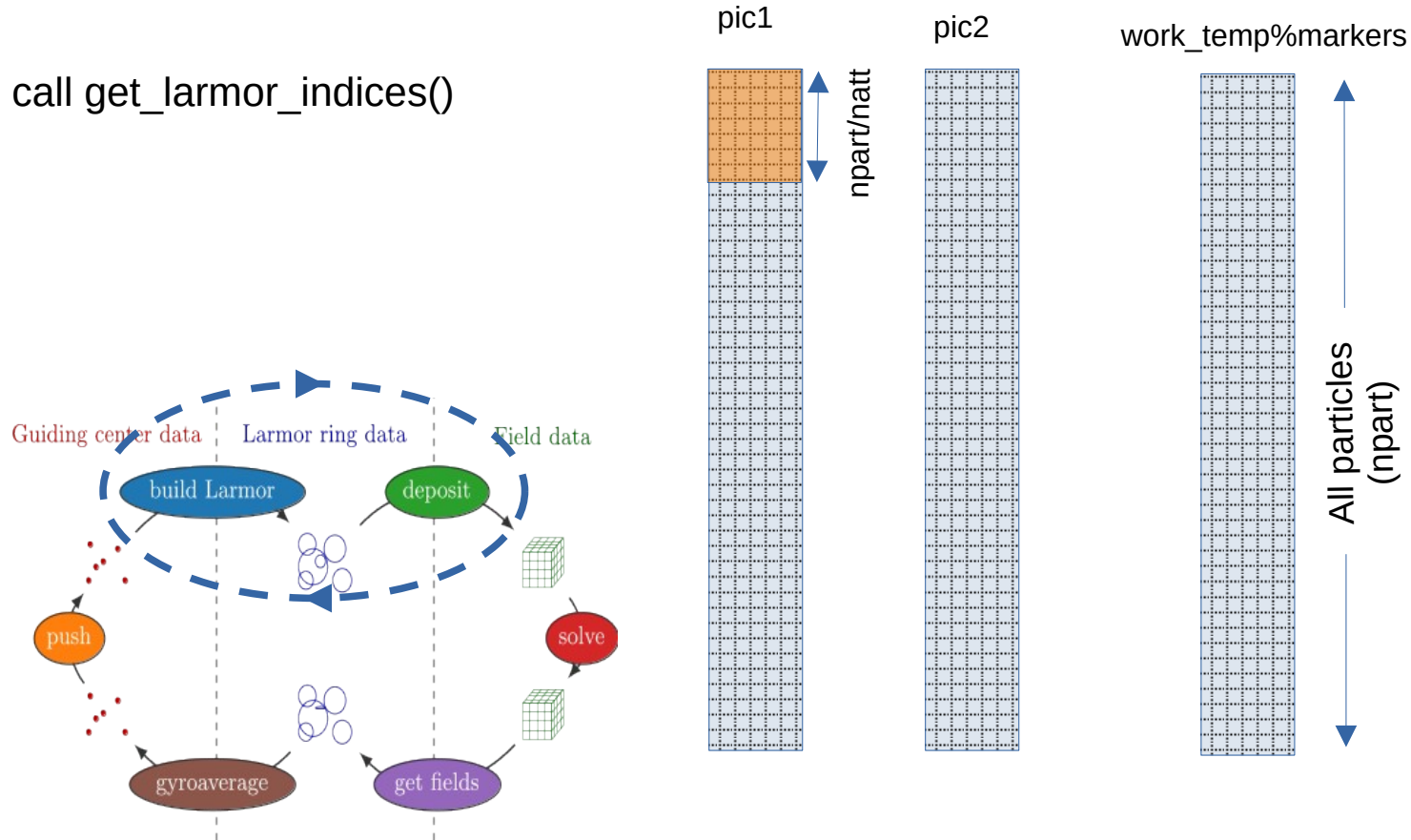
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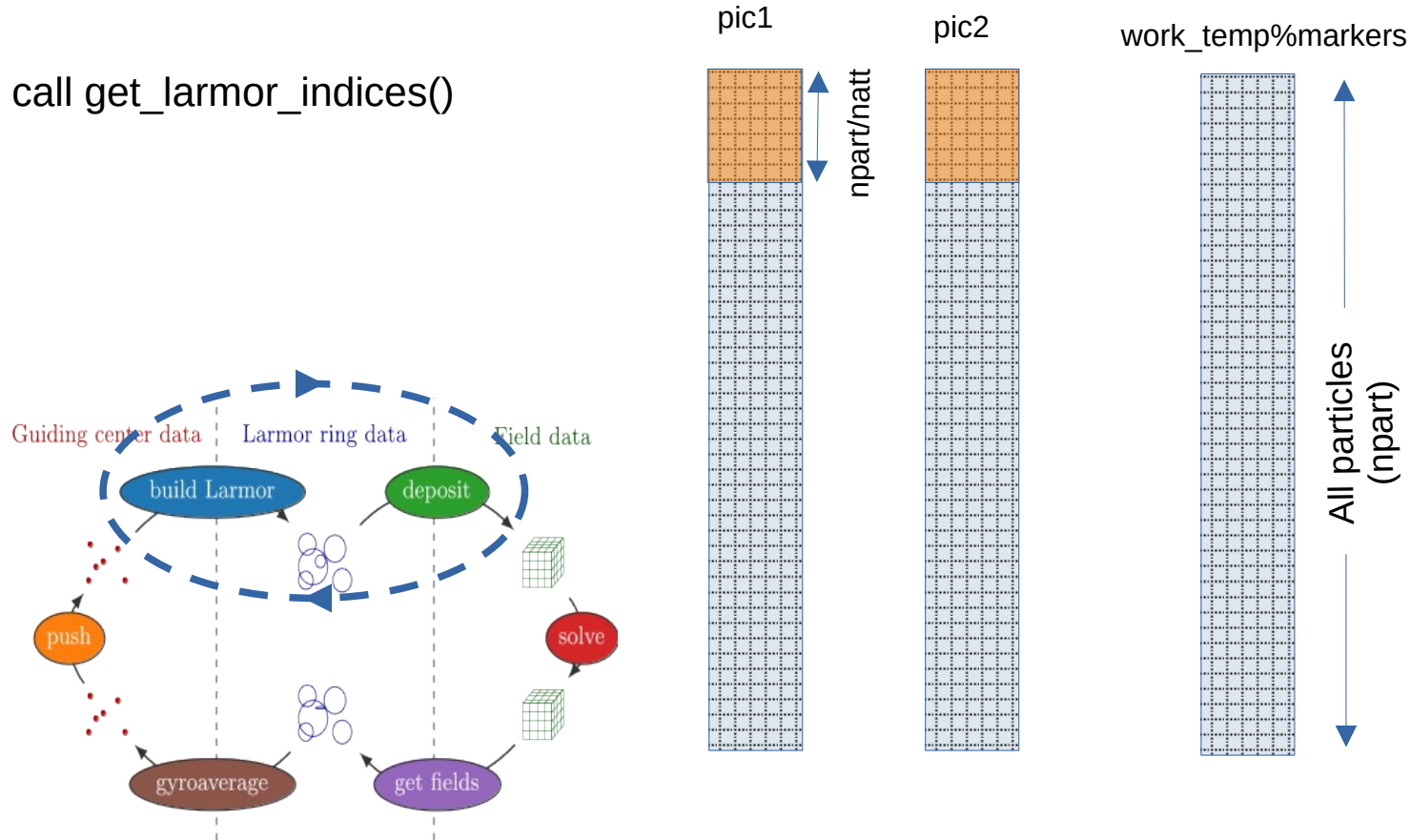
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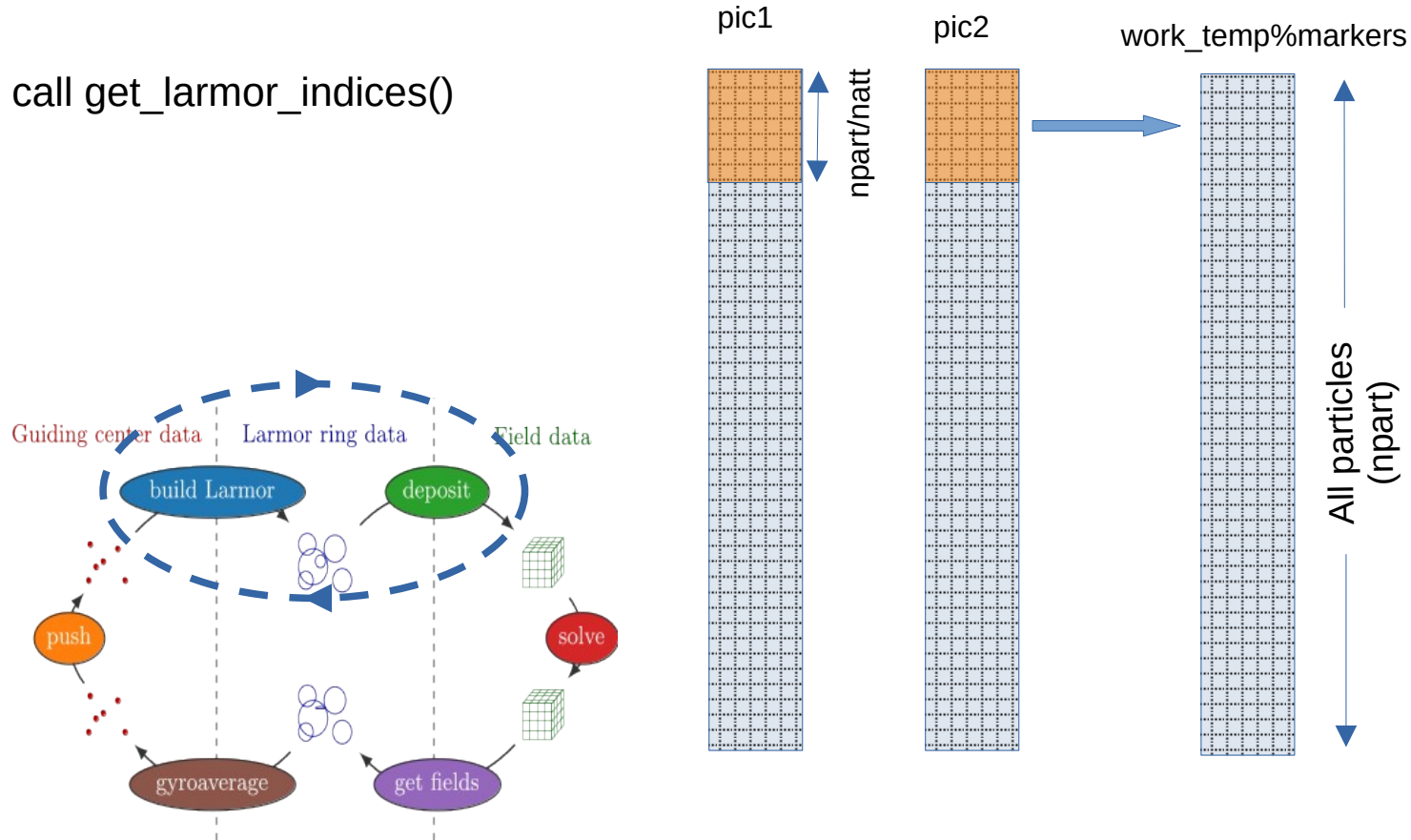
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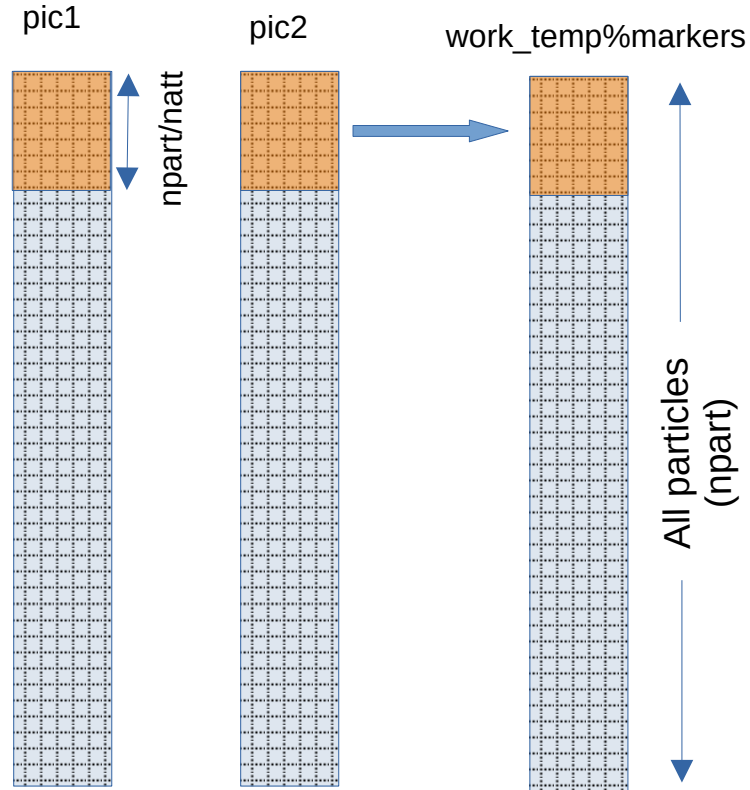
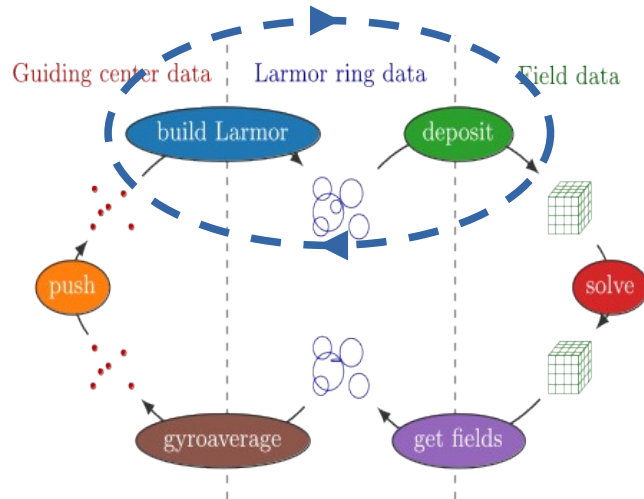
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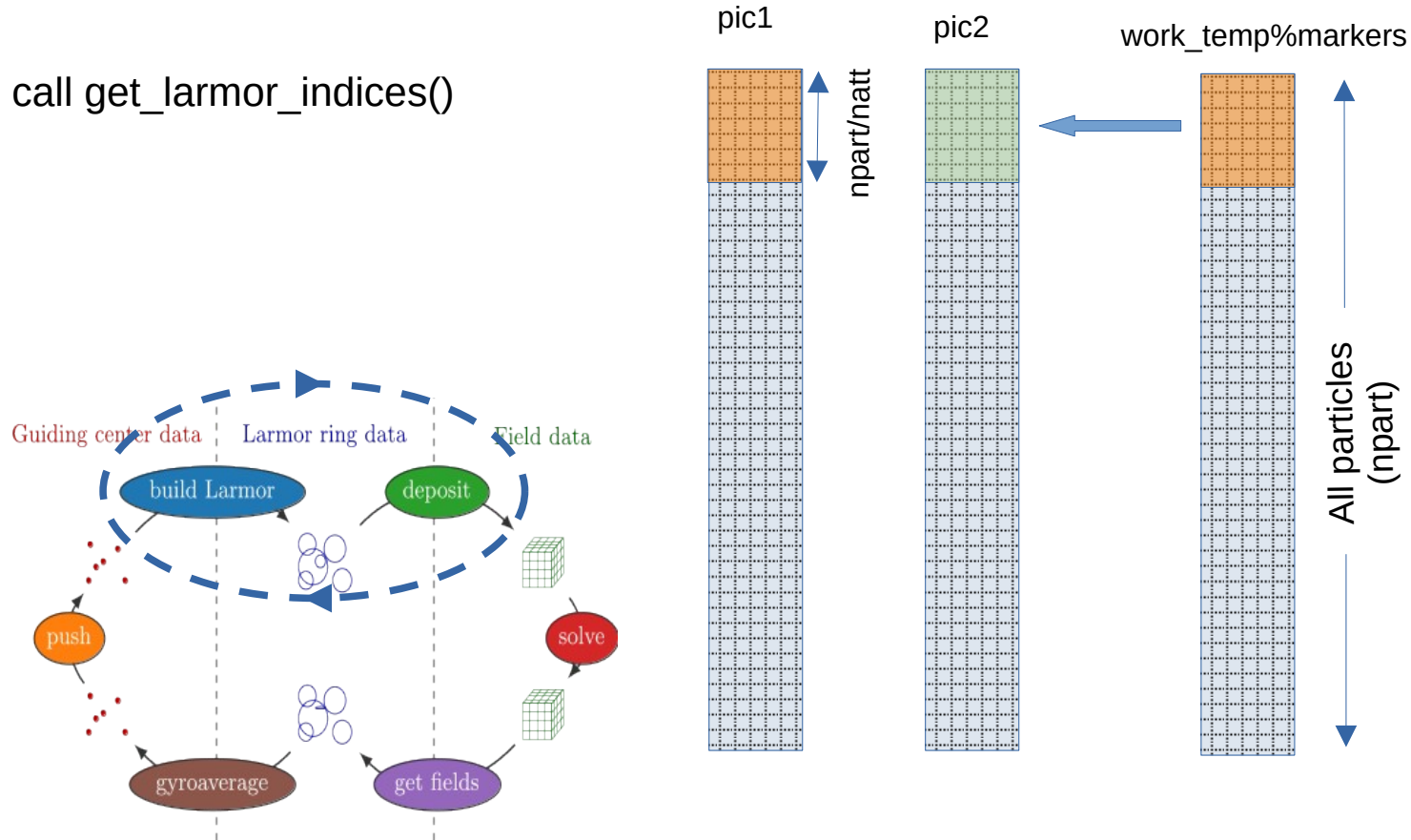
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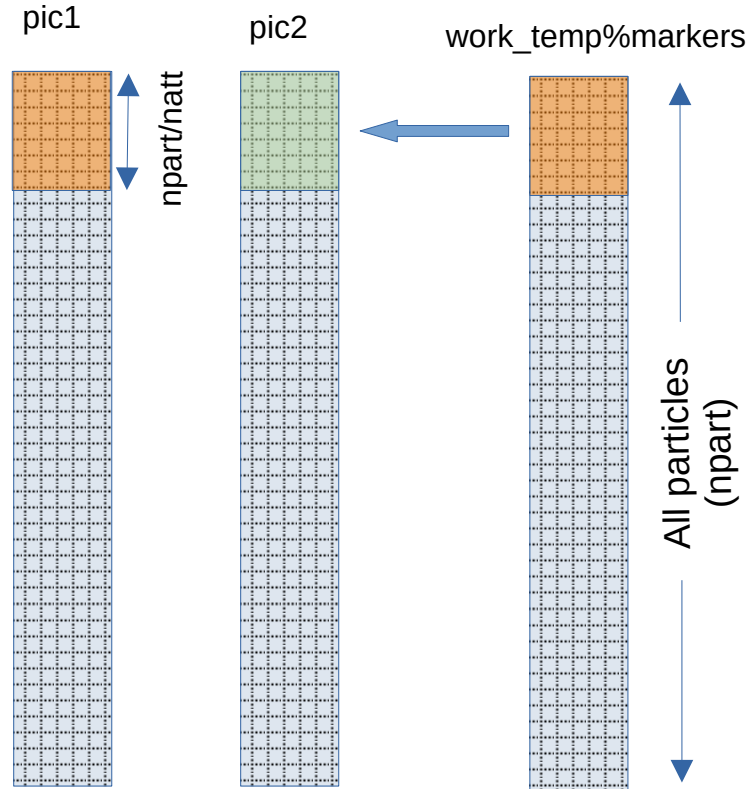
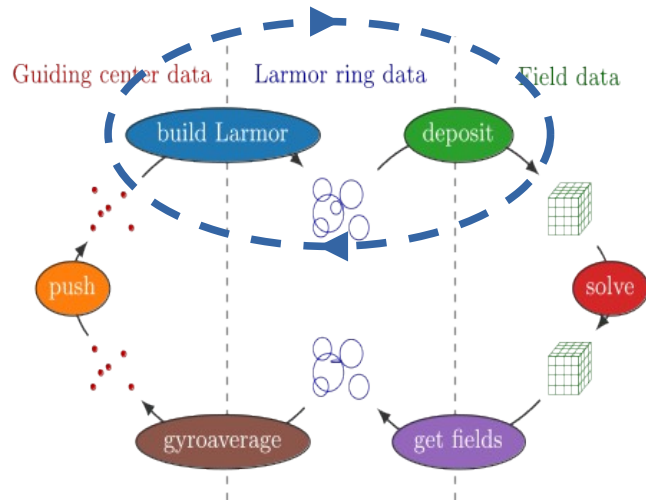
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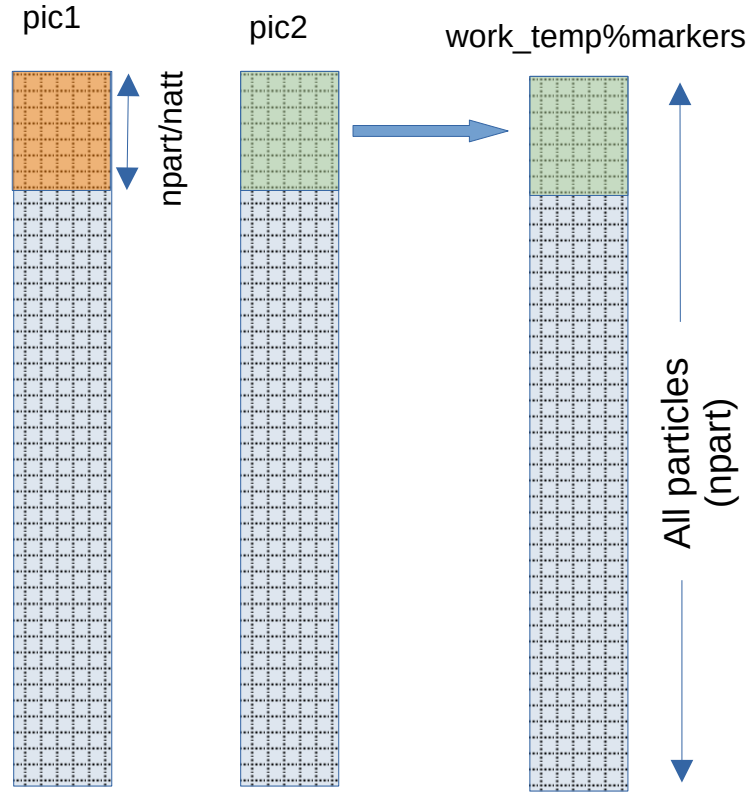
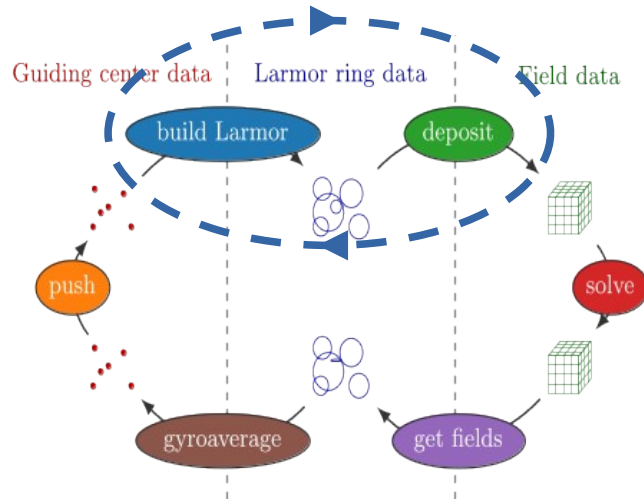
Reusing Reduced ATT arrays - Deposition

