



Present status of the EUTERPE code

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Introduction

- Interest in global (full-volume) gyrokinetic particle-in-cell simulations for stellarators.
- Three main areas of activity:
 - (Micro) instabilities and turbulence
 - MHD modes and their interaction with fast particles
 - Global neoclassics
- MHD modes provide an excellent testing ground for codes since a very high quality of numerics is required.
- Fully gyrokinetic simulations are very time-consuming and difficult. Simplified models sacrifice physics details for gain in speed.



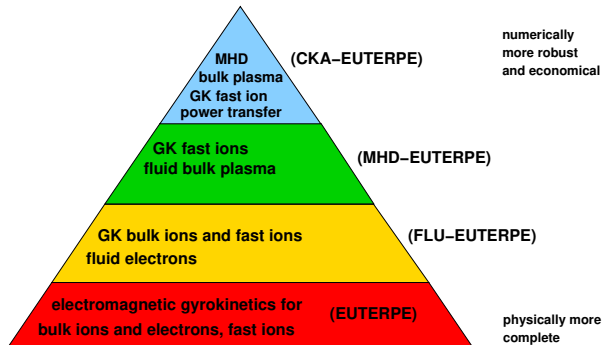
General features of EUTERPE

- δf particle-in-cell code
- global simulation domain: full-volume for 3D stellarator equilibria
- multiple kinetic species (ions, electrons, fast ions/impurities)
- linear (with phase factor) / nonlinear
- electrostatic/electromagnetic (includes $\delta B_{\parallel}$)
- pullback mitigation scheme
- arbitrary wavelength (Padé approximation)
- linearised collision operators with moment conservation (e.g. pitch angle, slowing down)
- multiple distribution functions (Maxwellian, slowing-down, ...)



Hierarchy of models

EUTERPE, FLU-EUTERPE, MHD-EUTERPE, CKA-EUTERPE



CKA: Code for Kinetic Alfvén waves



Full electromagnetic gyrokinetic model

All equations are derived from a Lagrangian via a variational principle using the mixed formulation $A_{\parallel} = A_{\parallel}^s + A_{\parallel}^h$

$$\begin{aligned} \mathcal{L}_{\text{mixed}} = \sum_s \left\{ \int f_s \left[q_s \vec{A}^* \cdot \dot{\vec{R}} + \frac{m_s^2}{q_s} \mu \dot{\alpha} - \frac{m_s}{2} u_{\parallel}^2 - \mu B - q_s \left(\langle \Phi \rangle - u_{\parallel} \langle A_{\parallel}^h \rangle \right) + \right. \right. \\ \left. \left. - \frac{q_s^2}{2m_s} \langle A_{\parallel}^h \rangle^2 \right] d^6 \tilde{Z}_0 + \int \frac{m_s n_{0,s}}{2B^2} (\nabla_{\perp} \Phi)^2 d\tilde{V} \right\} - \frac{1}{2\mu_0} \int (\nabla_{\perp} A_{\parallel})^2 d\tilde{V} + \\ + \int \lambda \left(\frac{\partial A_{\parallel}^s}{\partial t} + \vec{b} \cdot \nabla \Phi \right) d\tilde{V} \end{aligned}$$

Simple $\delta B_{\parallel}$ treatment added on top:

$$-\frac{B}{\beta} \delta B_{\parallel} = \sum_s m_s \int \mu B \delta f_s dW$$



Simple non-ideal electron fluid model

Electron density

$$\frac{\partial n_e}{\partial t} + \nabla \cdot \left[n_{0,e} u_{\parallel,e} \vec{b} + n_{0,e} \frac{\vec{b} \times \nabla \phi}{B} - \frac{j_{\parallel,0}}{q_e} \frac{\vec{b} \times \nabla A_{\parallel}}{B} + \frac{j_{\parallel,0}}{q_e B} \vec{b} \times \vec{\kappa} A_{\parallel} + \frac{2}{q_e B} \left(\vec{b} \times \vec{\kappa} - \alpha \frac{(\nabla \times B)_{\perp}}{B} \right) p_e \right] = 0$$