- call `get_larmor_indices()`
- call `compute_all_larmor_positions()`



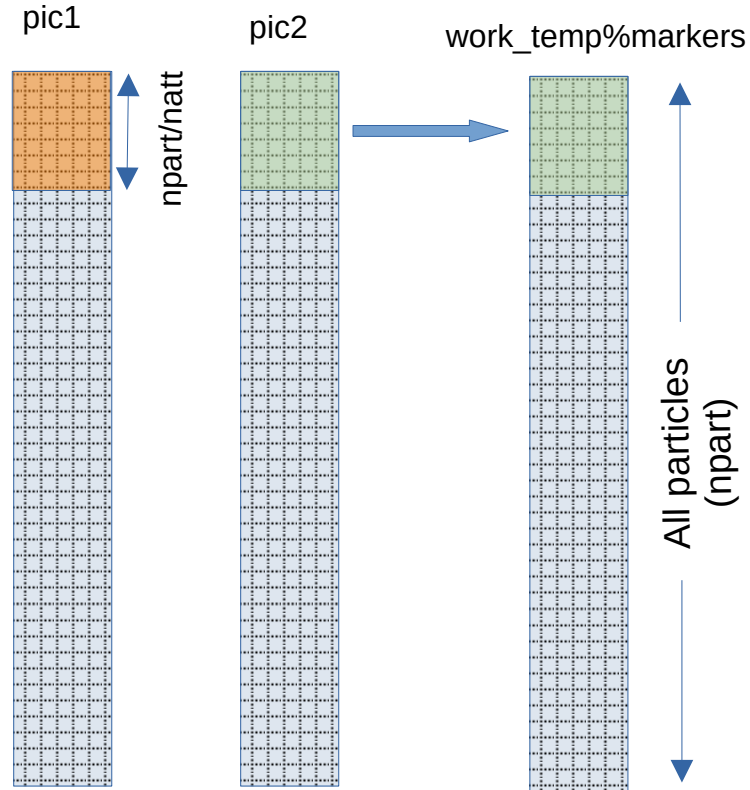
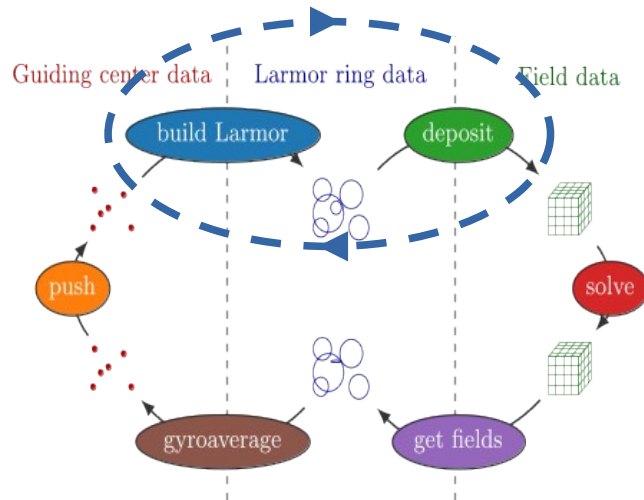
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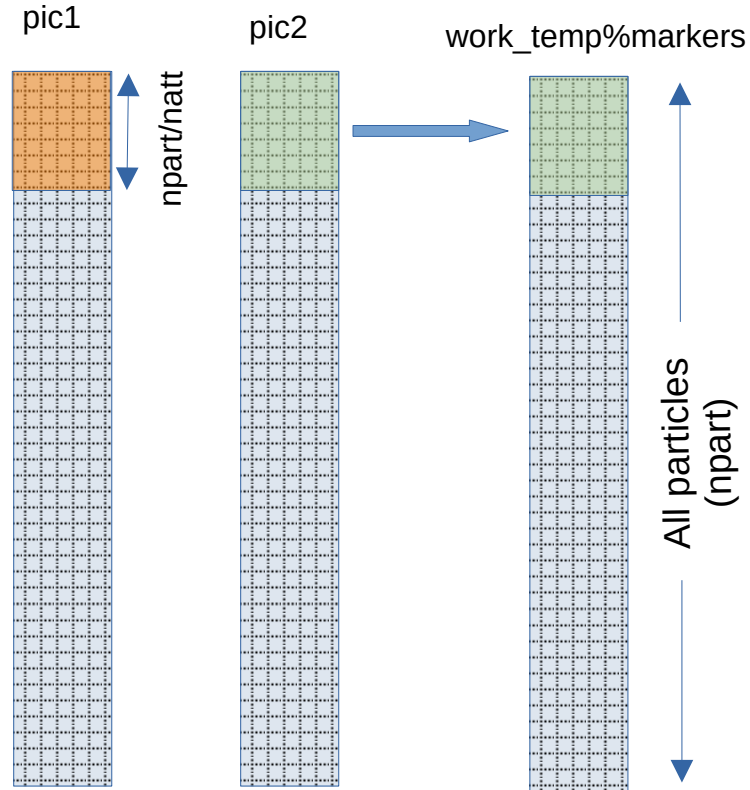
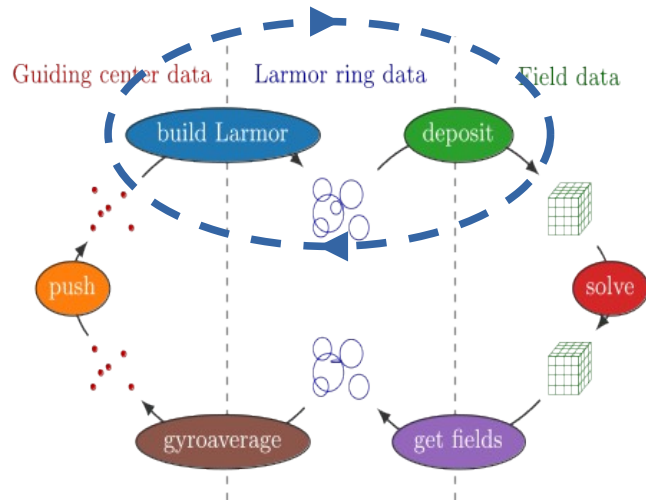
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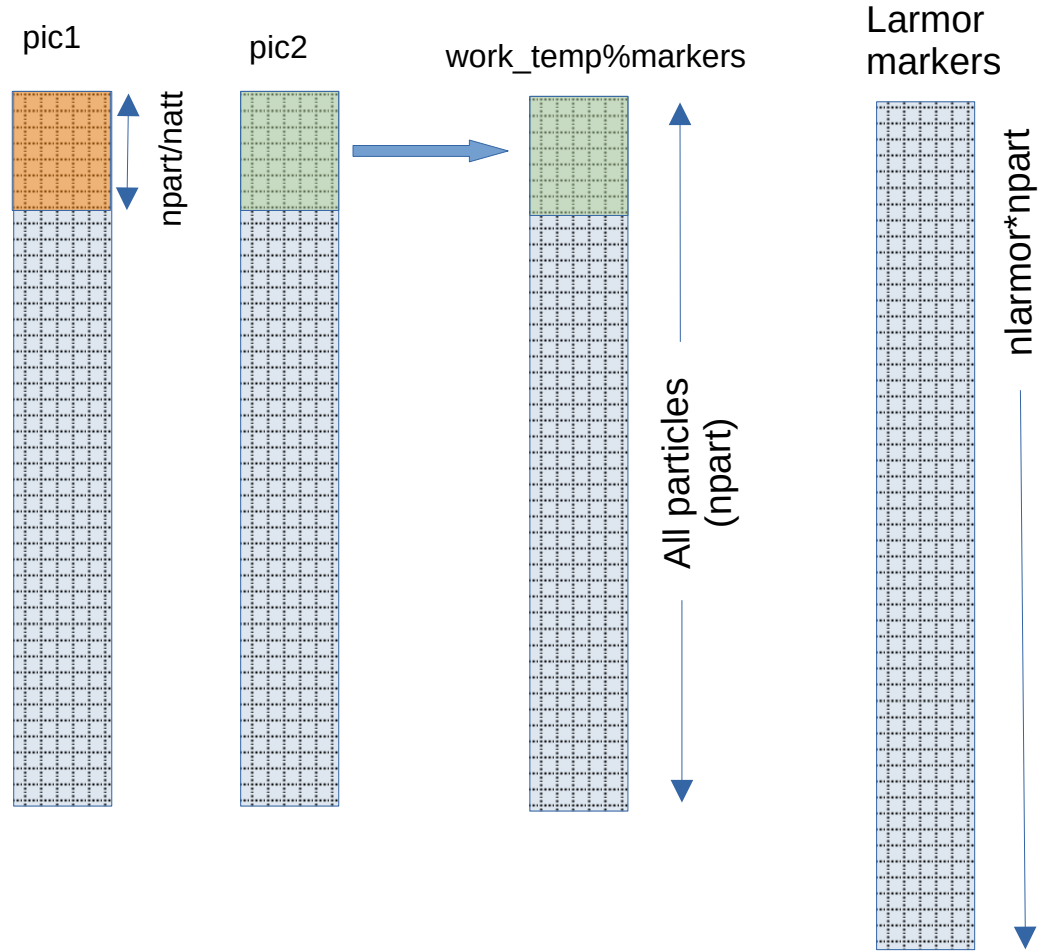
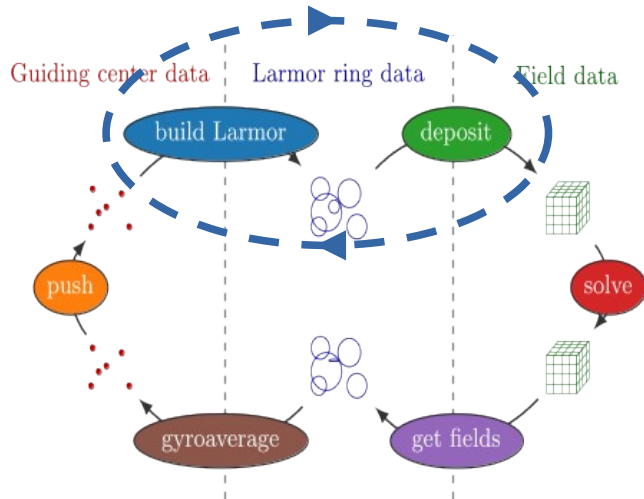
Reusing Reduced ATT arrays - Deposition

- call `get_larmor_indices()`
- call `compute_all_larmor_positions()`
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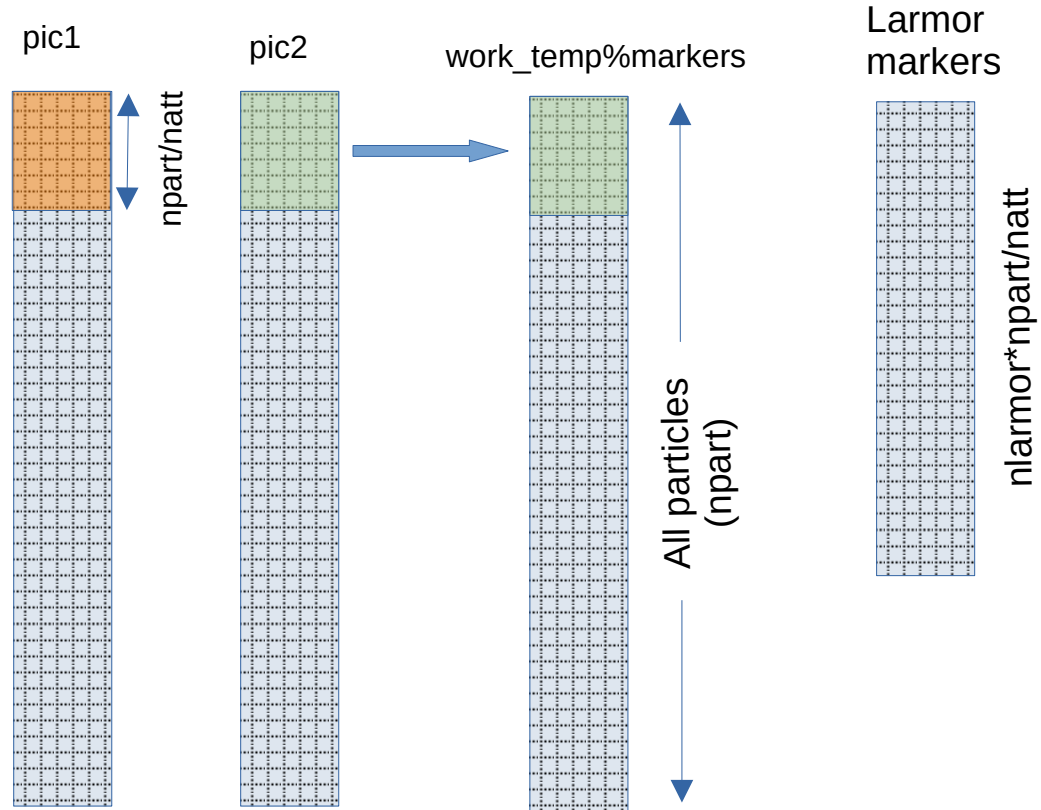
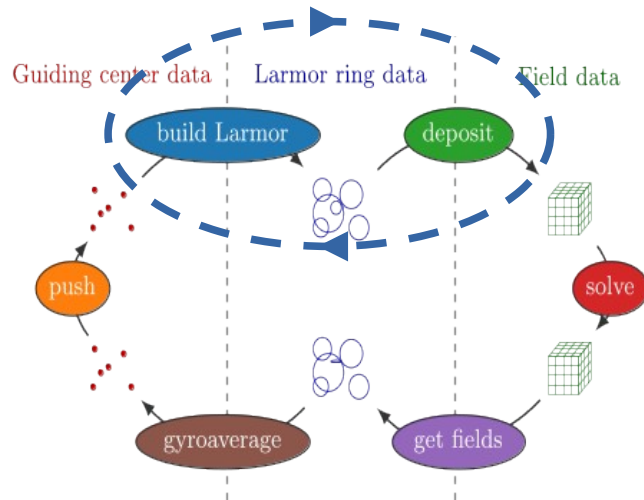
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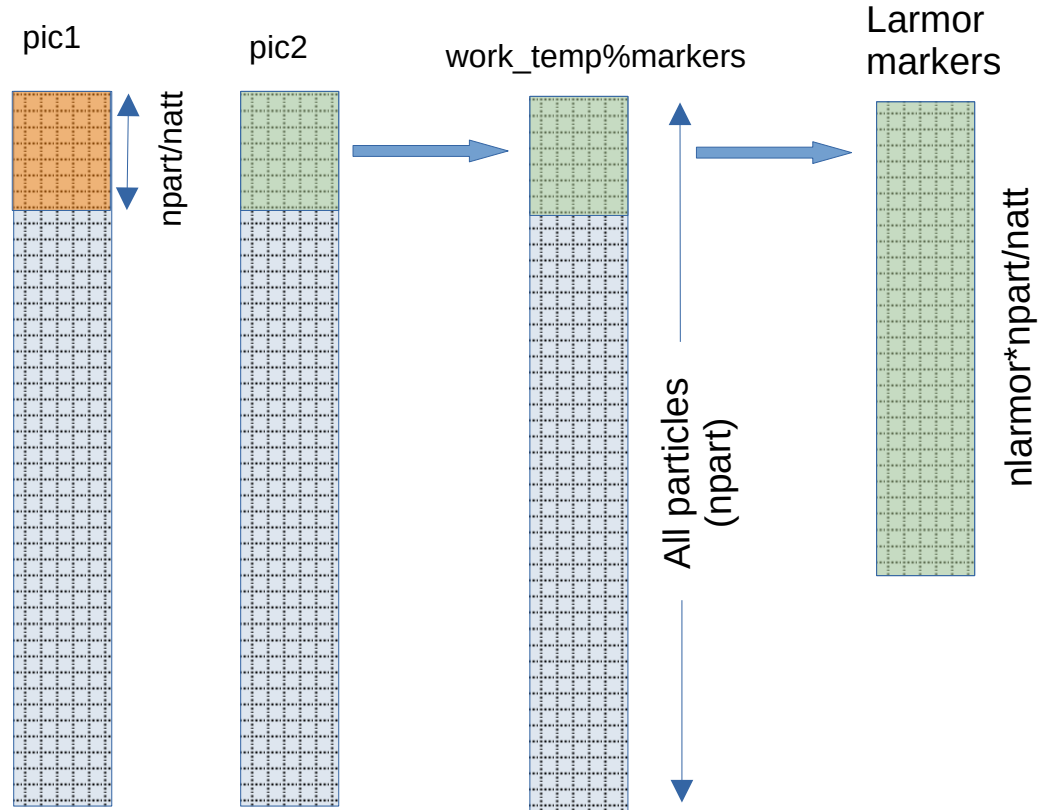
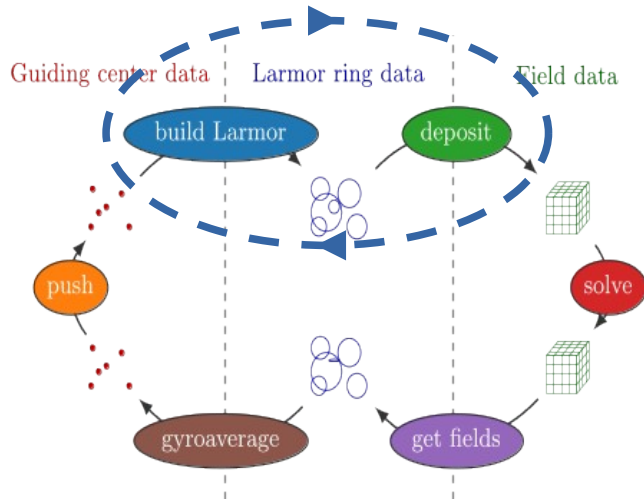
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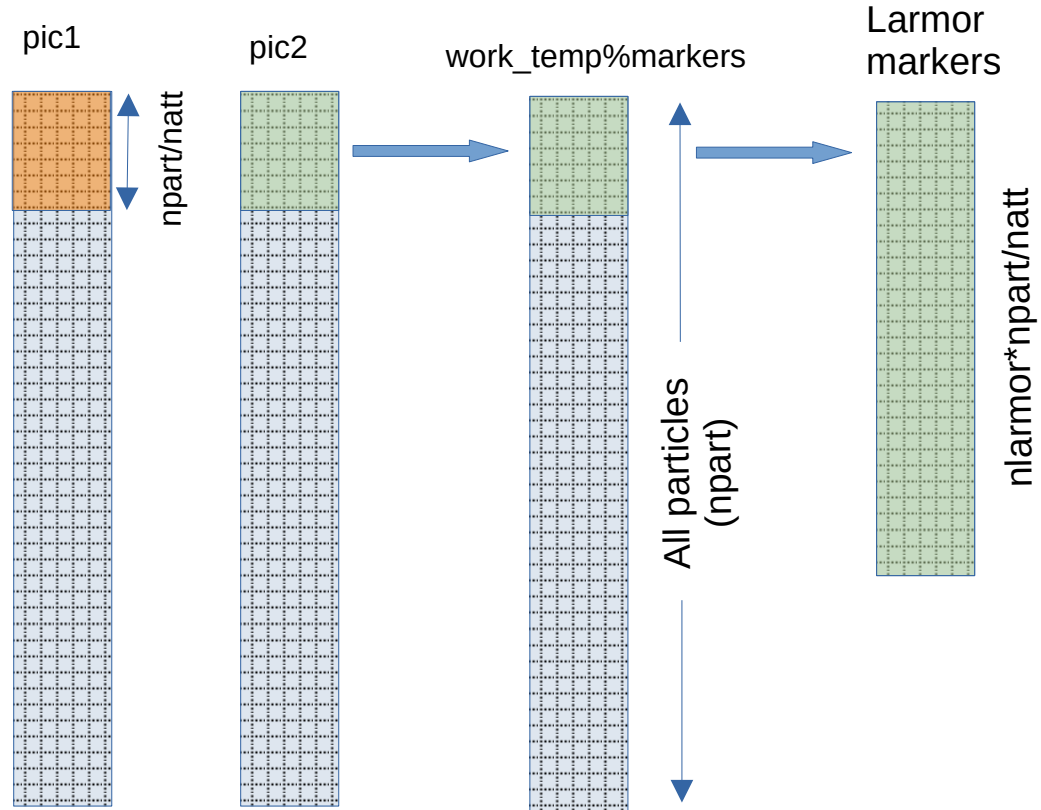
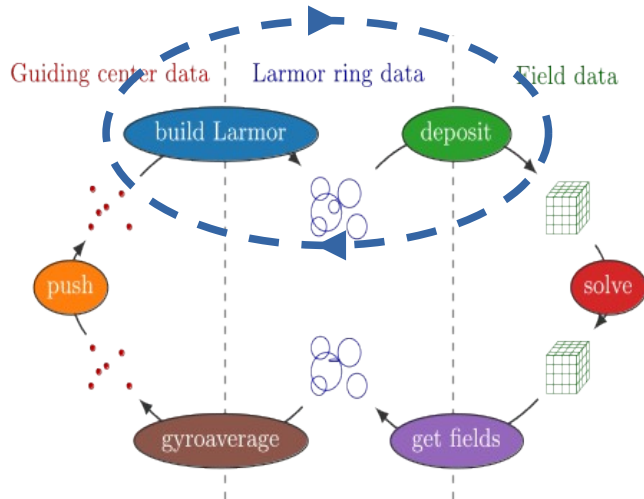
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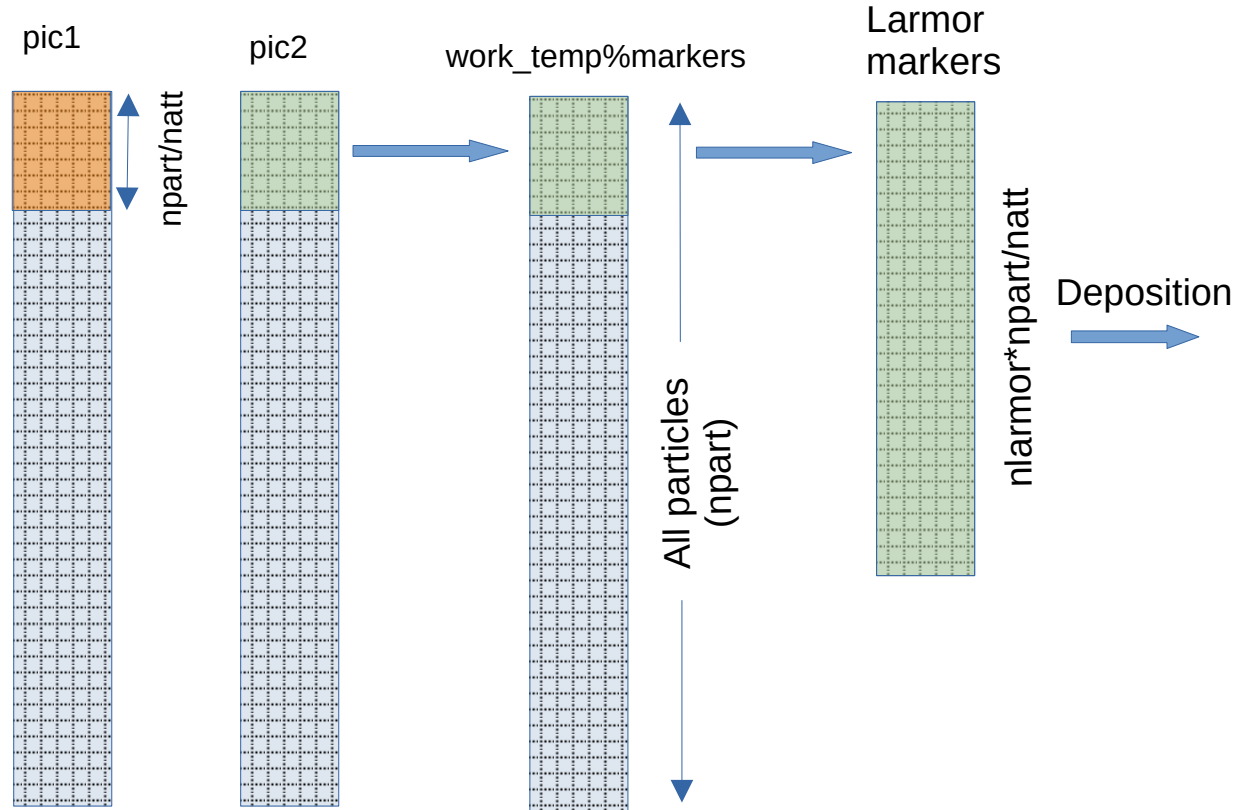
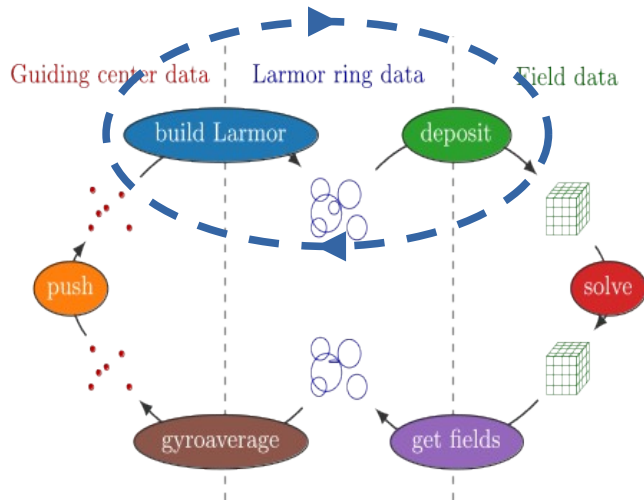
Reusing Reduced ATT arrays - Deposition

- call `get_larmor_indices()`
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- call `set_rho()`



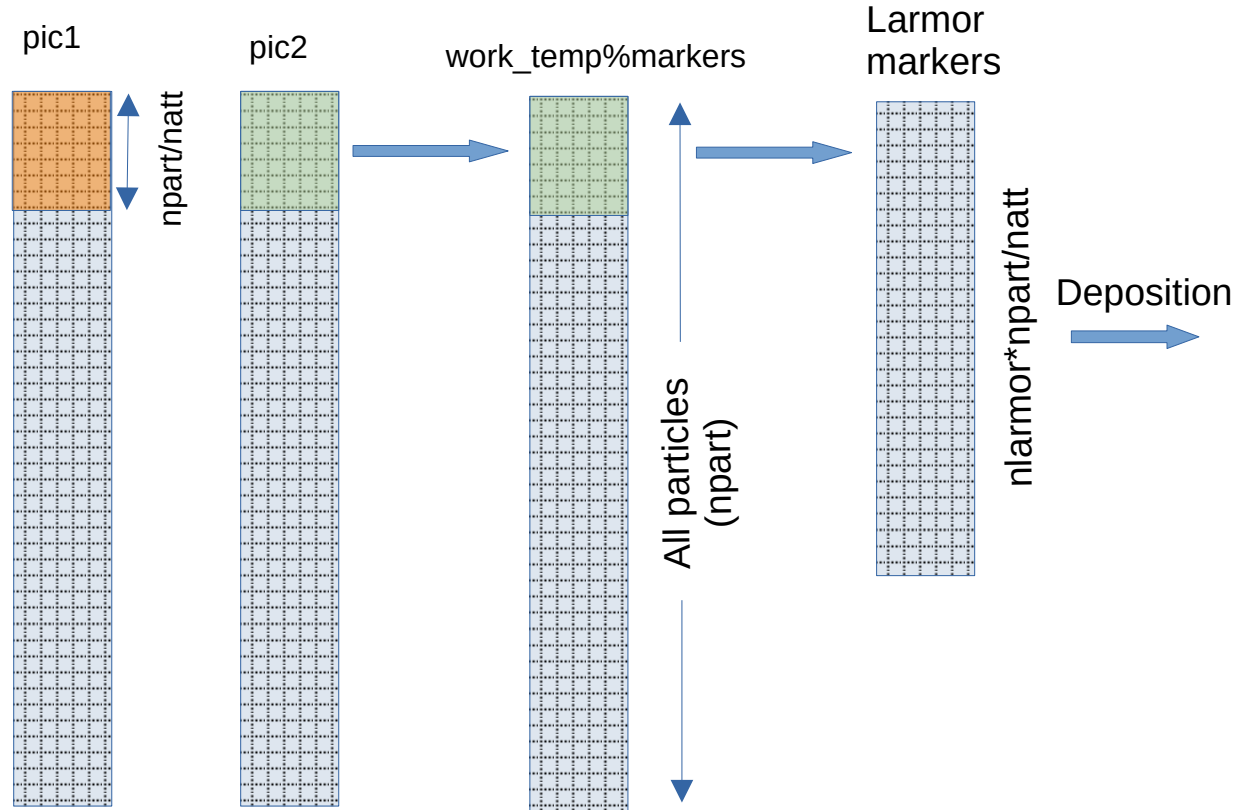
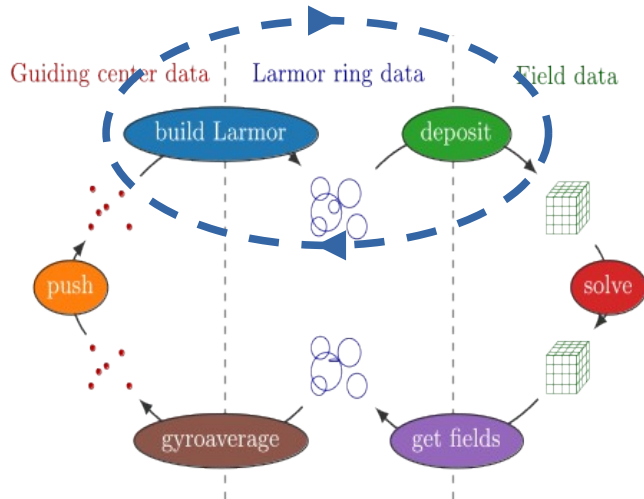
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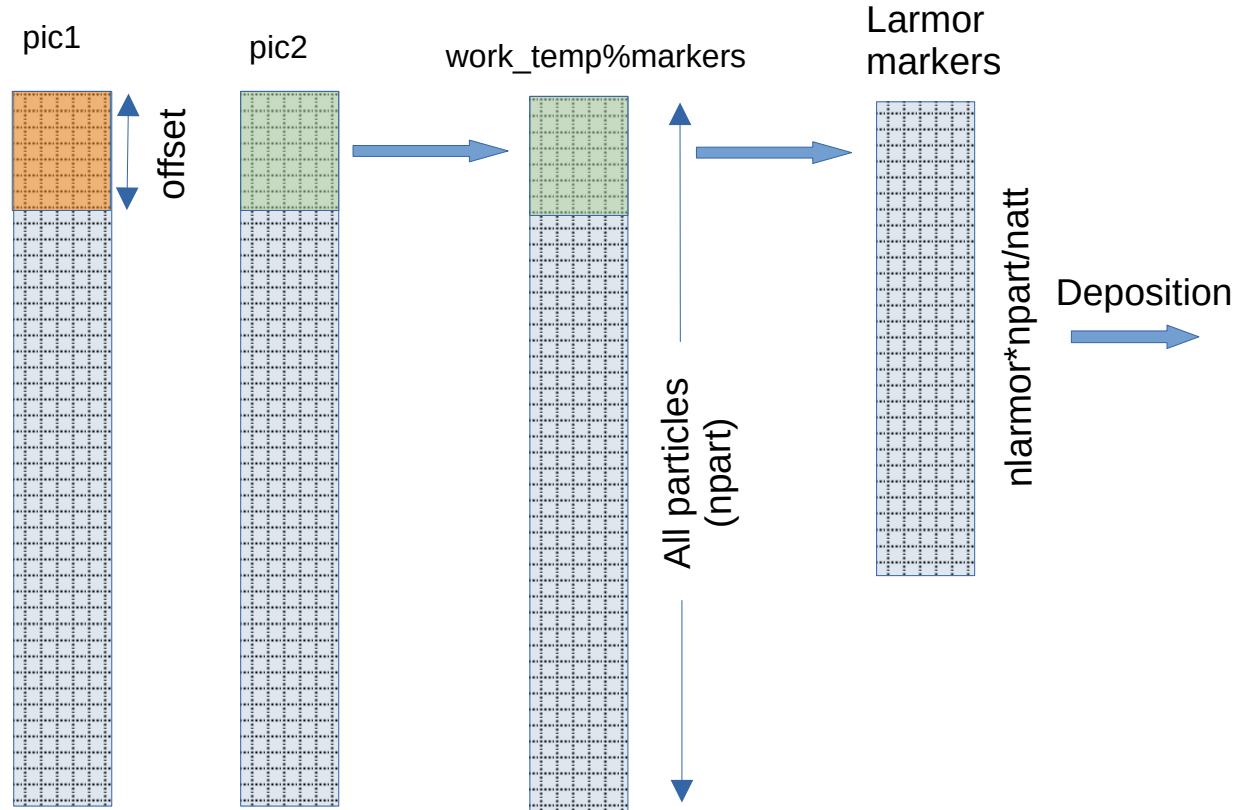
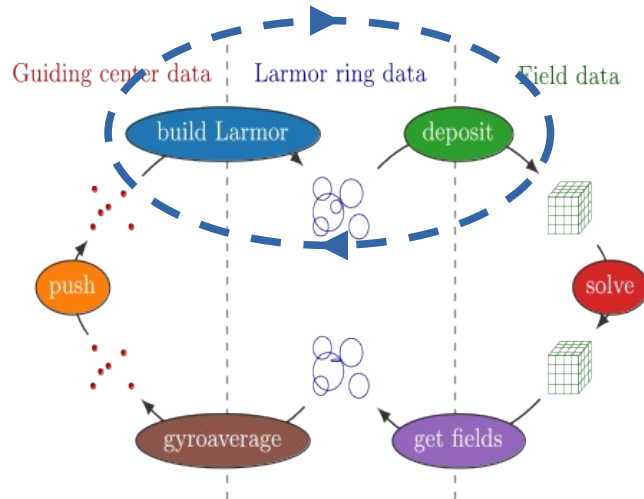
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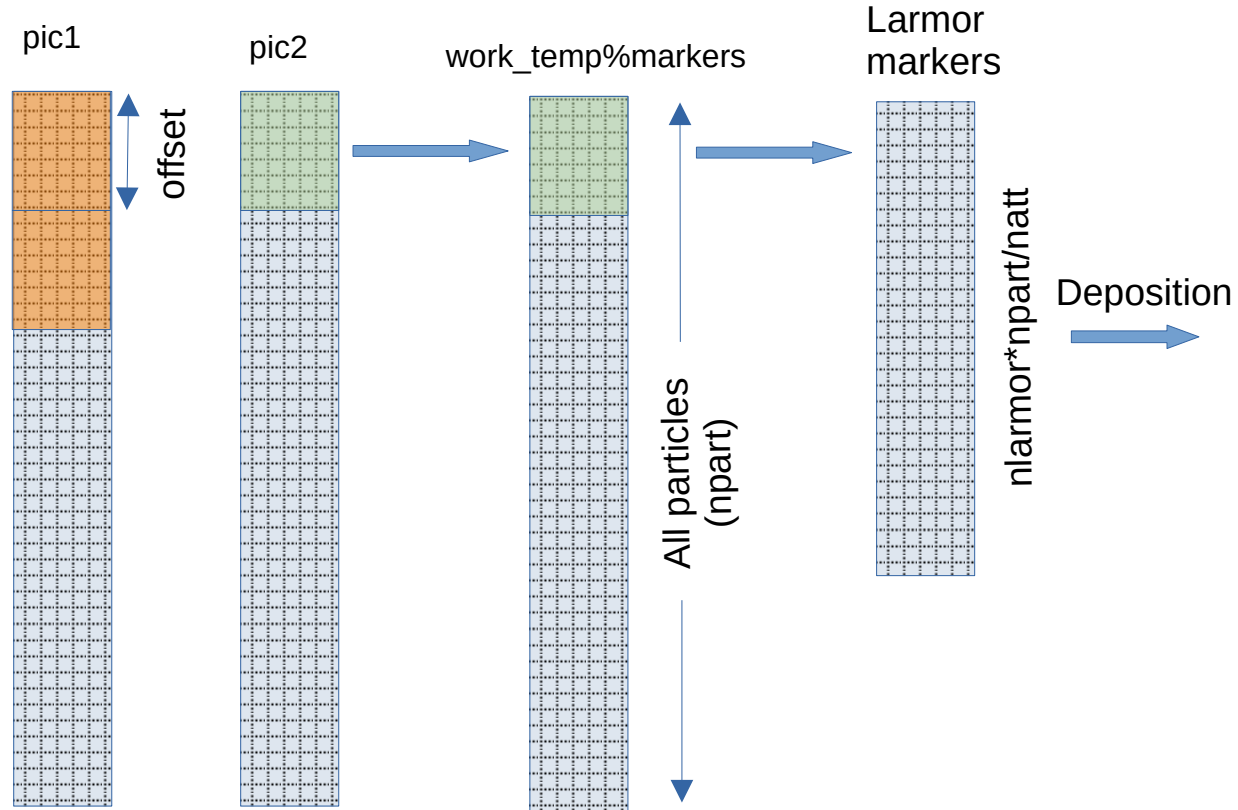
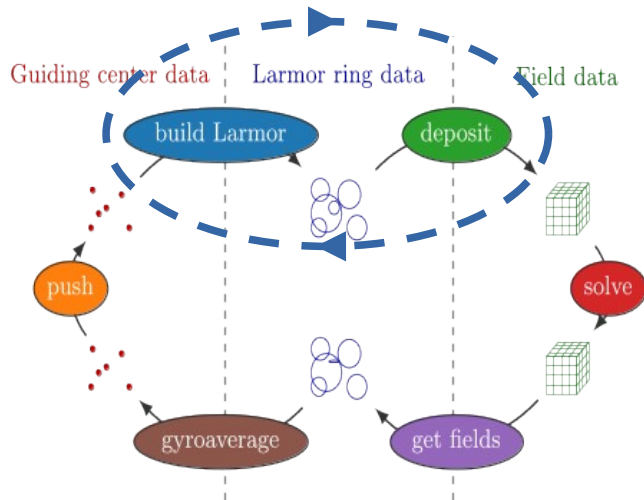
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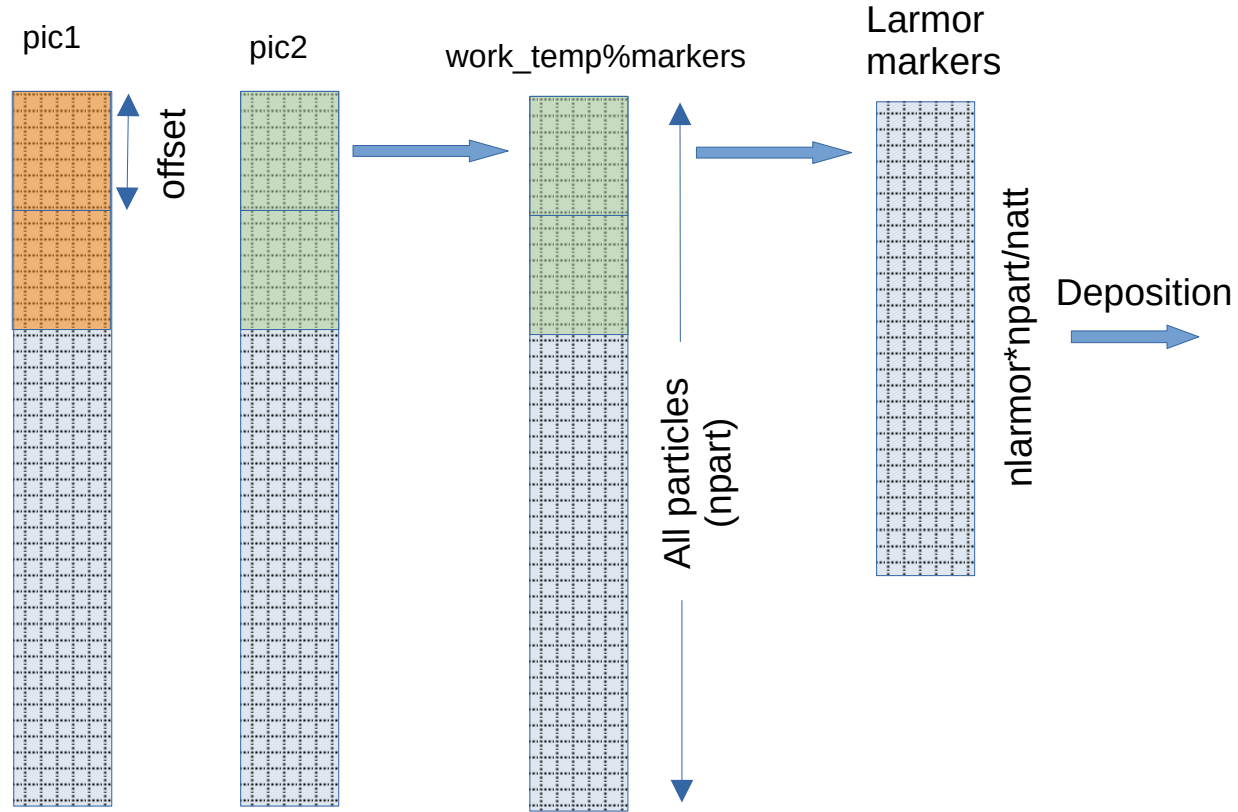
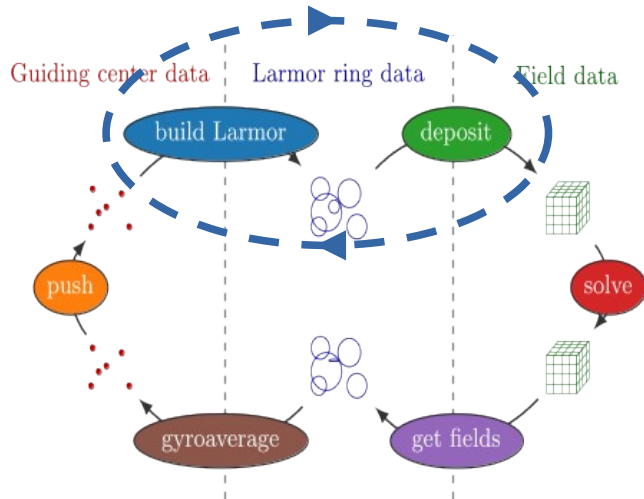
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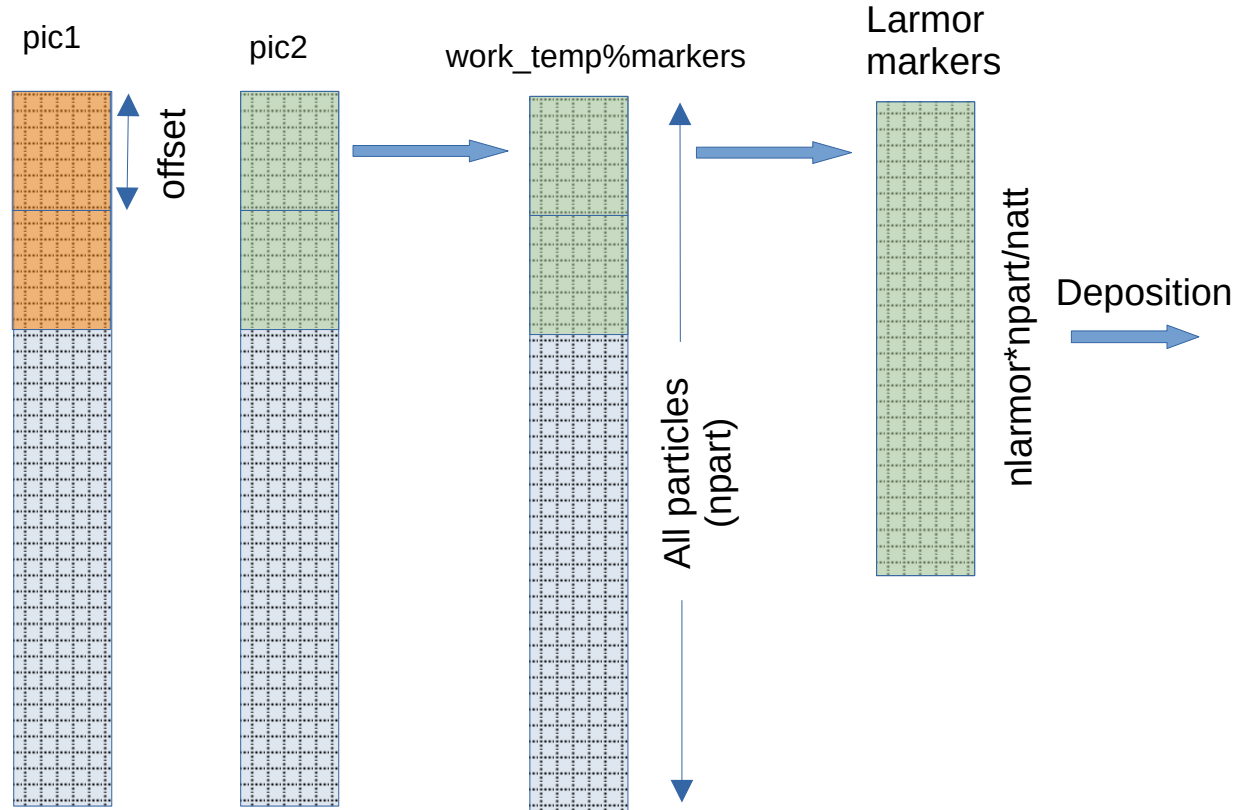
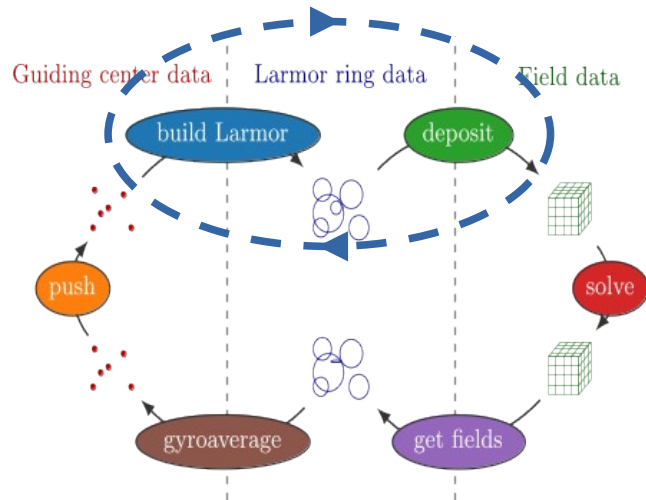
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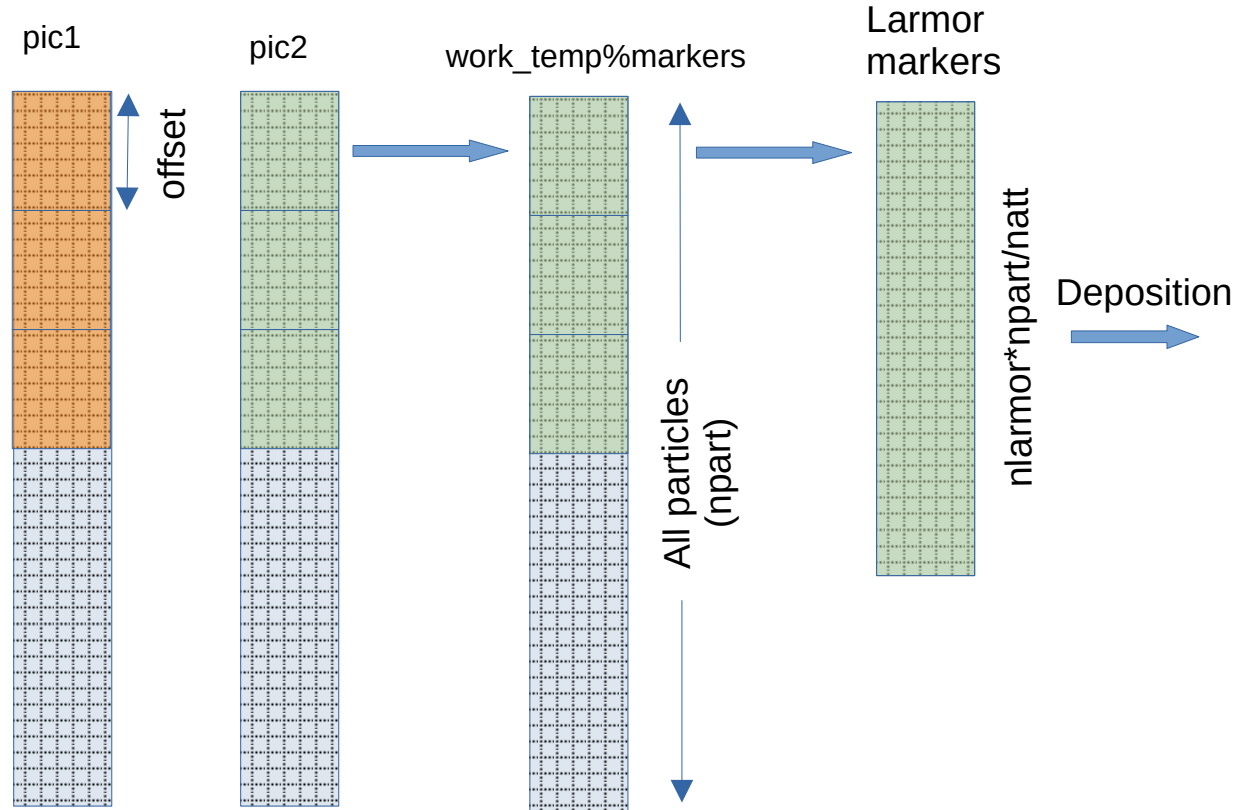
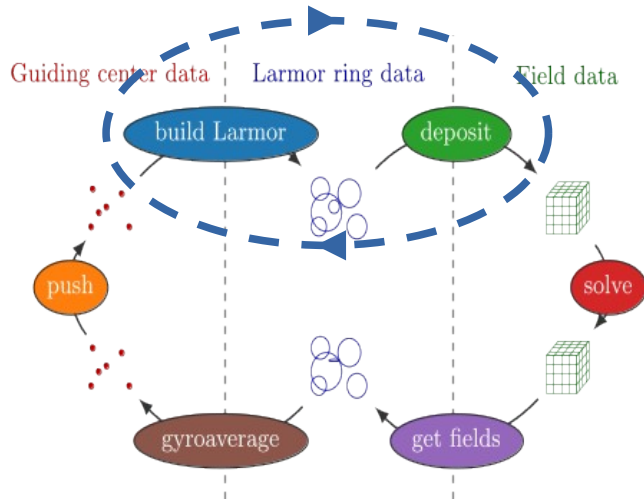
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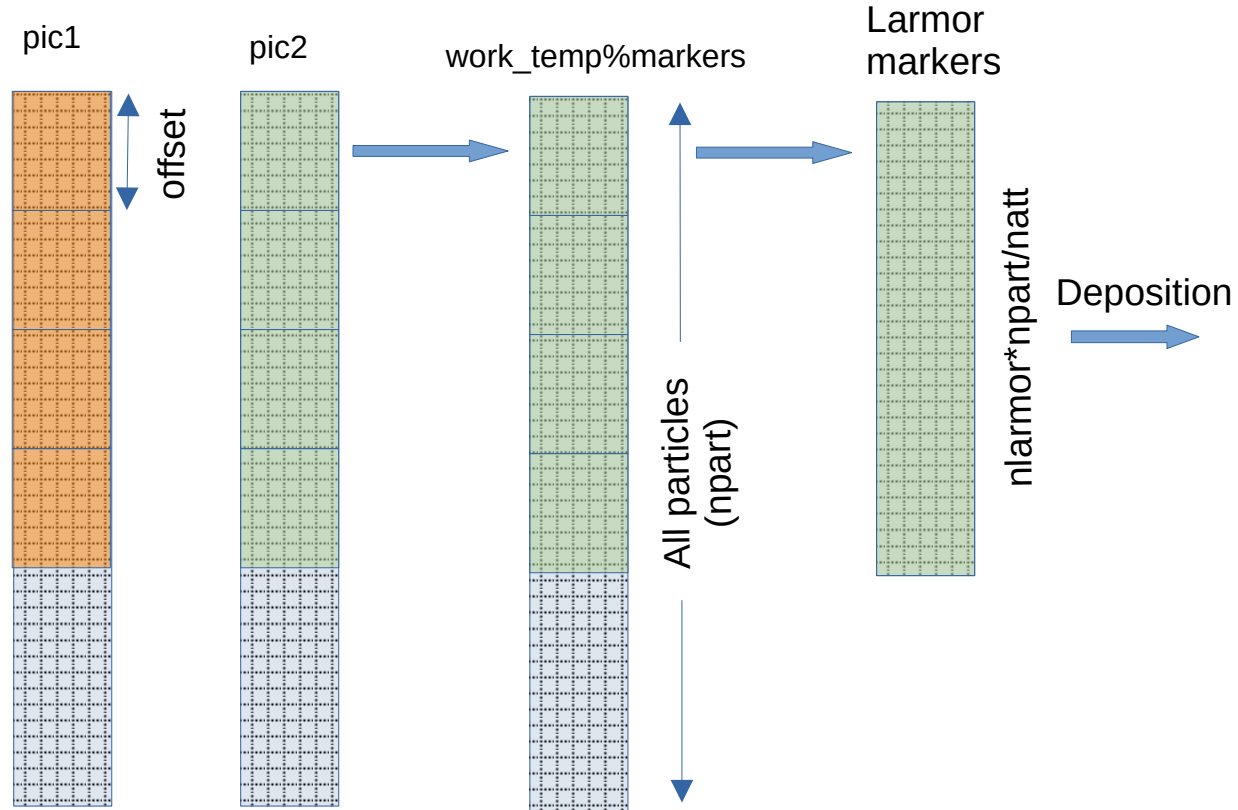