Parallel electron velocity

$$u_{\parallel,e} = -\frac{1}{q_e n_{0,e}} \left(\sum_{s=i,f} \langle j_{\parallel,s} \rangle + \frac{1}{\mu_0} \nabla \cdot \nabla_{\perp} A_{\parallel} \right)$$

Non-ideal Ohm law

$$\frac{\partial}{\partial t} \left(A_{\parallel} - d_e^2 \nabla \cdot \nabla_{\perp} A_{\parallel} \right) = -\vec{b} \cdot \nabla \phi + \frac{\eta}{\mu_0} \nabla \cdot \nabla_{\perp} A_{\parallel}.$$

Simple pressure closure

$$\frac{\partial p_e}{\partial t} = -\vec{v}_{E \times B} \cdot \nabla p_{0,e} + D_p \nabla \cdot \nabla_{\perp} p_e$$



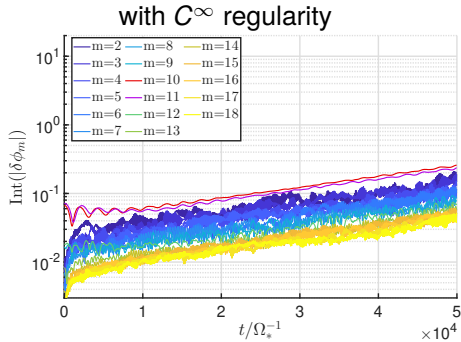
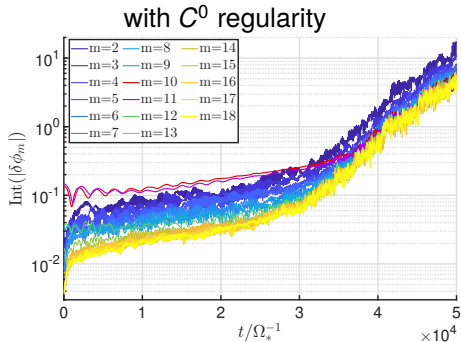
Smooth polar splines

- regular functions must behave $\sim r^{|m|}$ near the axis ($r = 0$)
- standard tensor product splines guarantee only continuity (C^0)
- constructed new spline basis near the origin (Jiang 2026)
- new basis has correct regularity for a finite grid for $0 \leq m \leq p$ (with p the spline order)
- leads to much better numerical behaviour, for low m modes
- easy to implement in existing codes (in contrast to Toshniwal splines), just matrix projection to regularity subspace



Smooth polar splines

Example: tokamak TAE eigenmode (ITPA) without/with smooth polar splines
low m modes are numerical unstable without regularity



(Jiang 2026)



Global neoclassics

- classical neoclassic is local, i.e. particles can not leave flux surface
- E_r determined by ambipolarity: $\Gamma_i = \Gamma_e$ (only works for flux surface averaged E_r)
- electron-ion root transition region can not be calculated with local theory, gives discontinuity (Maxwell construction)
- transition width important for possible turbulence stabilisation
- neoclassical extension of EUTERPE (M.D.Kuczyński 2024)

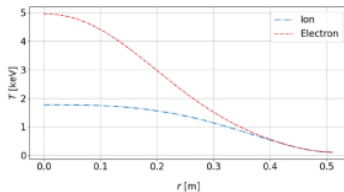
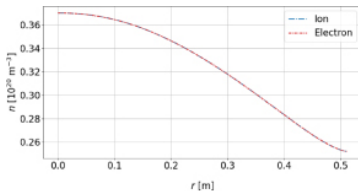
$$\frac{d\delta f}{dt} = -\frac{d^{(1)}}{dt}f^{(0)} - \frac{d^{(0)}}{dt}f^{(0)} + C(\delta f) \quad (1)$$

- replace ambipolarity by quasineutrality, works for general E_r

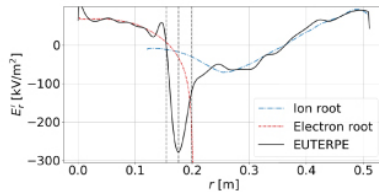
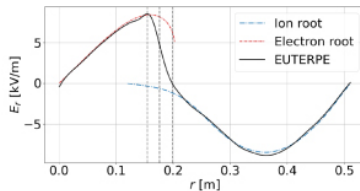
$$\alpha \nabla_{\perp}^2 \phi = n_i - n_e \quad (2)$$