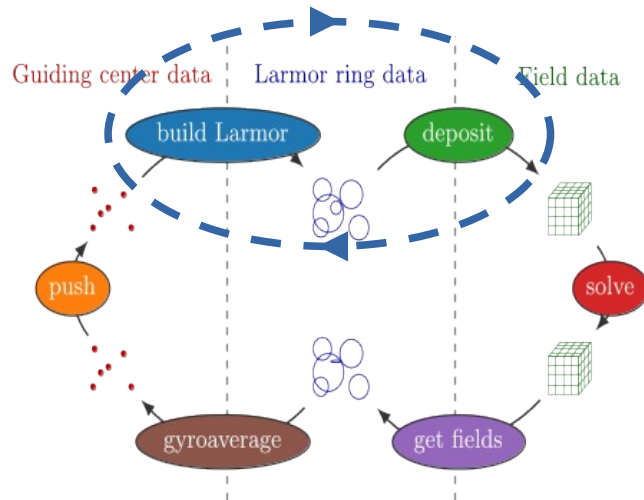
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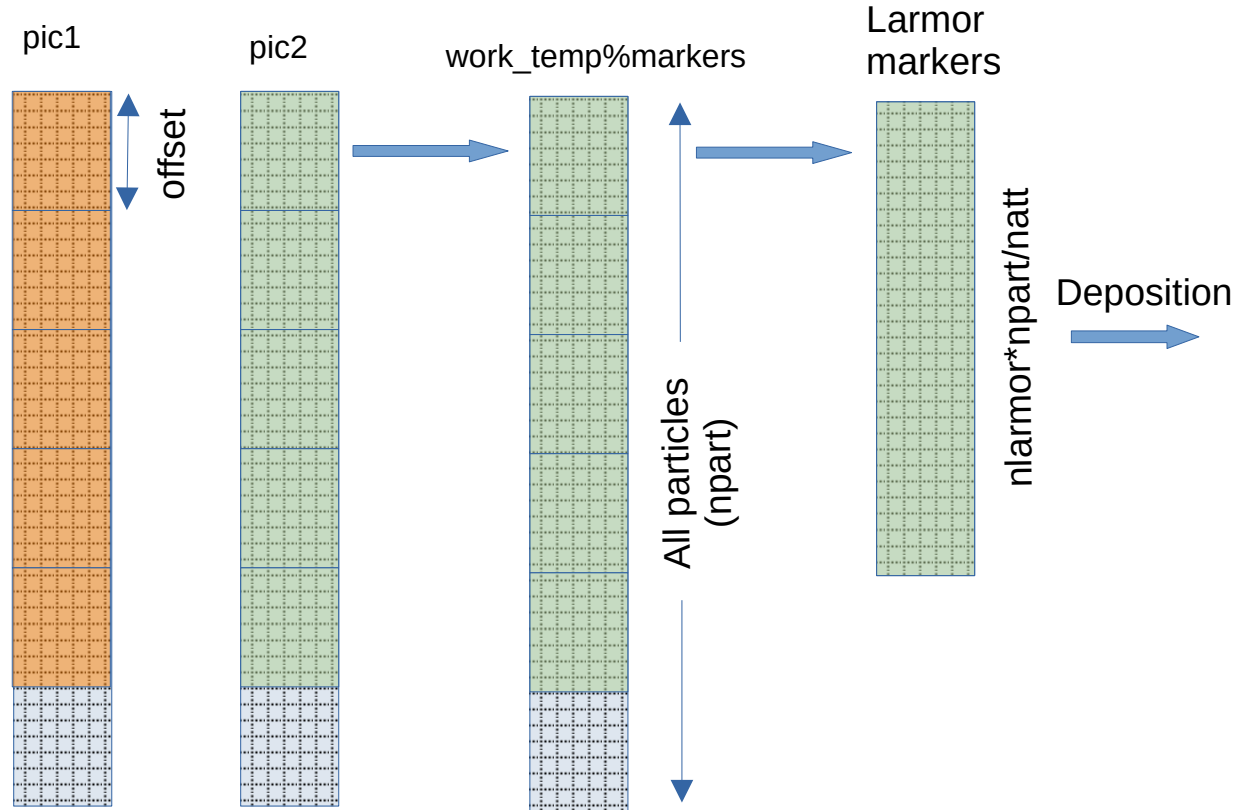
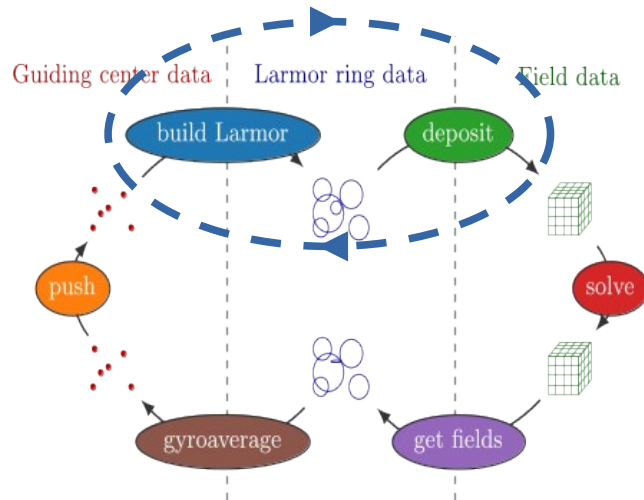
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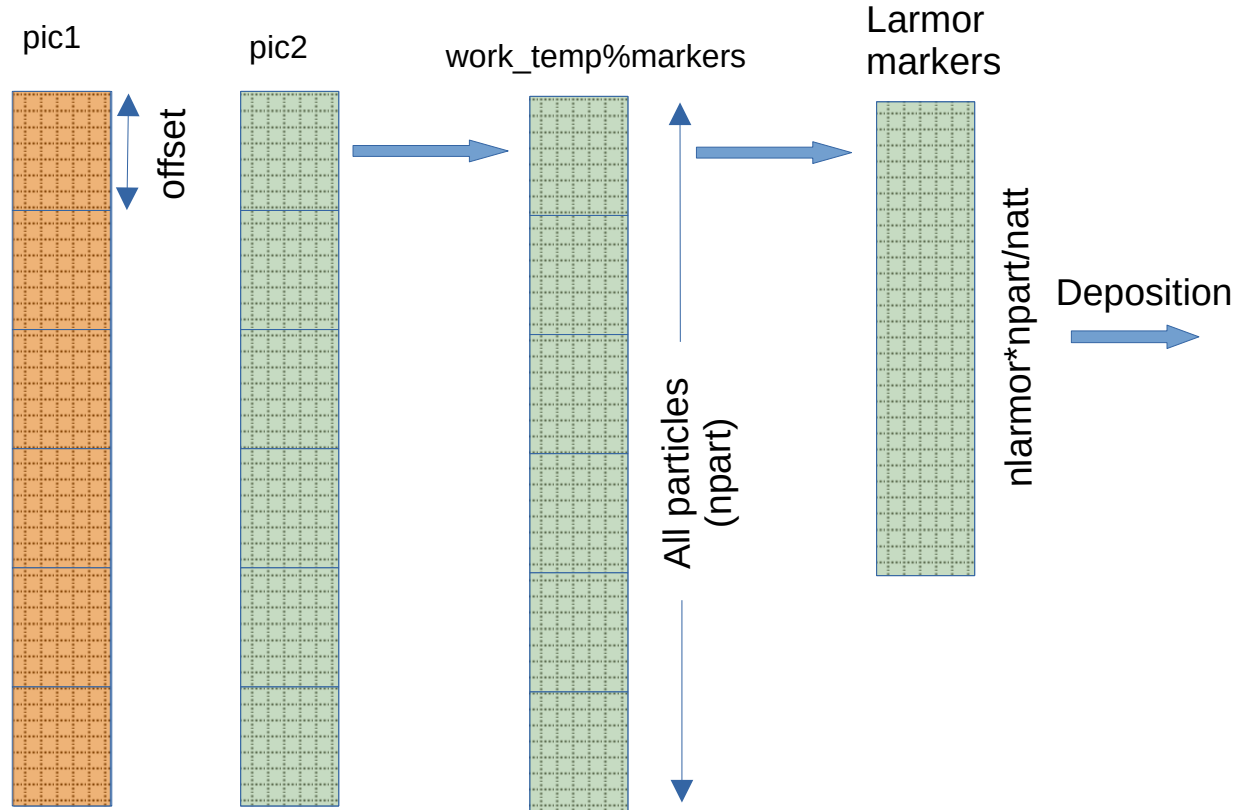
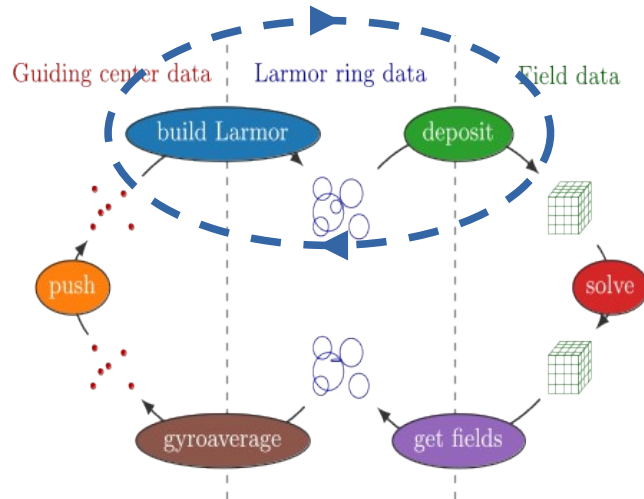
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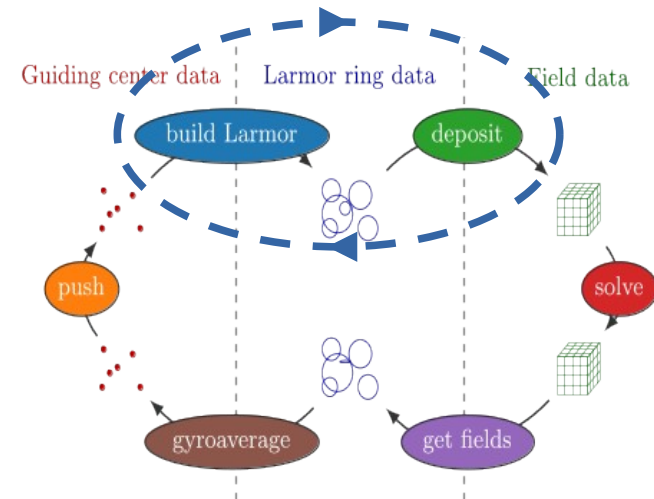
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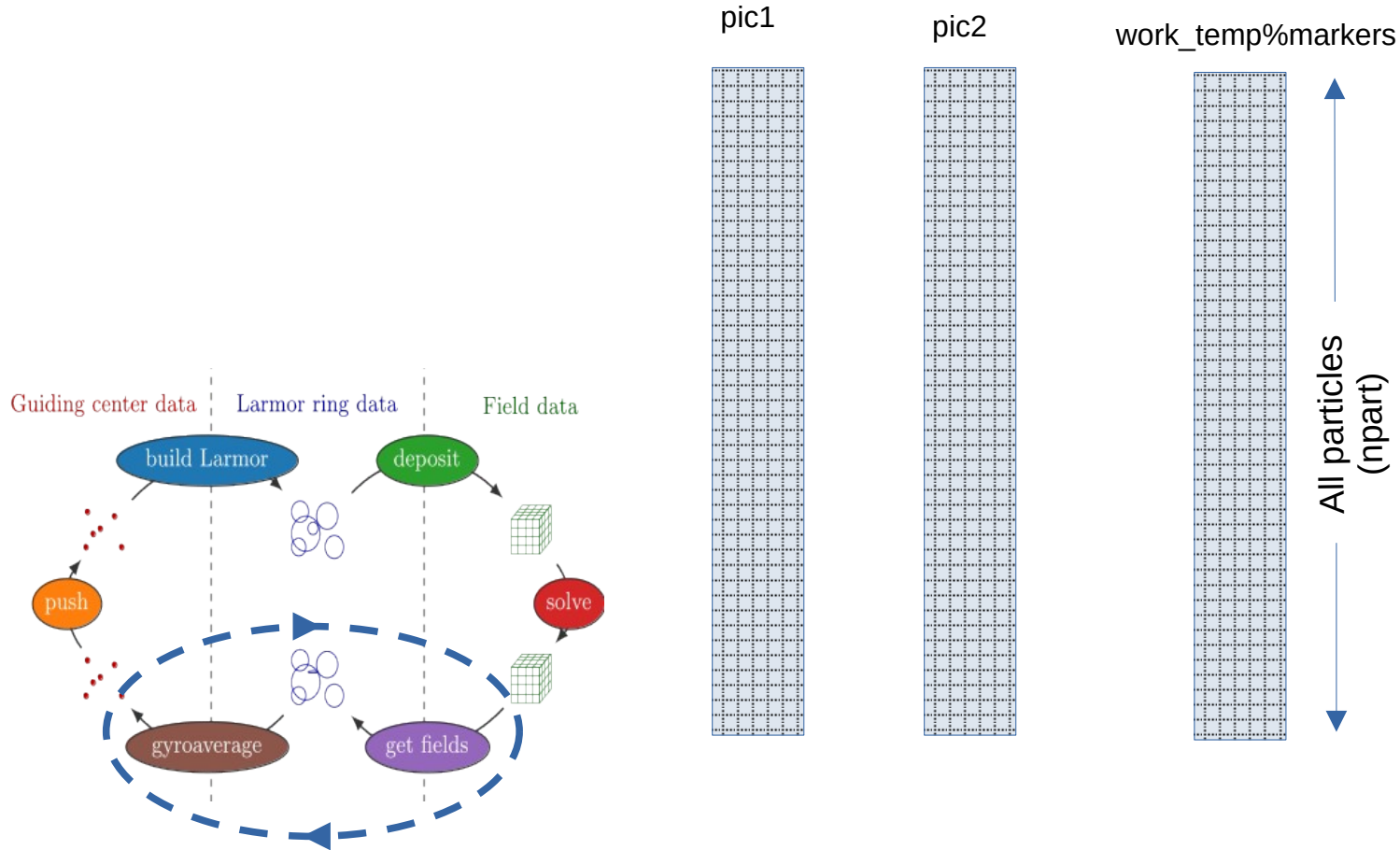
Code changes

- one_step (deposition)
 - offset used to access correct element of pic arrays

```
if (.not.(fields%nl_neoclassical)) then
  ! Compute positions of gyropoints
  do i_atts = 1, basic%natts_iter
    call get_larmor_indices_disp()
    call compute_all_larmor_positions_disp()
    call setrho(i_atts)
    call advance_atts_offset_disp()
  end do
  call reset_atts_offset_disp()
end if
```

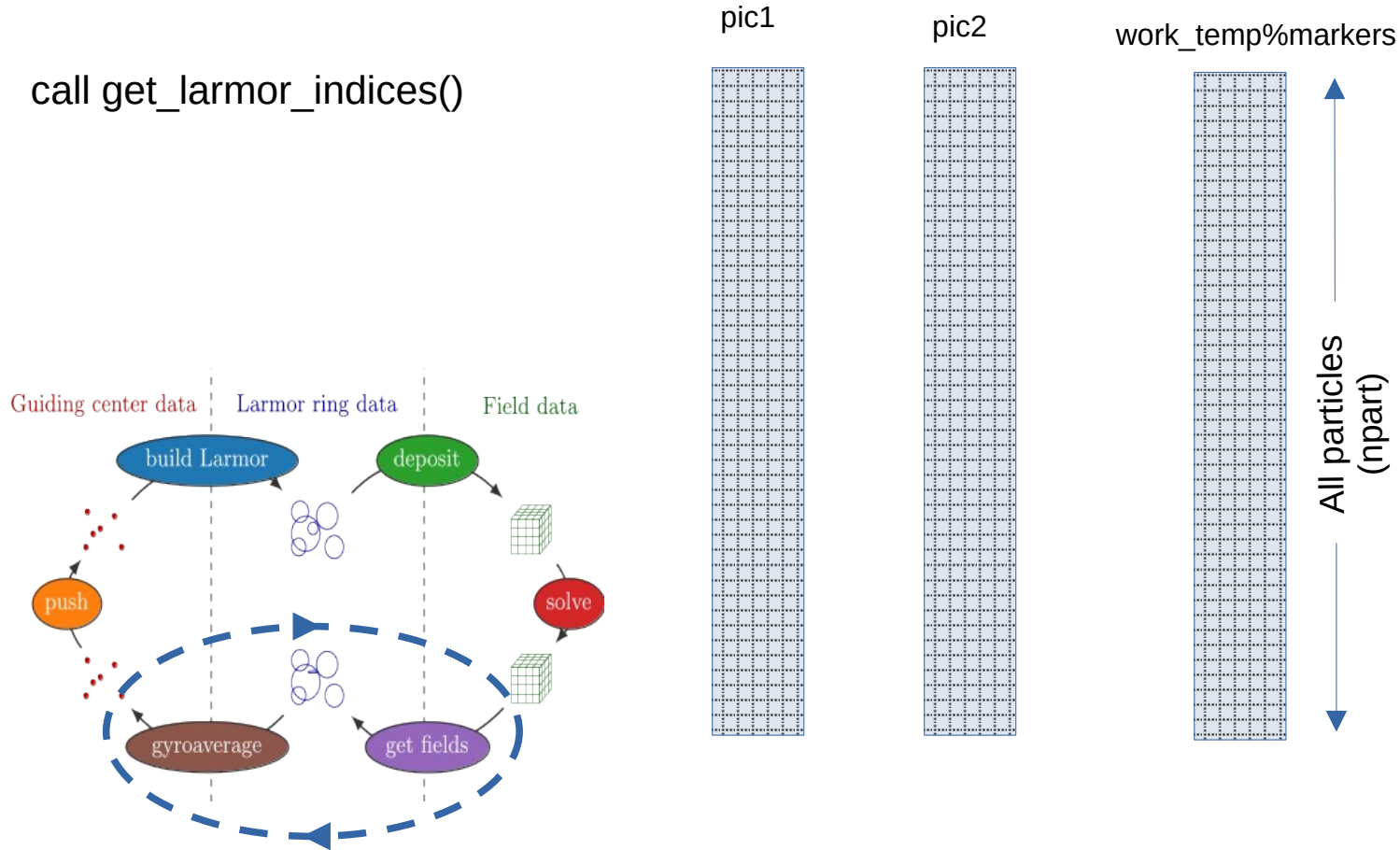


Reusing Reduced ATT arrays – Fields



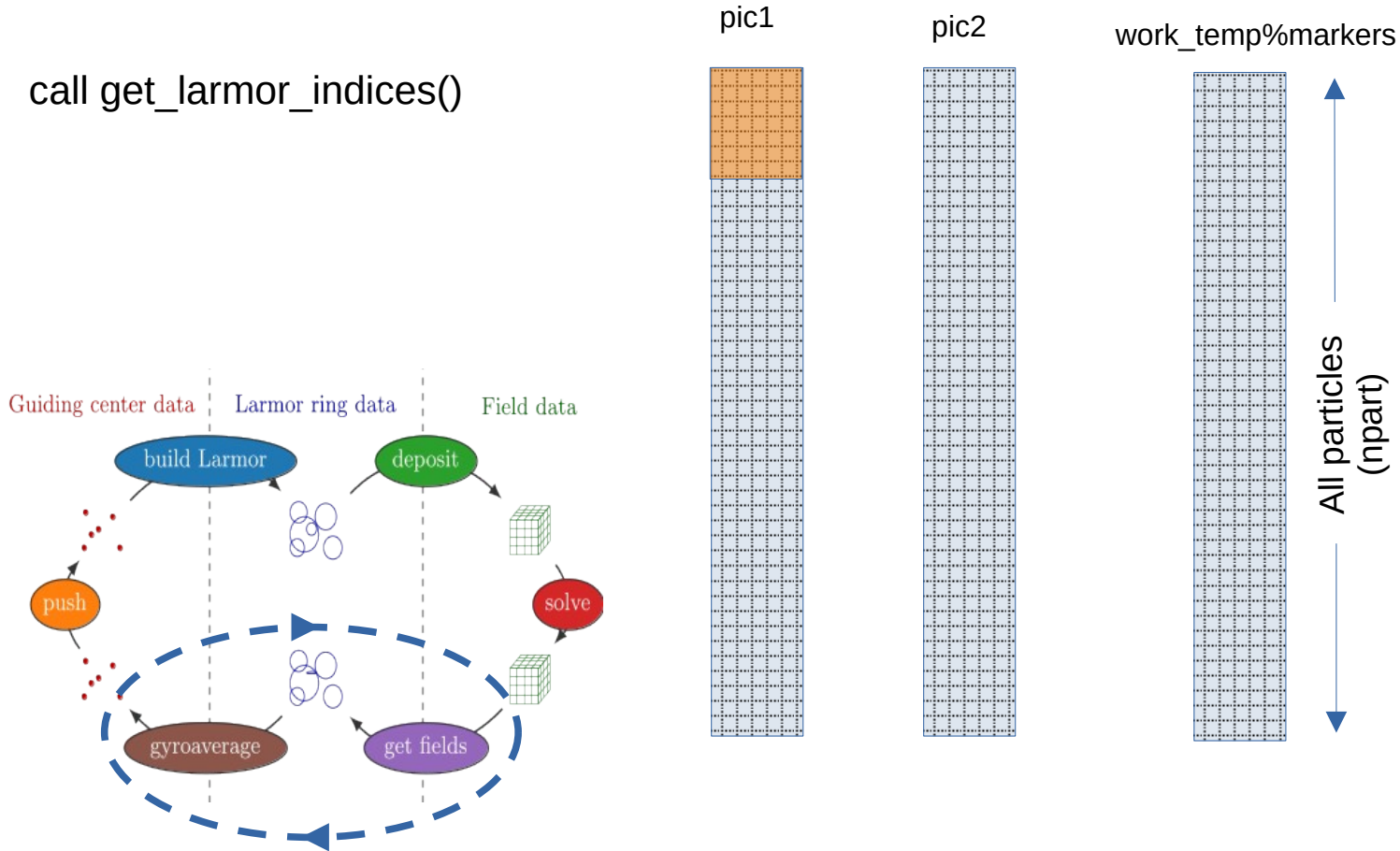
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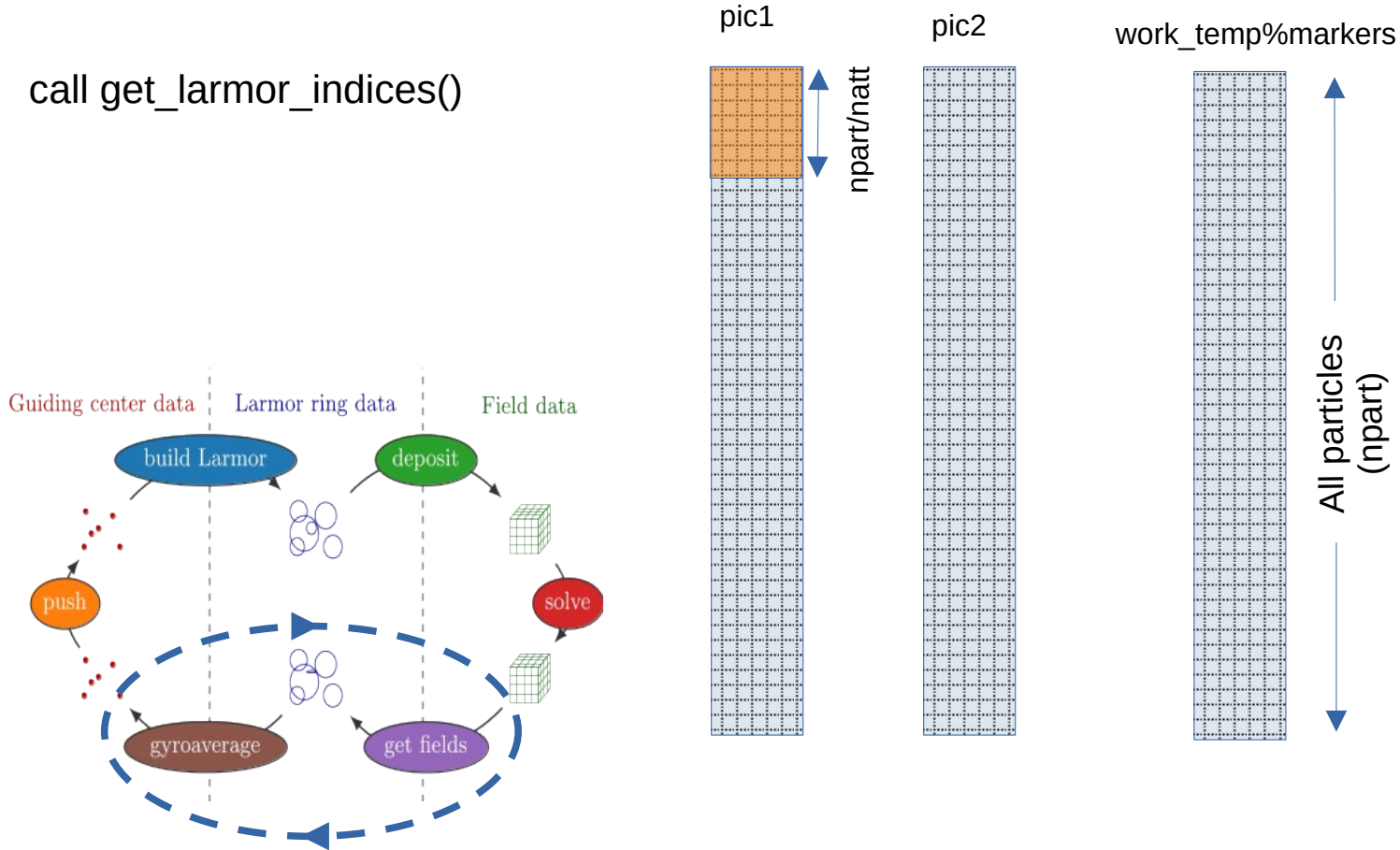
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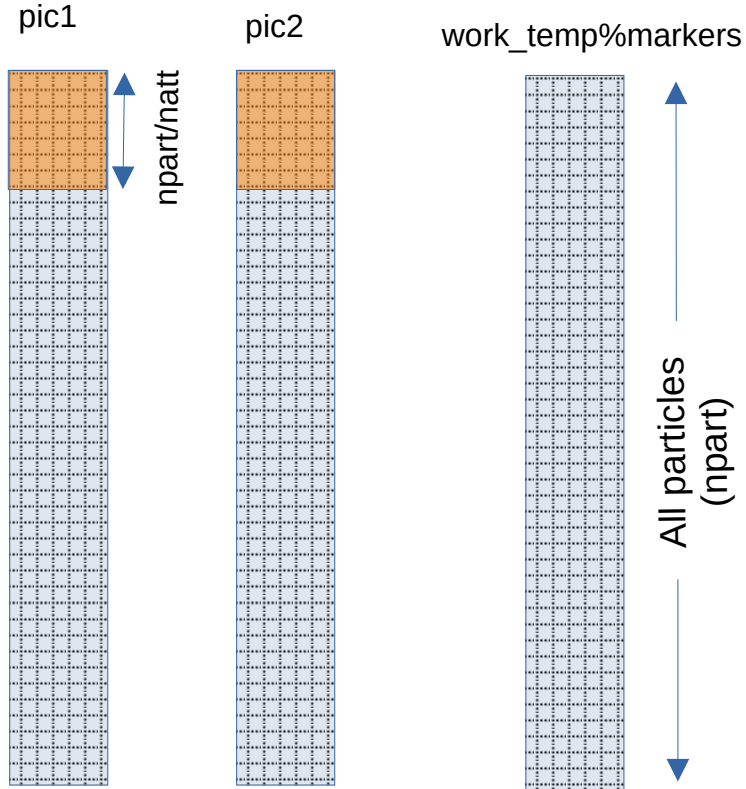
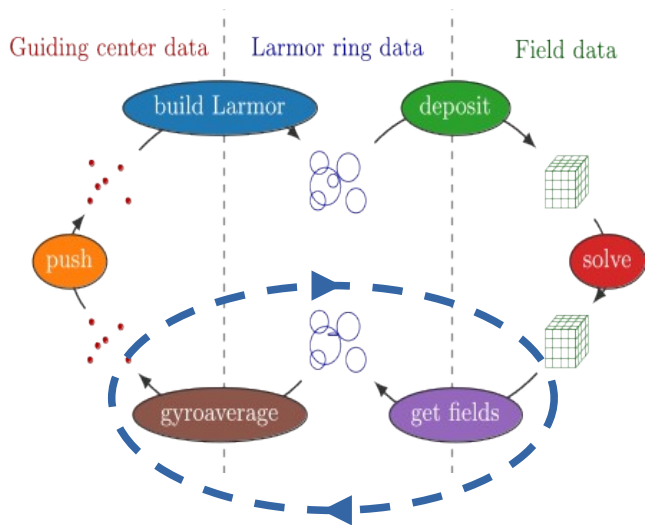
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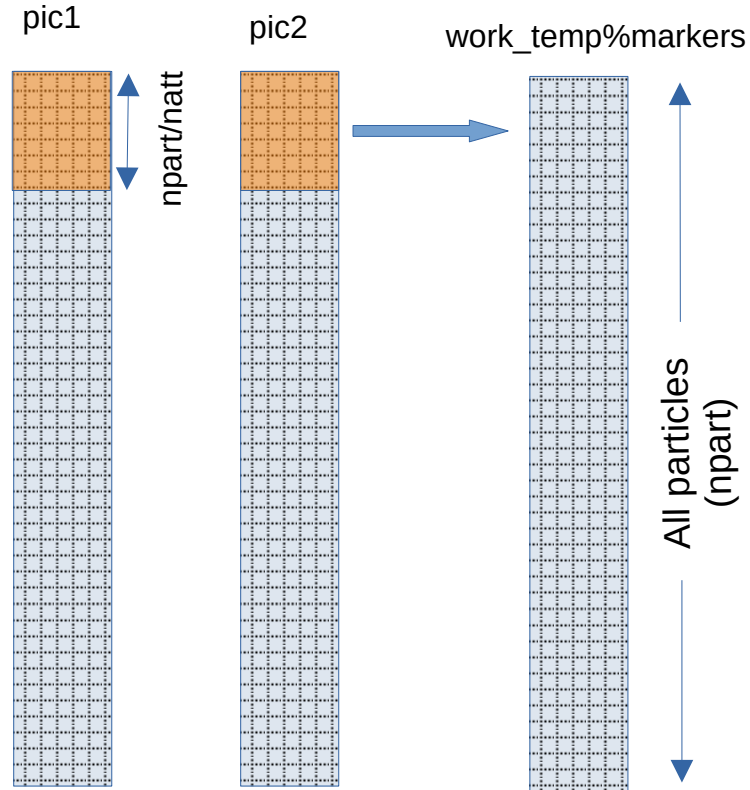
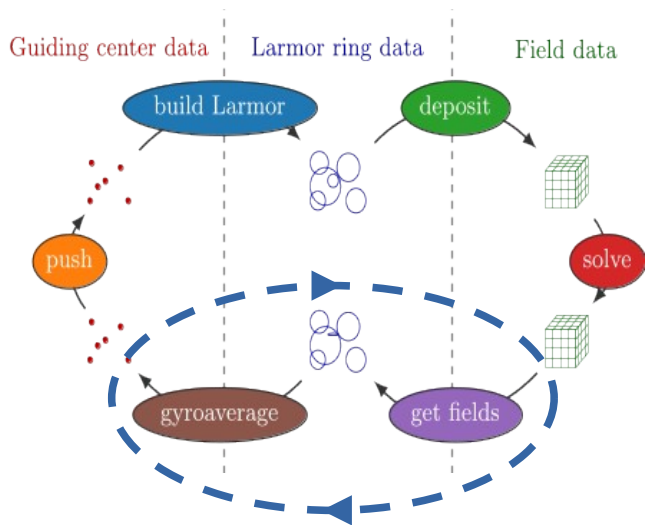
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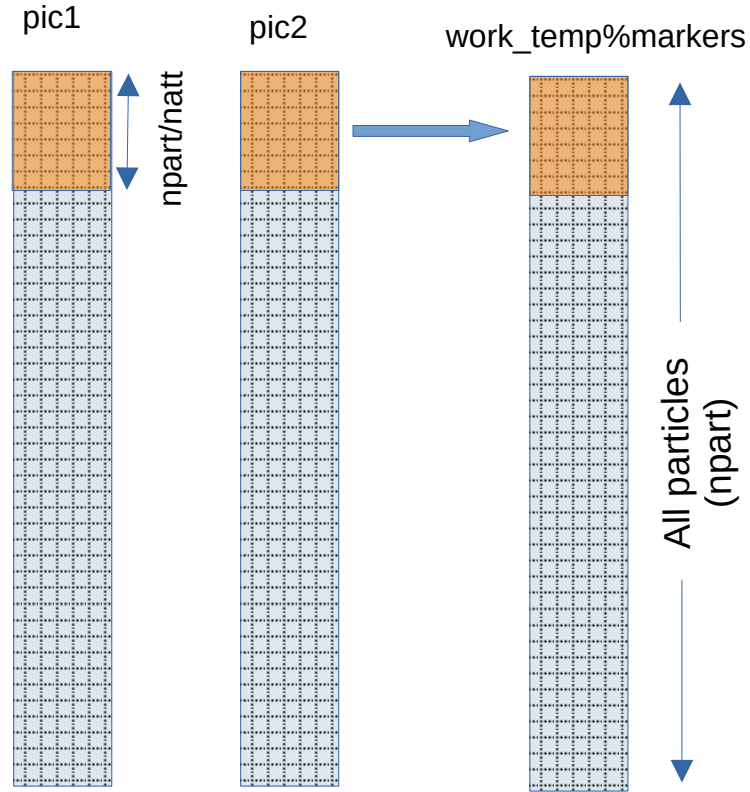
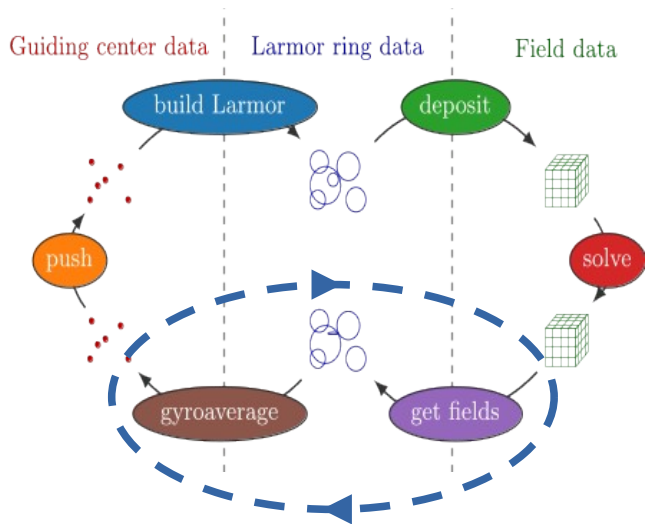
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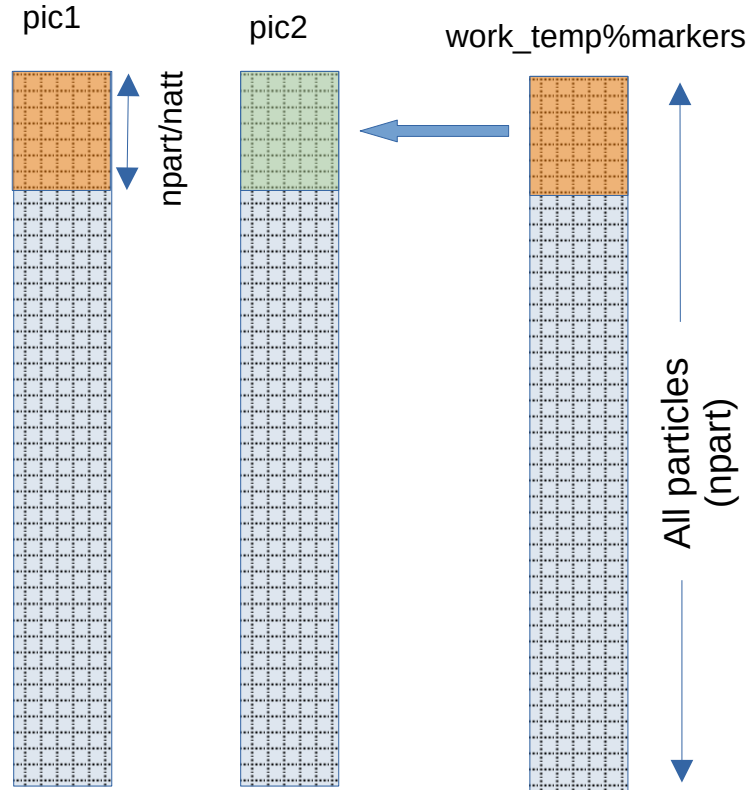
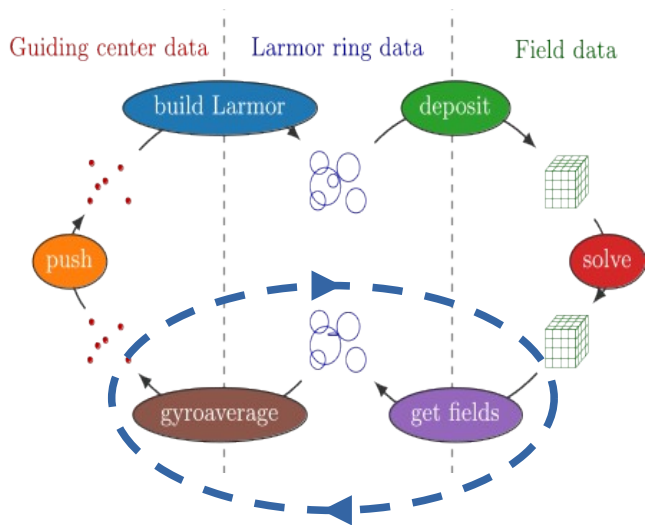
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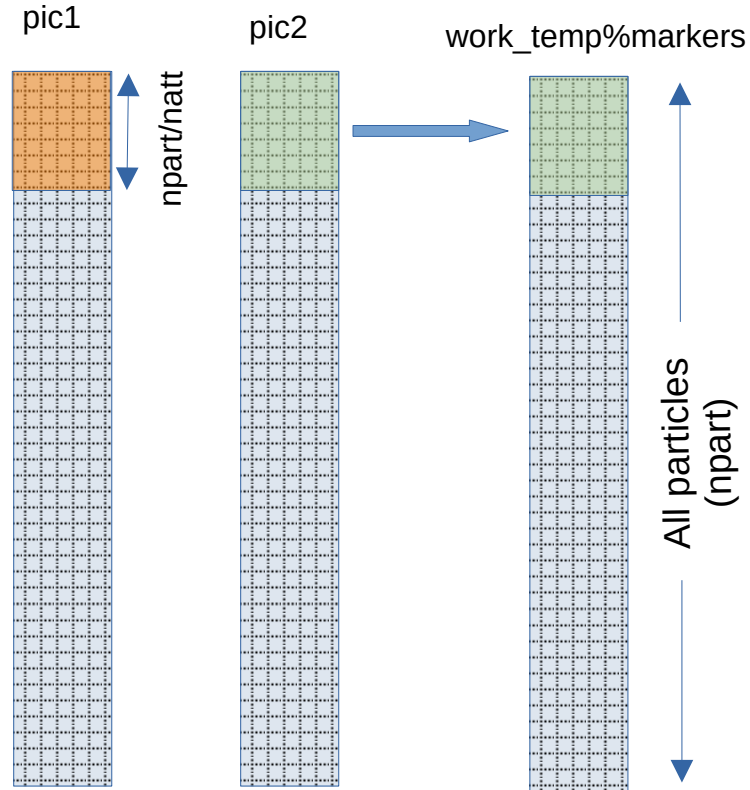
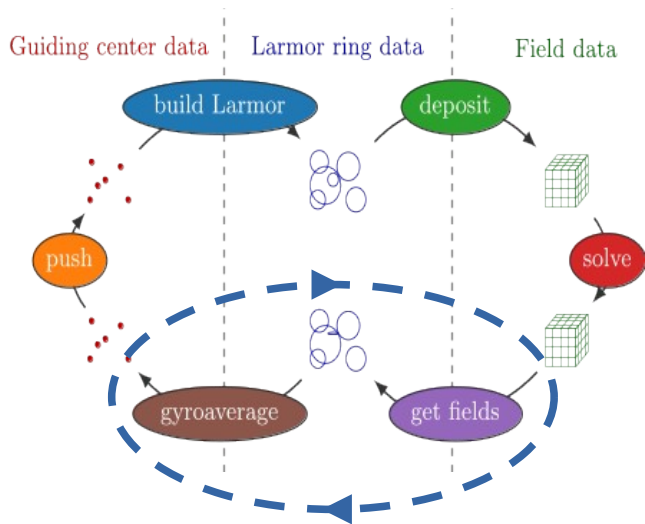
Reusing Reduced ATT arrays – Fields