- runs are very time consuming $O(10^5 - 10^6)$ CPUh
- develop cheaper alternatives: e.g. non-local ions, local electrons (newly developed CHIMAERA code, A.Runov) to investigate e.g. hysteresis effects

Global neoclassics



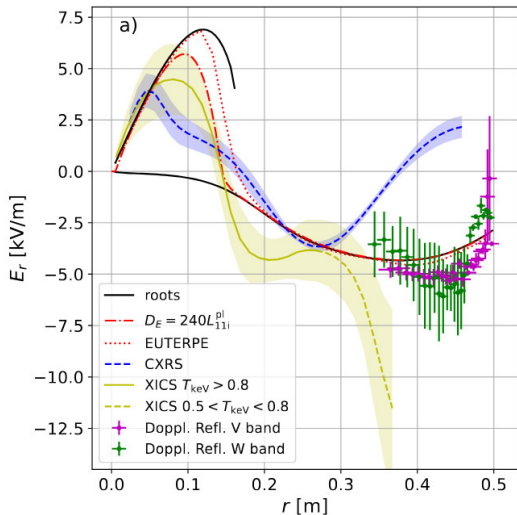
(a)



(b)

(M.D.Kuczyński 2024)

Global neoclassics, W7-X discharge 20250402.03



(H.M.Smith submitted)



Island model

Including islands from e.g. HINT solution requires irregular grid.

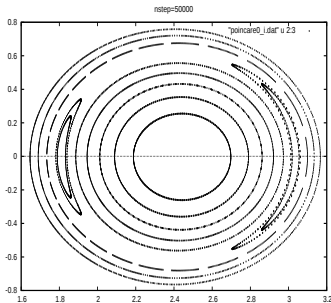
- add ad-hoc island model on top of existing regular grid

$$B_{isl} = \nabla \times (\lambda B_0), \quad \lambda = A \cos [m(\theta - \theta_0) - n\phi] \quad (3)$$

- neglect many island related terms in the equations of motion

Poincaré plot for tokamak

- neoclassics
- Alfvén modes
- turbulence





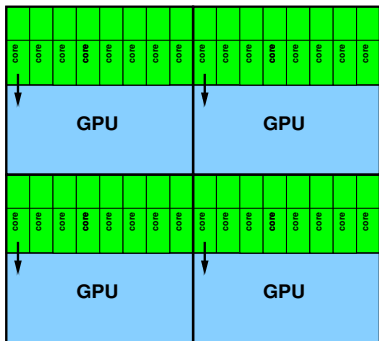
GPU version for Nvidia

particles on **GPU**, field solver on **CPU**

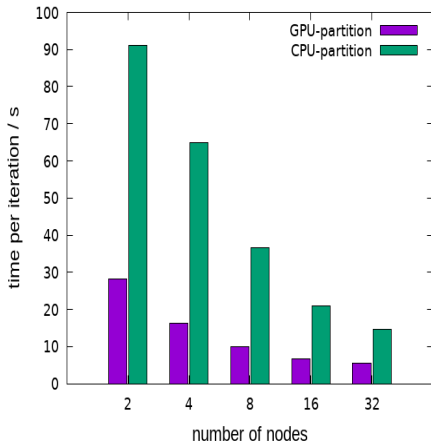
Pitagora node: 64 core, 4 GPU

CPU

CPU



speed-up of around three





Other extensions

- multi mode version of CKA-EUTERPE
- non up-down symmetric tokamak equilibrium
- mapping for CHEASE input files
- exponential integrators if phase factor is used
- nonlinear terms in the equations of motion
- full 3D field output
- Julia GUI tools for standard diagnostics



Planned/running projects

- field line aligned coordinates
should reduce number of necessary grid points considerably
- include regularity splines for Fourier solver
- extend simulation domain to $r > 1$ (but neglect ergodic region and divertor)
important for modes localised near the boundary, islands near boundary
- antenna version
- arbitrary number of species
- extend fluid model to include GAM terms
- solve current numerical problems for neoclassics + turbulence
- version for AMD GPU currently in implementation
- big refactoring to simplify and improve code structure