- call `get_larmor_indices()`



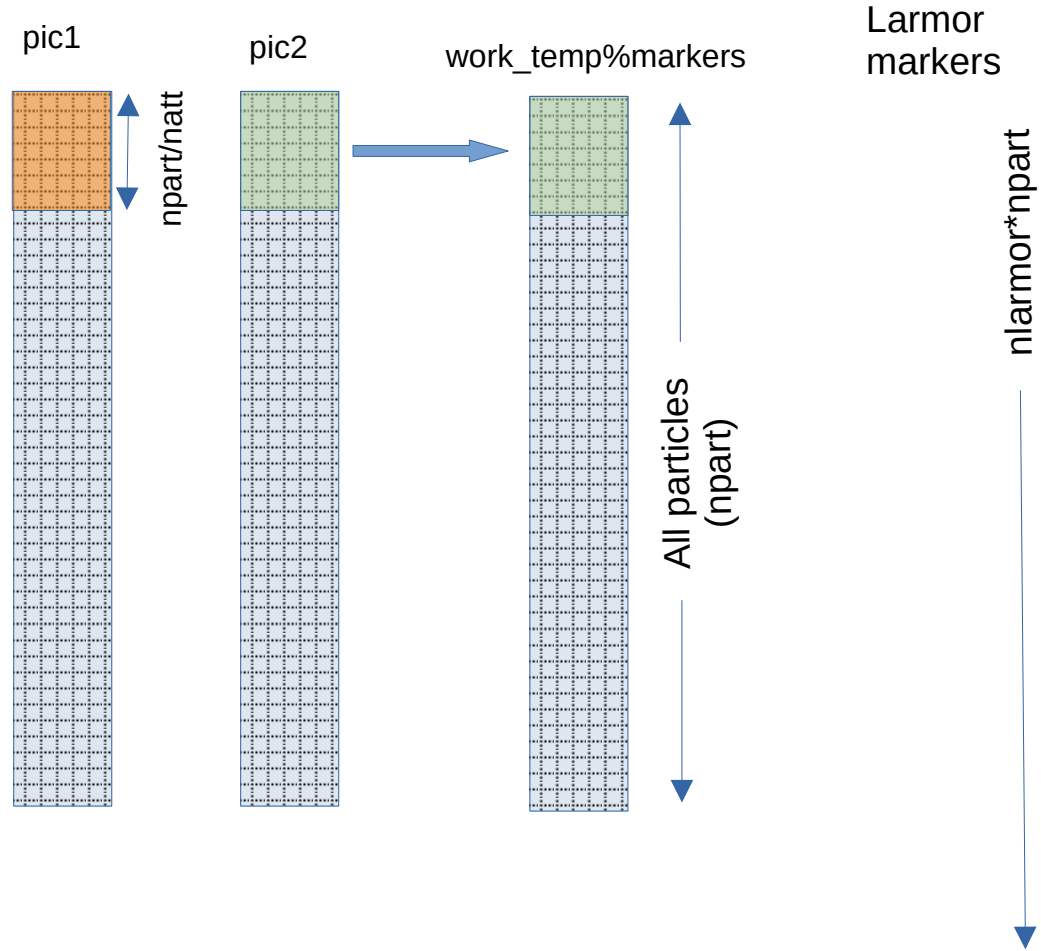
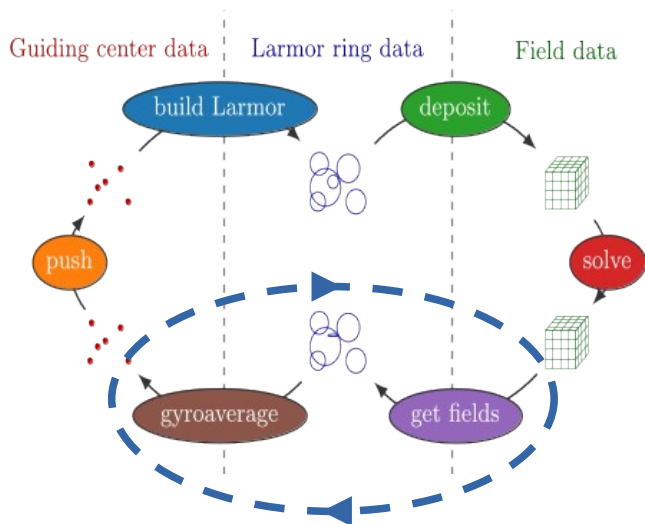
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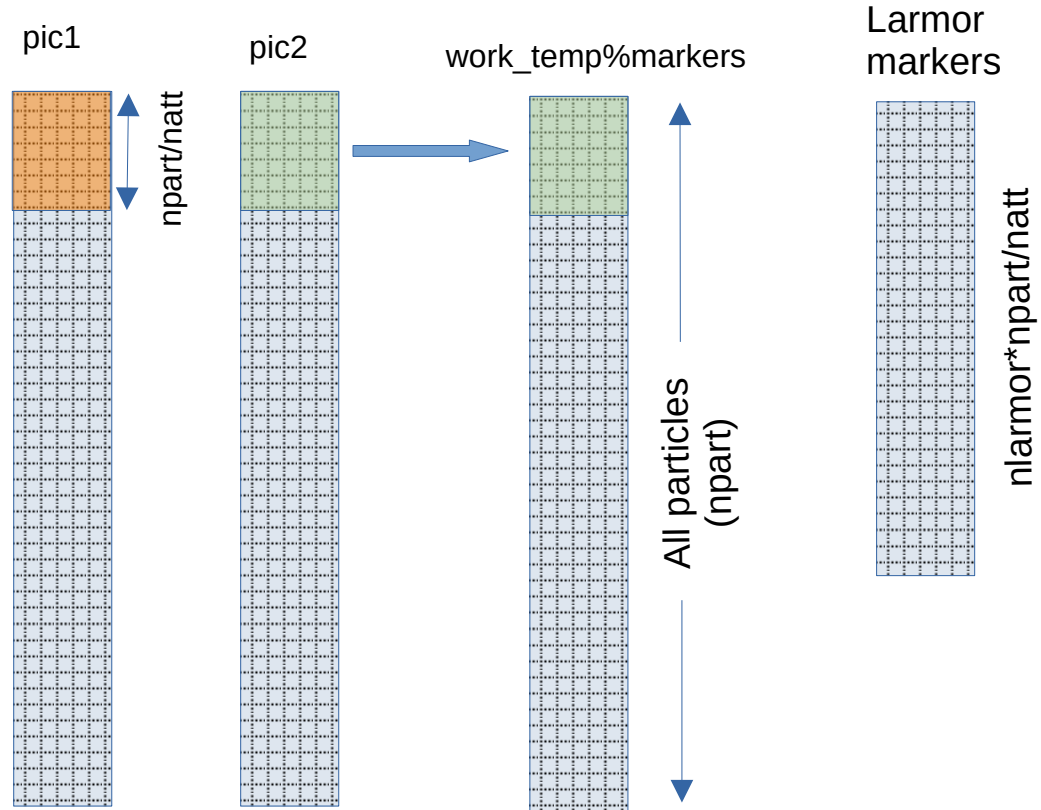
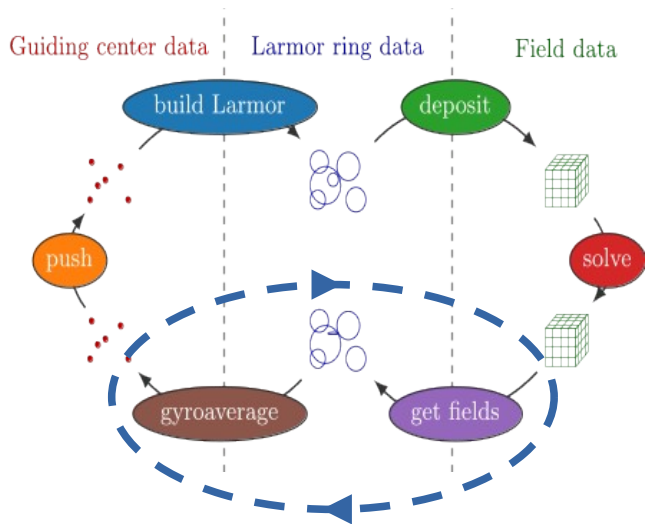
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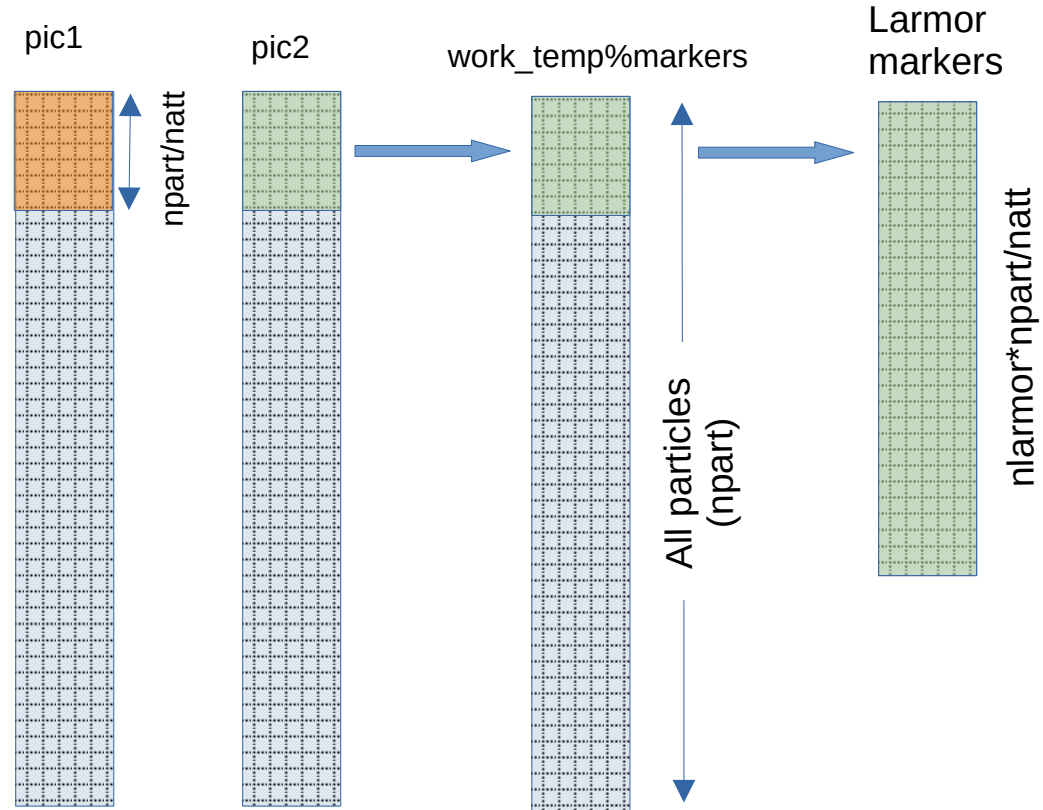
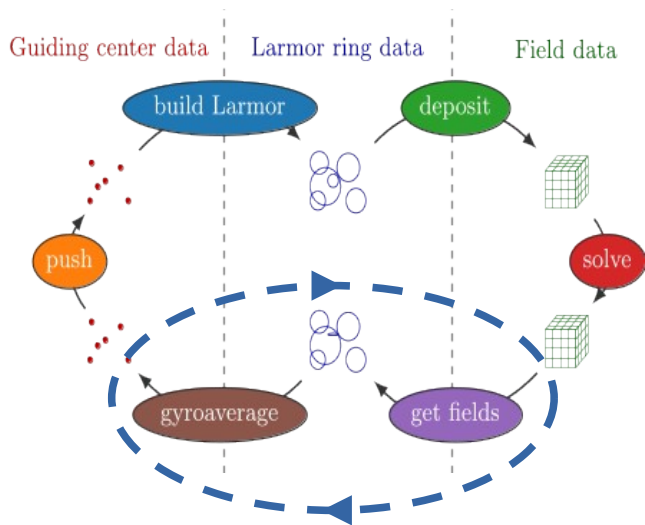
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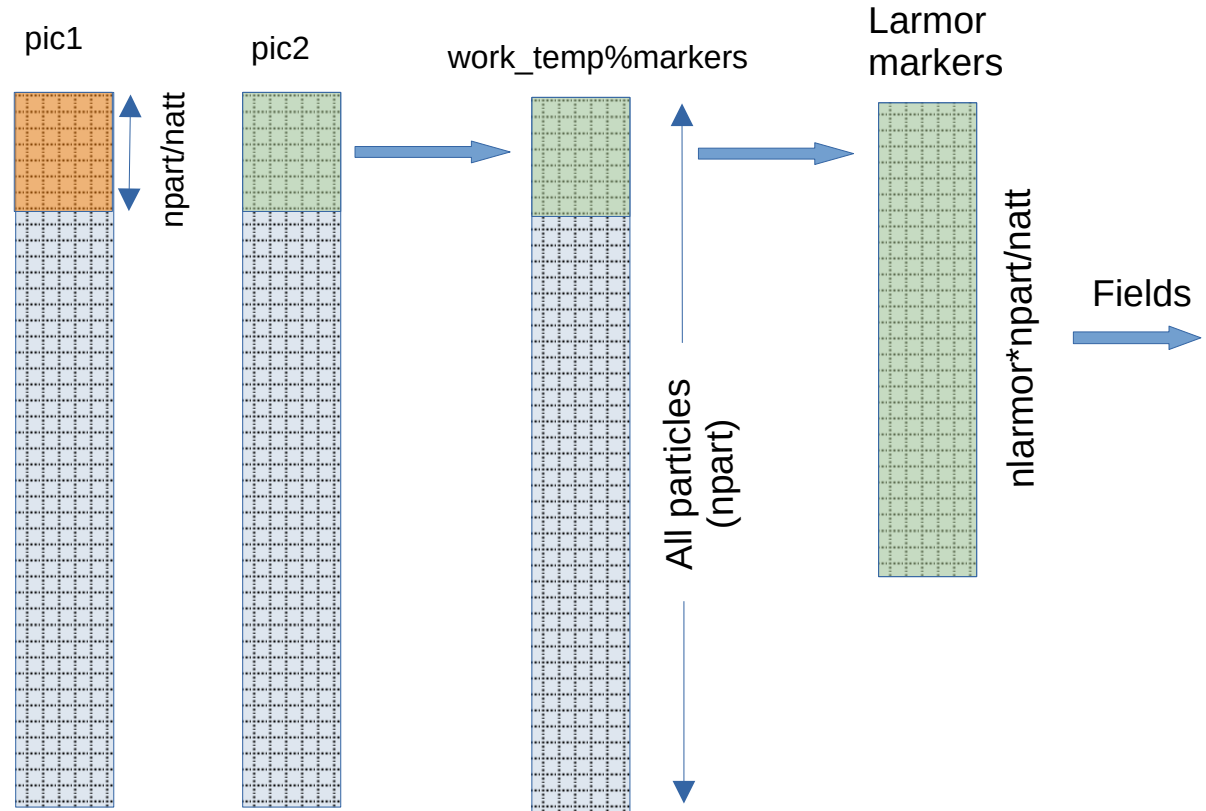
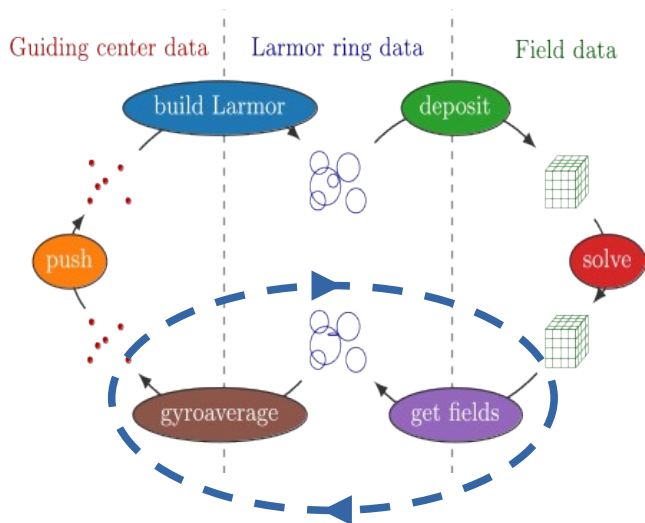
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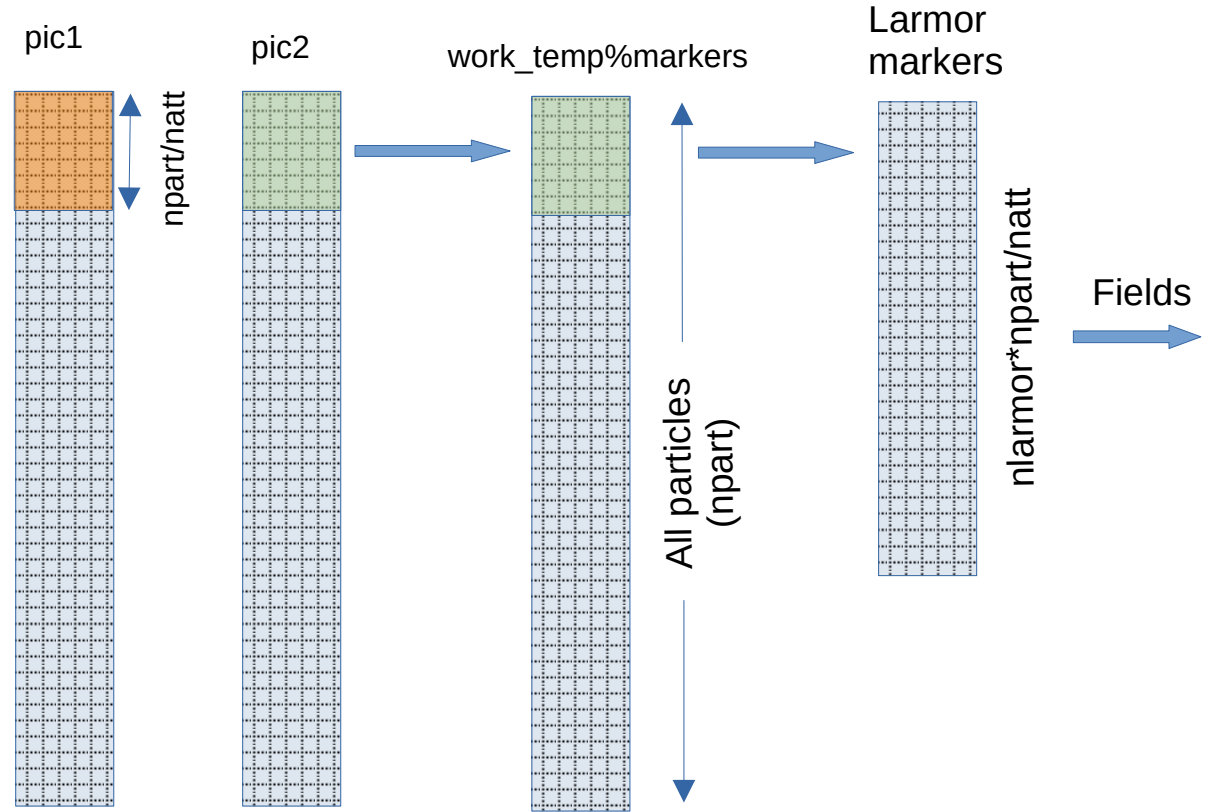
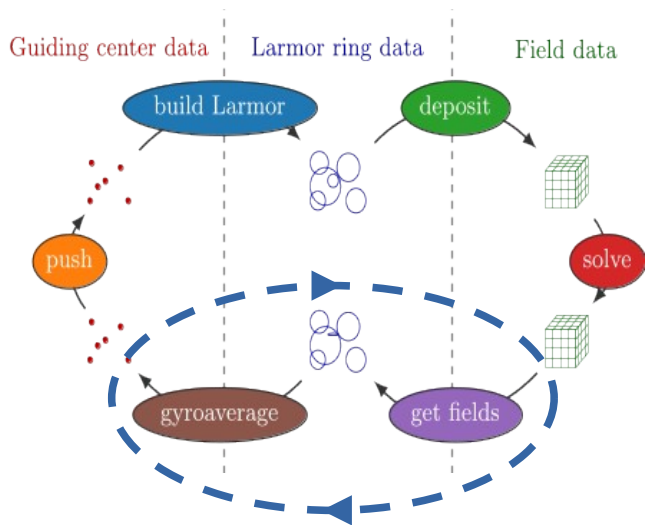
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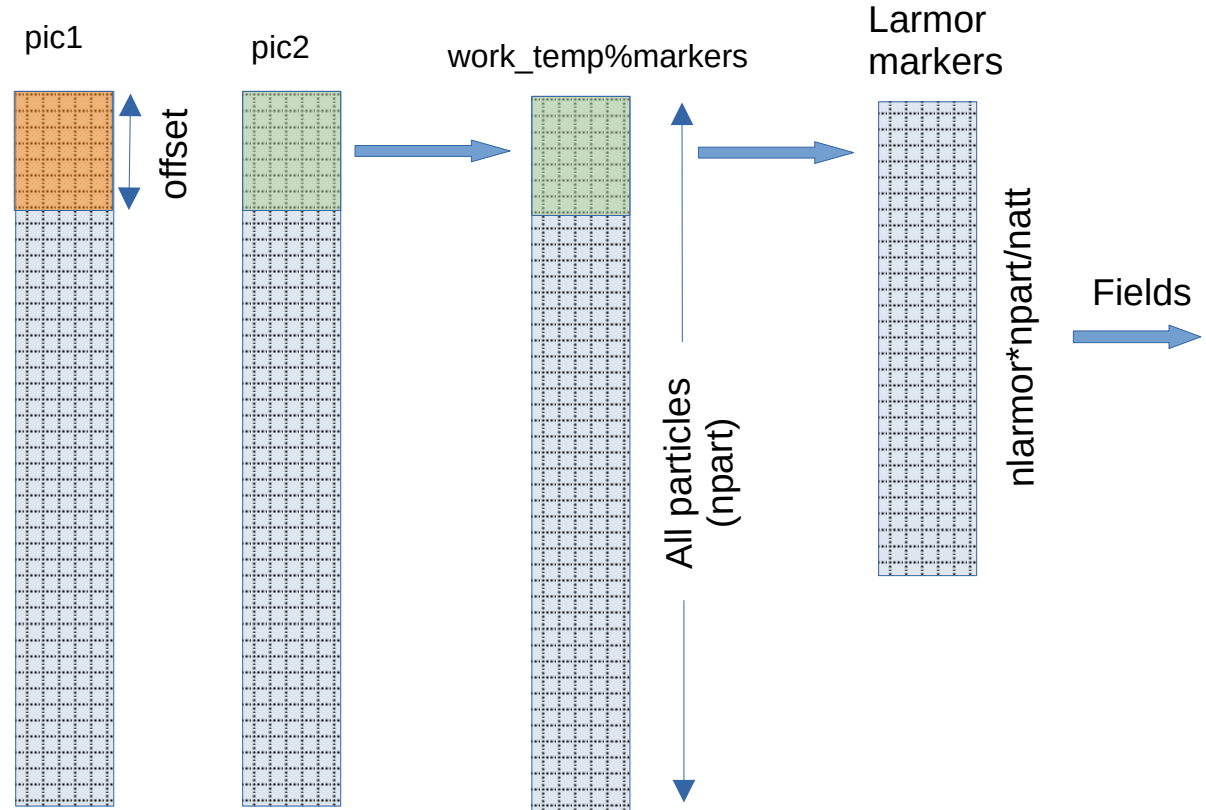
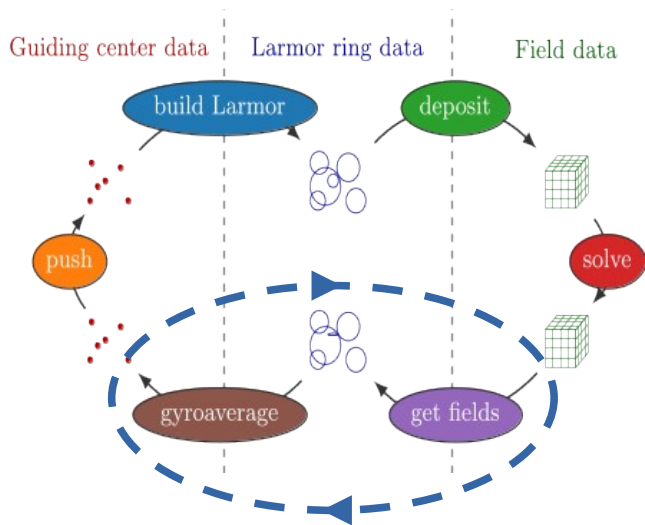
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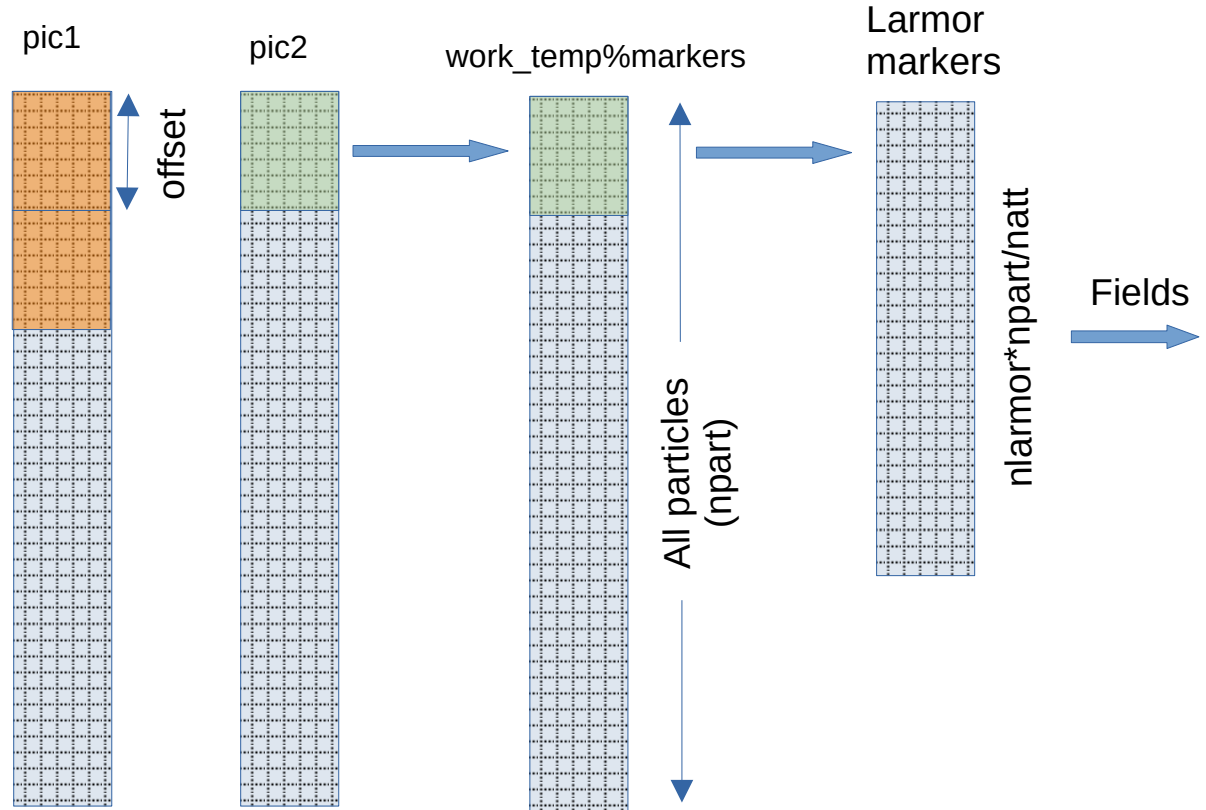
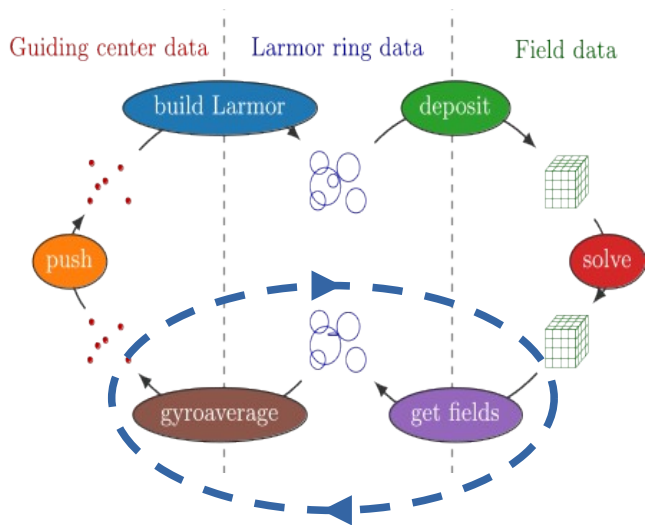
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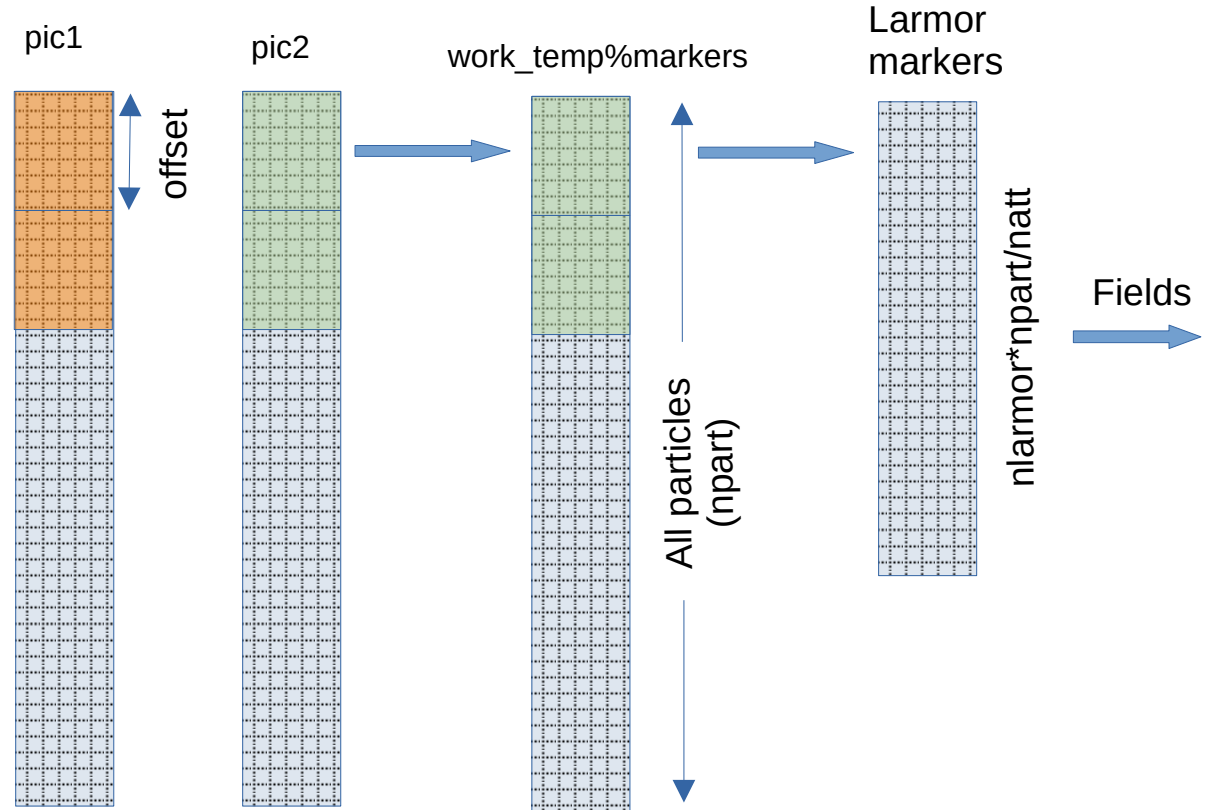
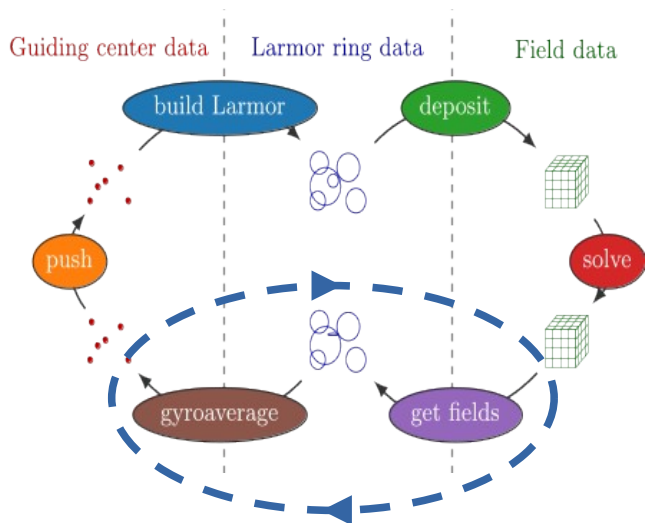
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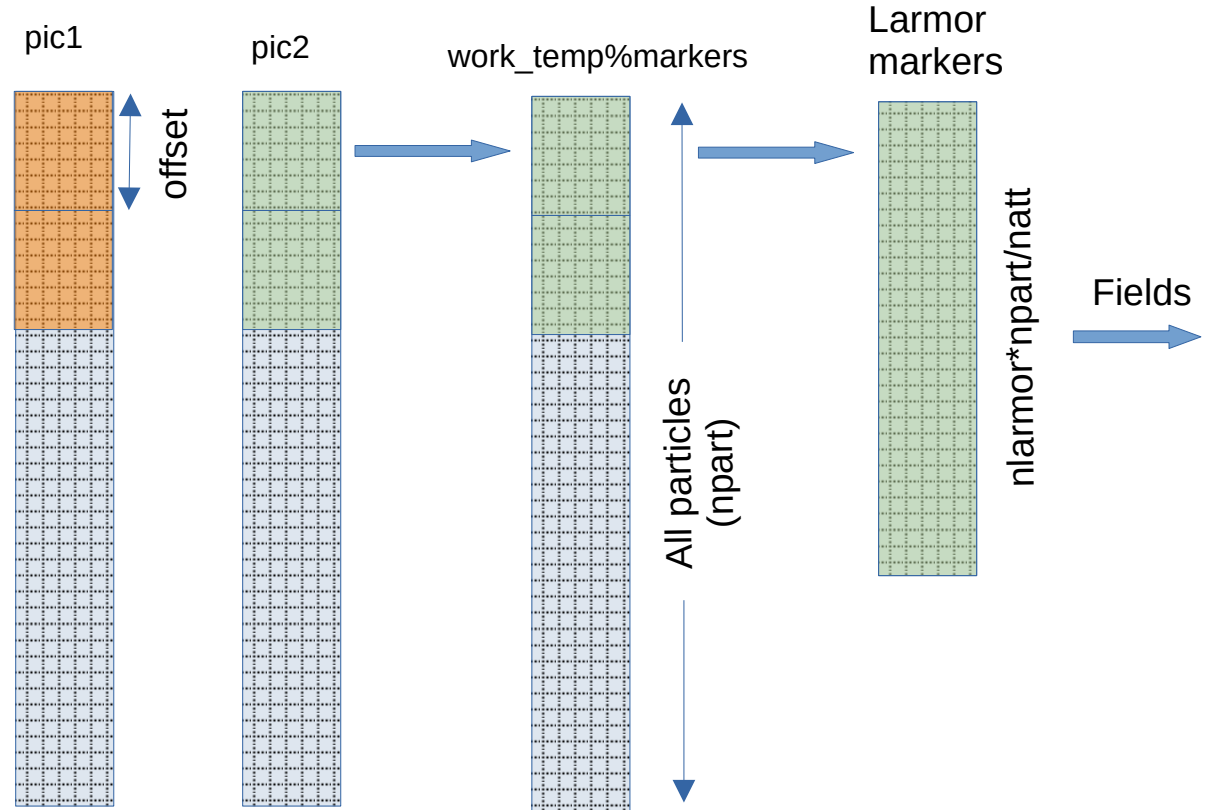
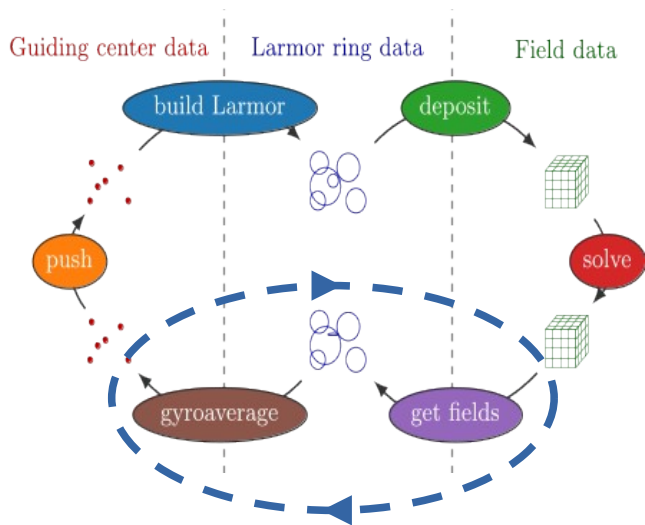
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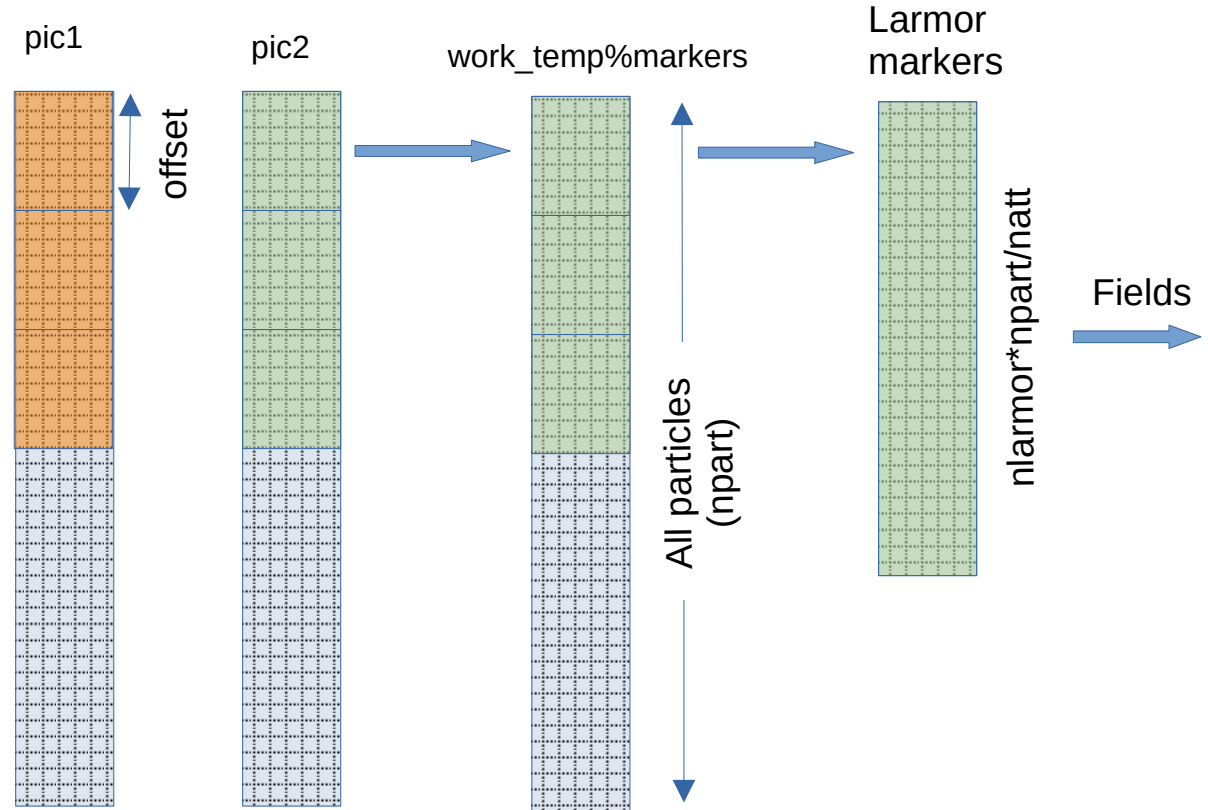
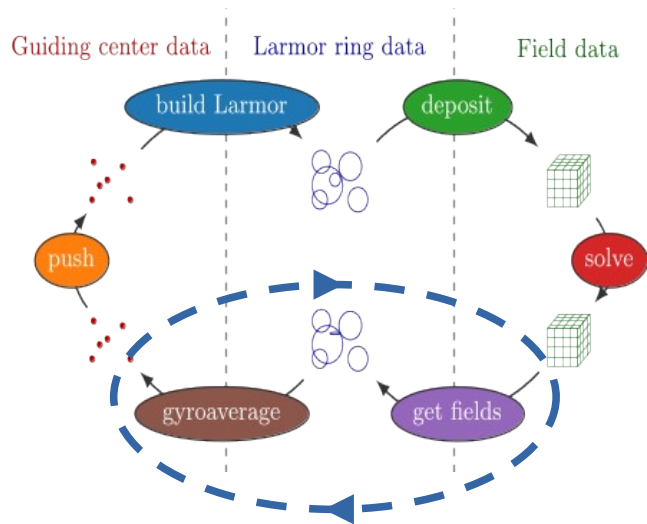
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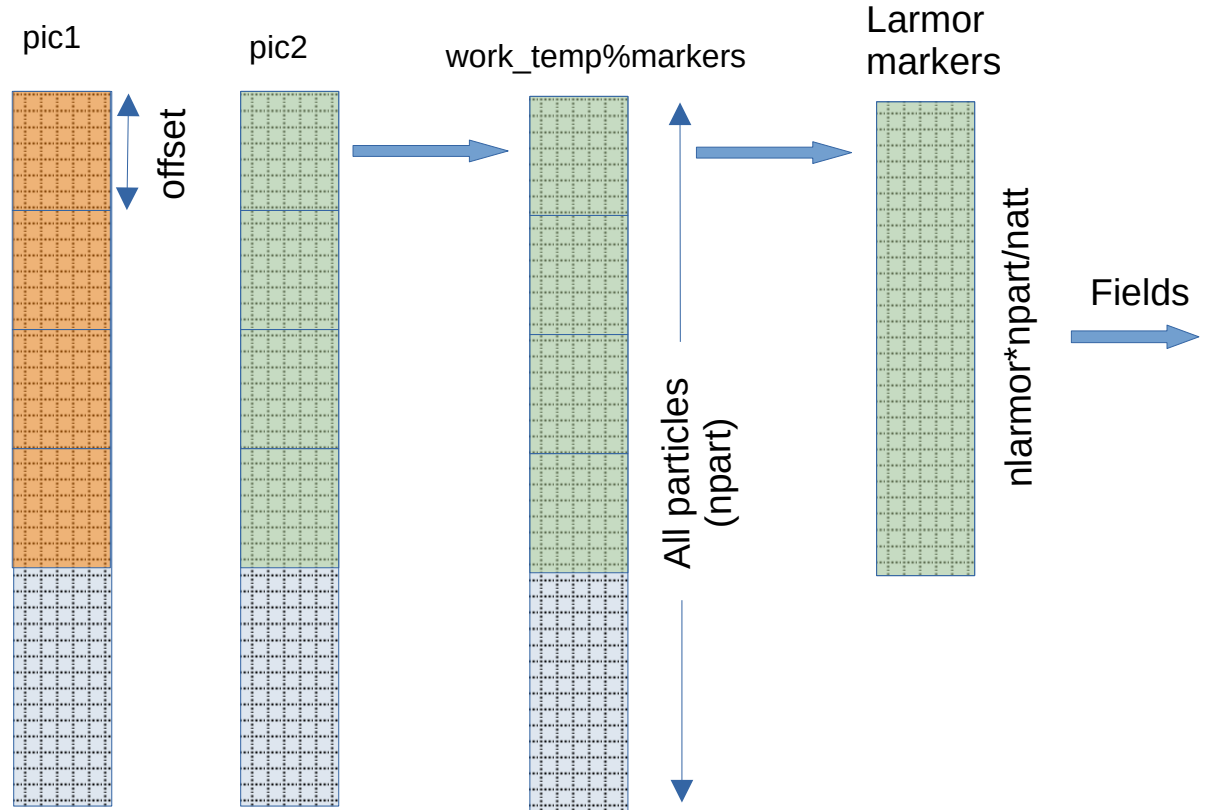
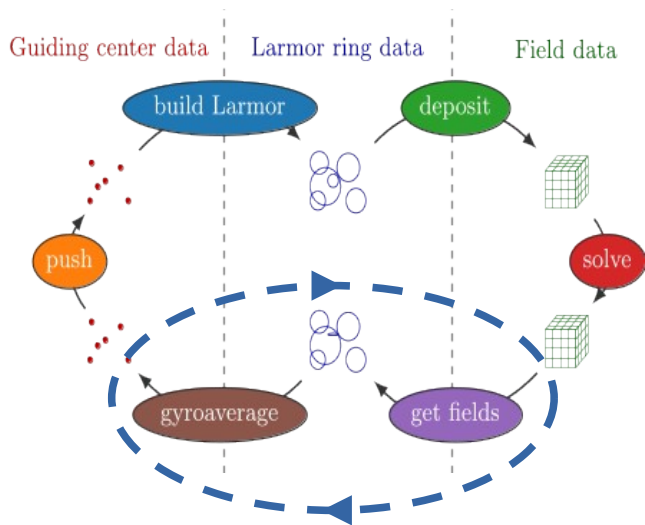
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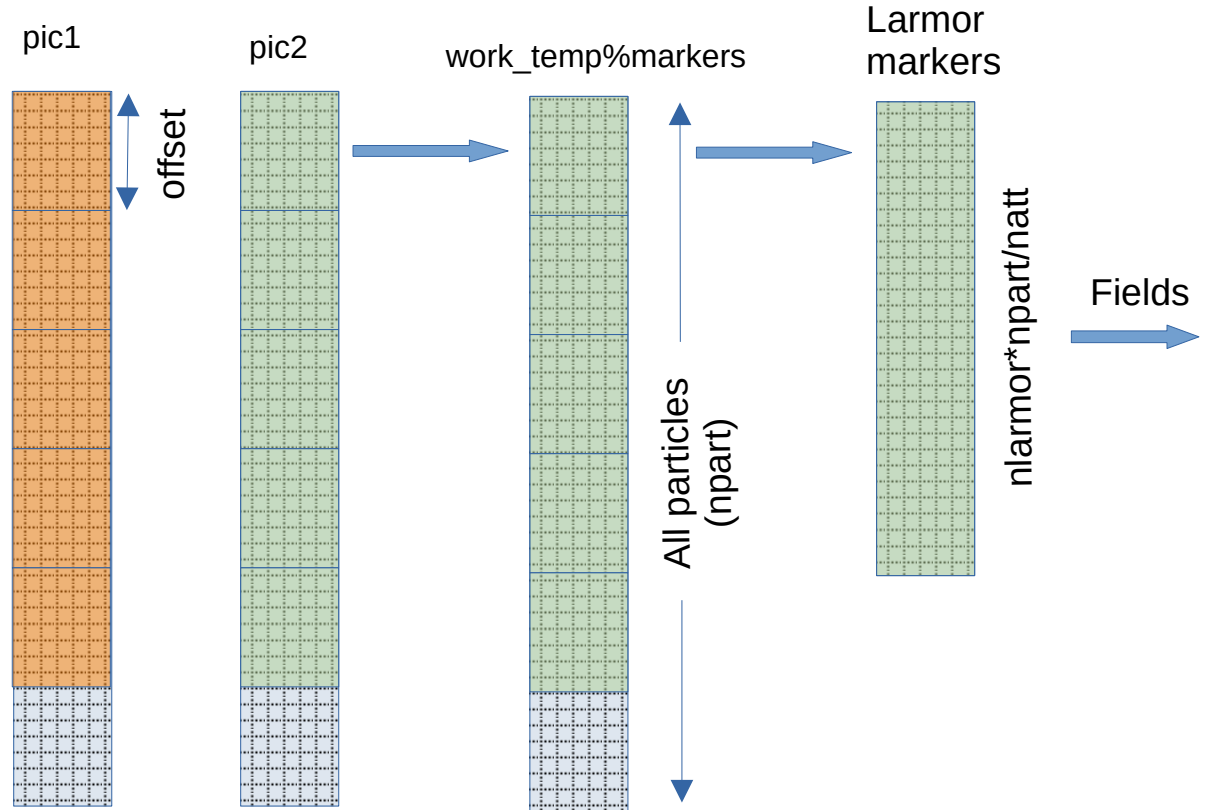
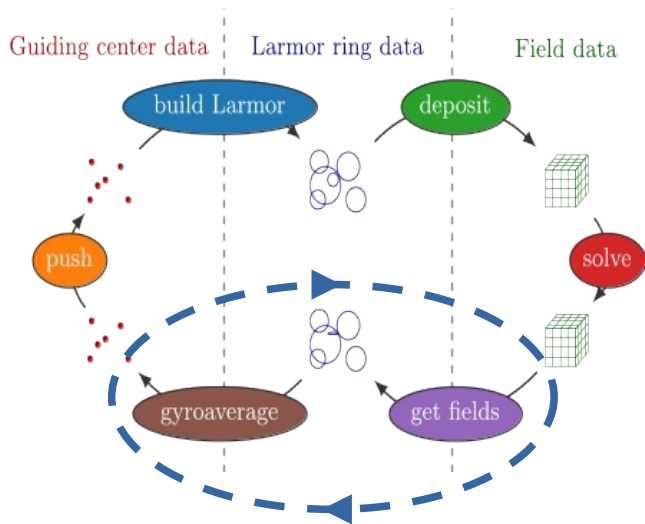
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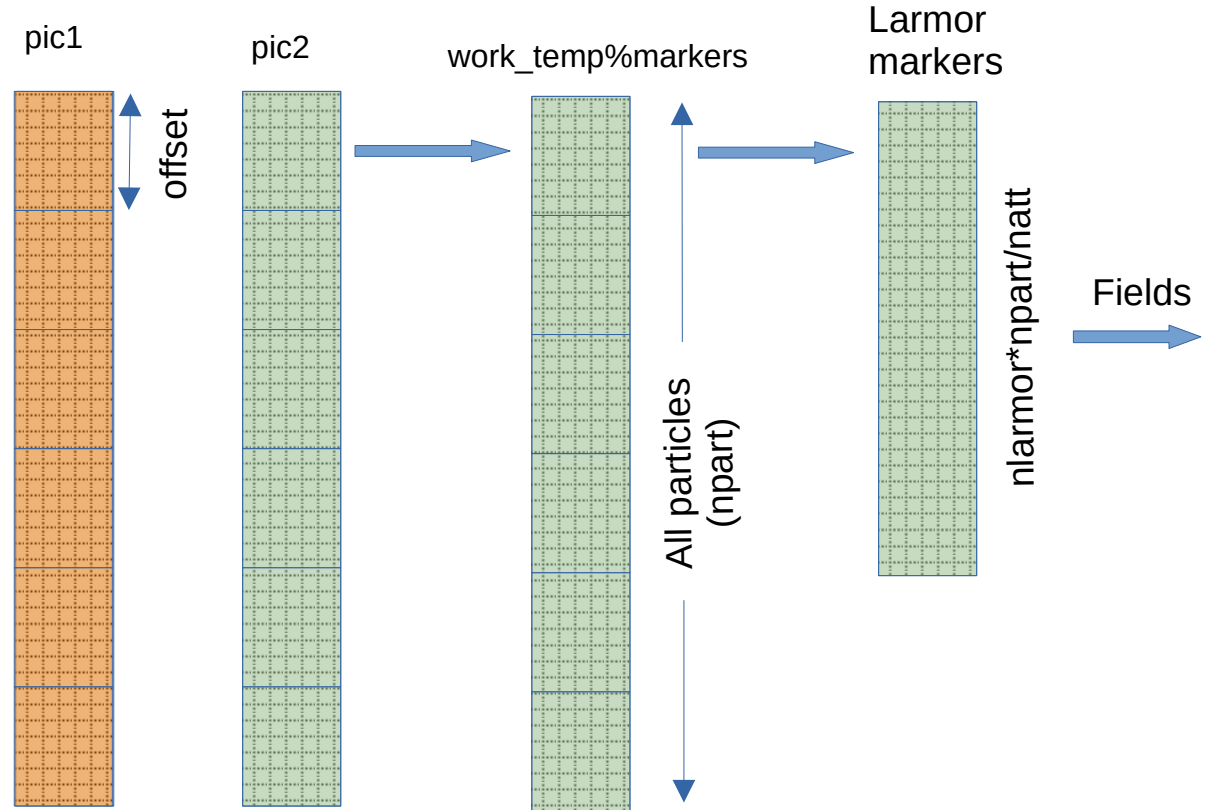
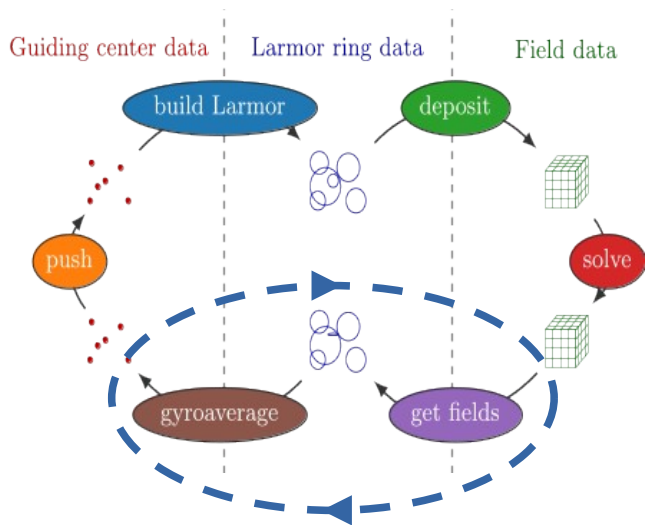
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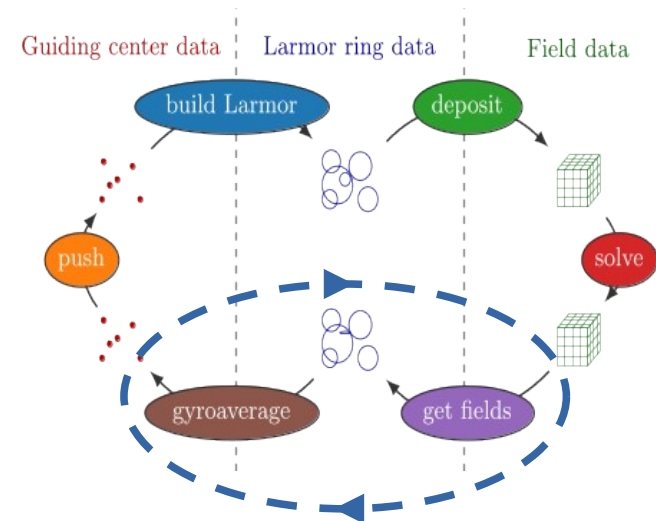
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Code changes (original)

- `get_field_disp (field)`

```
do isp = 1, basic%nspecies
  do i_atts = 1, basic%natts_iter
    if(i_atts == 1) then
      call get_guiding_centre_field()
    end if
    if (basic%natts_iter .gt. 1) then
      np = npart(isp)/basic%natts_iter
      call compute_all_larmor_positions(np)
    end if
    call gyroaverage_field(...)
    call advance_atts_offset(isp)
  end do
  call reset_atts_offset(isp)
end do
```

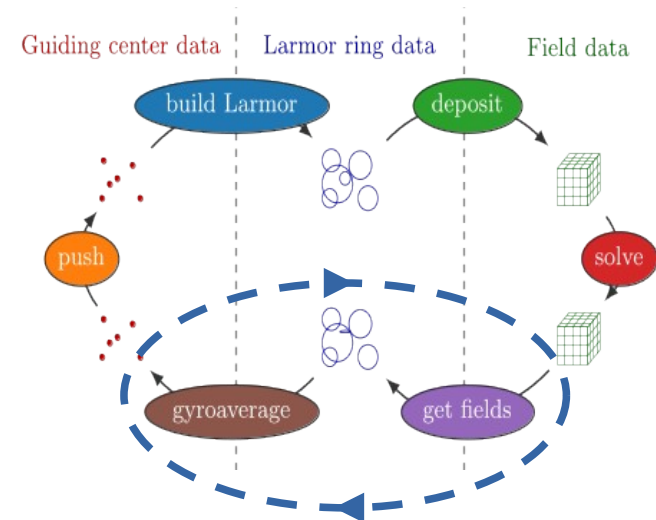


Code changes (optimised)

- `get_field_disp (field)`

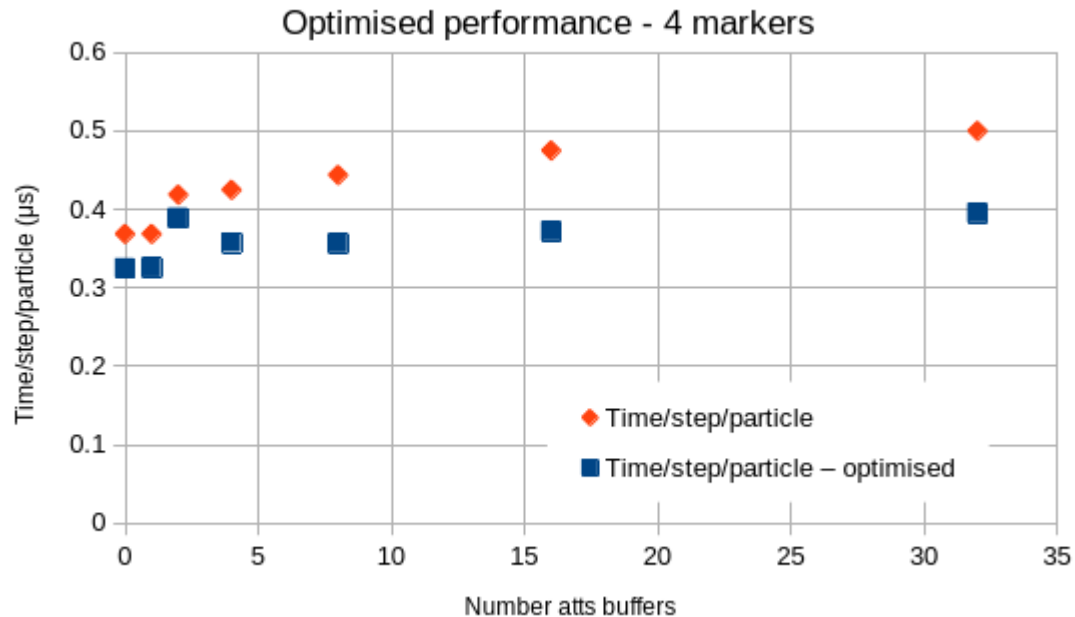
```
do i_att = 1, basic%natts_iter
  call update_larmor
  call get_field_disp(phi)
  call get_field_disp(apar)
  call get_field_disp(apar_sympl)
  call advance_atts_offset_disp
end do

call reset_atts_offset_disp
```



Optimisation

- Original - calculate Larmor positions for each species and field
 - Optimisation moved this outside get_field routines



Code changes

- Argument changes

- fields:setrho(**iteration**)
- larmor:set n larmor tot(isp,larmor_index,**np**)
- larmor:set larmor max(isp,larmor_index,**np**)
- part::get_larmor_indices(initflag_in, **adapt_only_in**)
- part::compute_all_larmor_positions(**comp_dk**)
- part:part grid(isp, nsel_att, reduce_flag, **iteration**, lb, ub, assign1, assign1_passing)
- part:grid pic(isp, nsel_att, reduce_flag, lb, ub, assign1, **iteration**)
- part:get field disp_lvl2(bspl,..., nl_main_substep, **atts_offset**) - *optional*
- part:gyroaverage_field(markers,..., nl_main_substep, atts_offset) - *optional*
- deposition(np, x, y, z, w, rhs, nl_depos, displs, **first**) - *optional*

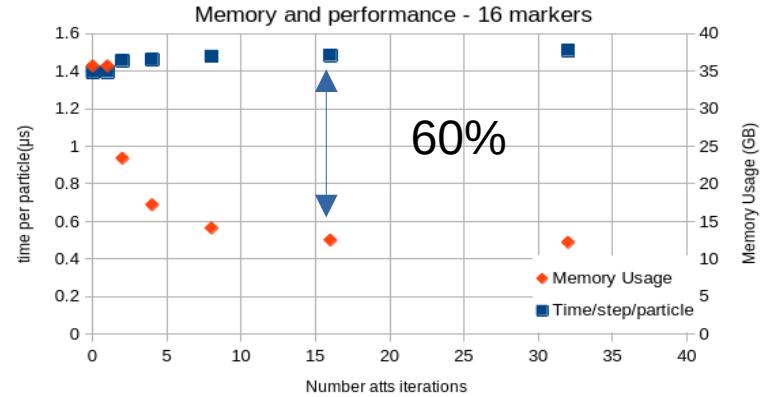
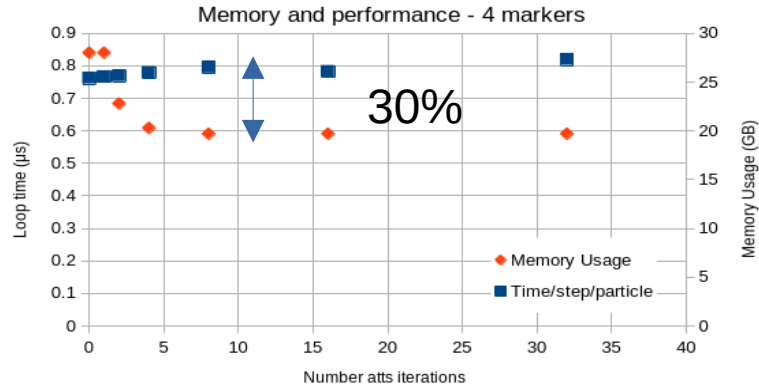
Testing

- Test cases
 - tae_pb, antenna, heating, saw
 - nsel_gyro=adapt
 - nsel_init_pert=POTENTIAL
- Restrictions
 - Only deposition by particle
 - nl_apar_den_corr
 - Sorting
- Documented at https://c4science.ch/w/orb5/technical_reports/

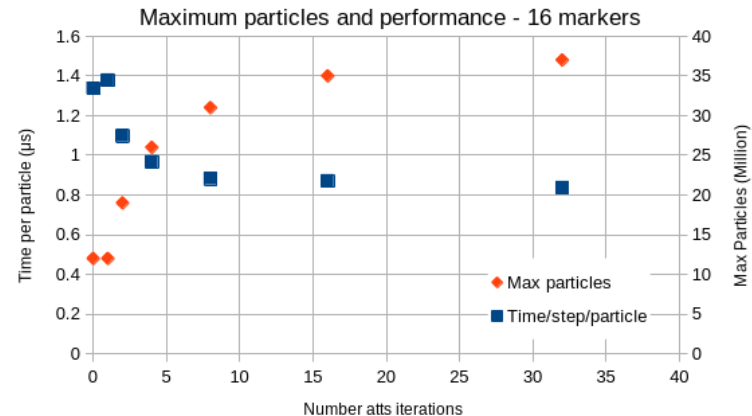
Performance - Raven

TAE_pb.in test case
12 million particles
Deuterium & electrons
N_{avg} = 4,16 Larmor points

- 30%-60% reduction in memory < 10% slowdown

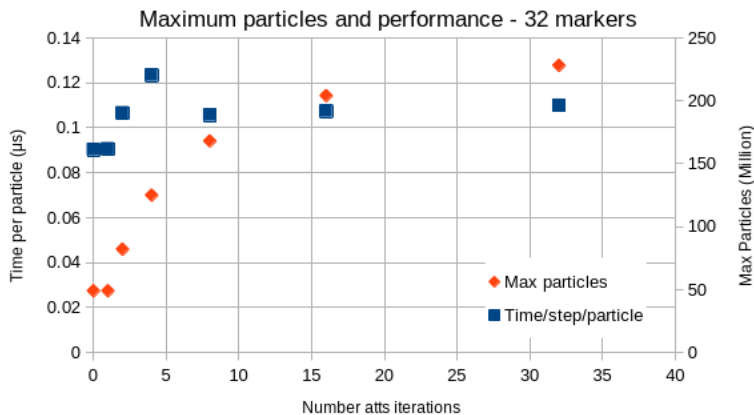
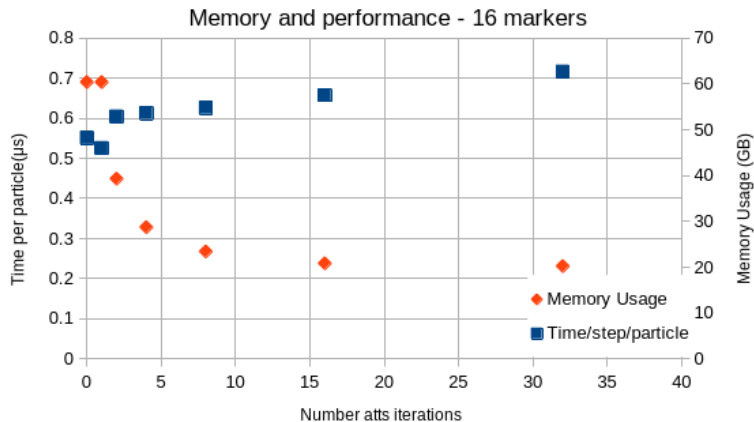
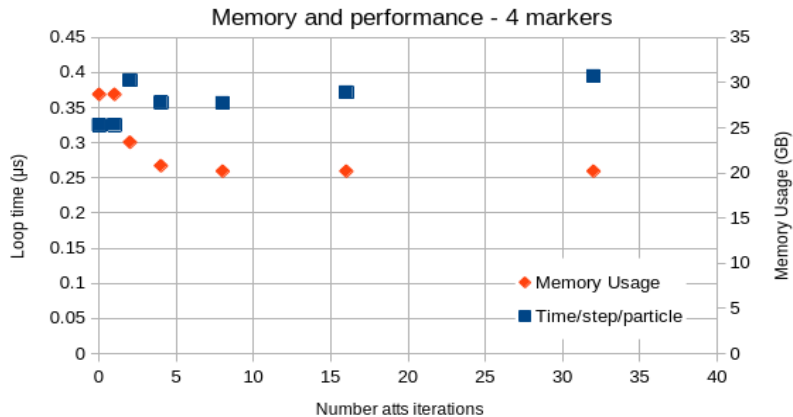


- 200% more particles/GPU
 - 30% speedup per particle



Performance - Leonardo

TAE_pb.in test case
12 million particles
Deuterium & electrons
N_{avg} = 4-32 Larmor points



- x 5 more particles/GPU
 - Small performance reduction

Summary

- Large decrease in required memory dependant on number of markers
 - x 5 more particles for 32 Larmor markers
 - Small (<10%) decrease in performance for same number of markers
 - Small increase in performance when using maximum particles
- No impact on output
- Tested on several common options
 - Not all – documented
- Does not work with sorting, corrected density (apar_den_cor)